

SHOOT DAY 19: Mon. 12/10/18

APEX PENSACOLA - pg. 1-3

SET #176 - EXT HONG KONG ROOFTOP - pgs. 4-5

SET #175 - INT APEX HQ STAIRS/UPPER WALKWAY - pgs. 6-7

SHOOT DAY 20: Tue. 12/11/18

SET #114 - EXT VAN - DRIVING SHOTS - pgs. 8-10

SET #128 - INT CORRIDOR TO DEPARTURE/SCARY HALLWAY - pgs. 11-12

SET #127 - INT APEX LAB - pgs. 13-14

SHOOT DAY 21: Weds. 12/12/18

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SET #130 - EXT APEX RUBBLE PILE/ENTRY HOLE - pgs. 19-21

SHOOT DAY 22: Thurs. 12/13/18

SET #117 - EXT BERNIE'S APARTMENT - **LOCATION TBD** - pgs. 22

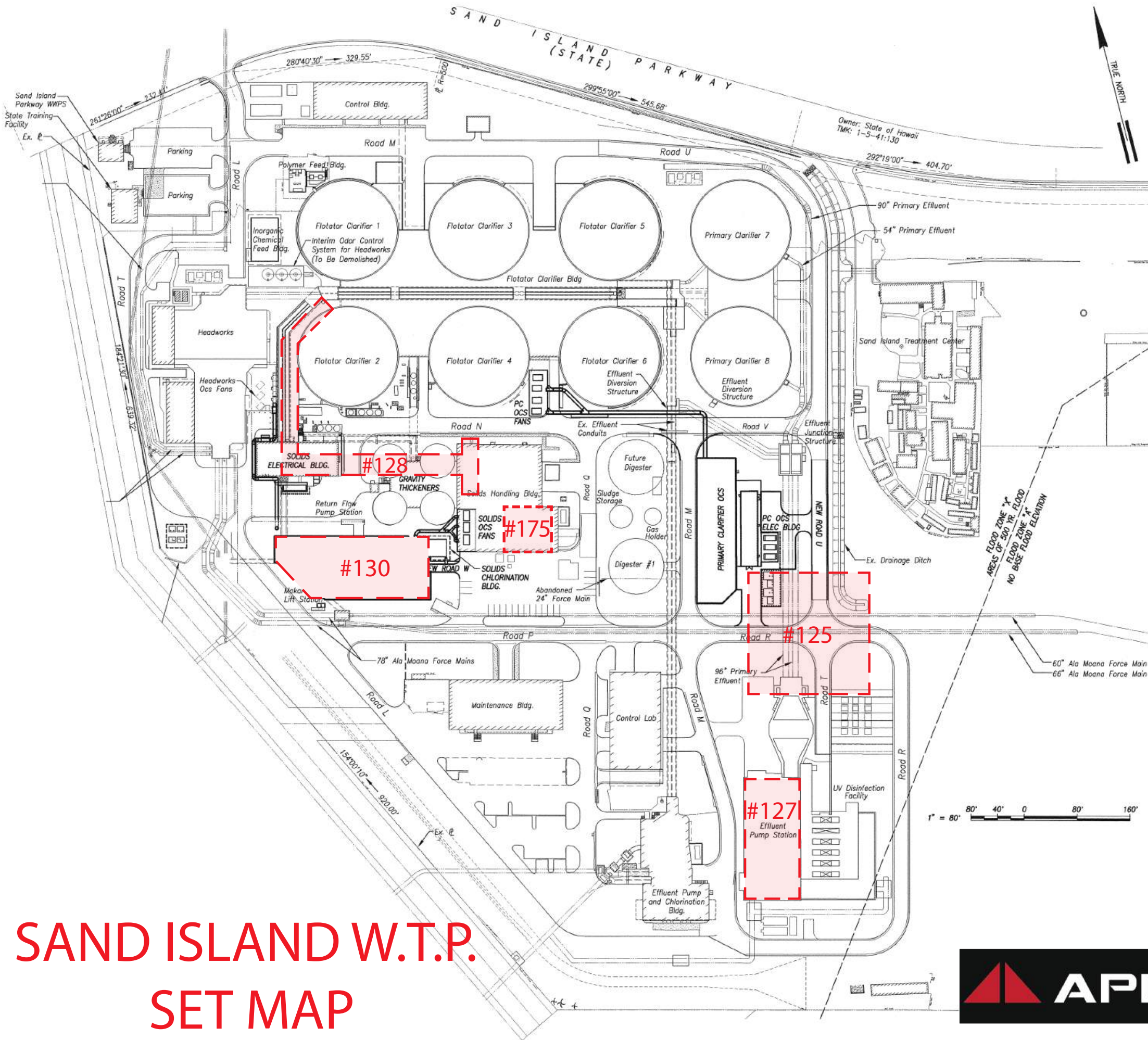
SET #118 - INT LATE NIGHT DINER - pgs. 23-26

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SET #140 - EXT PENSACOLA PIER & MALL - pgs. 27-31

SHOOT DAY 26: Weds. 12/19/18

SET #141 - INT DARKENED STOREFRONT - pg. 32-33



- SETS:**
- #125 - EXT APEX ROAD & FRONT GATE
 - #127 - INT APEX LAB/EXT H.K. ROOFTOP
 - #128 - INT CORRIDOR TO DEPARTURE HANGAR
 - #130 - EXT APEX RUBBLE PILE & ENTRY HOLE
 - #175 - INT APEX HQ STAIRS & WALKWAY

SAND ISLAND W.T.P.

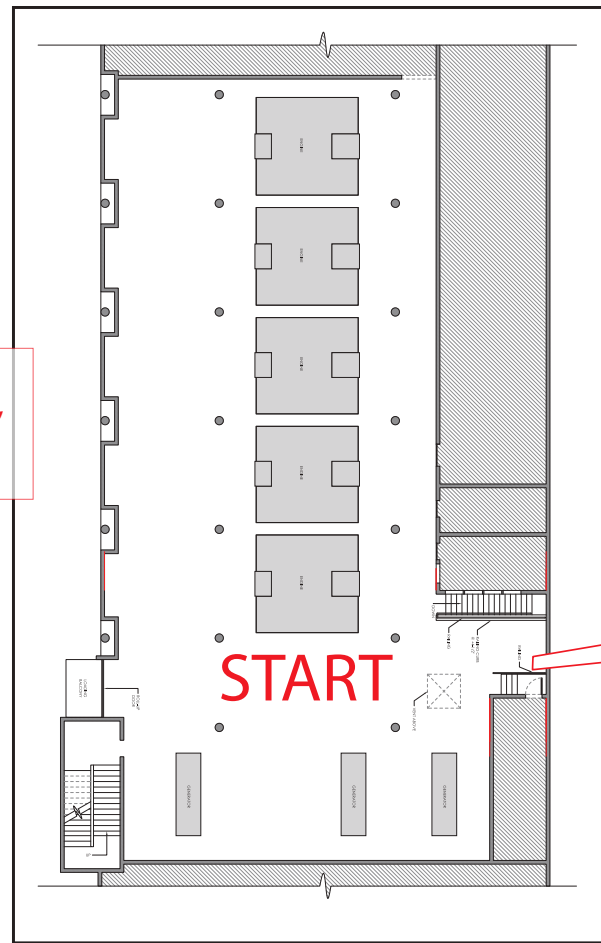
SET MAP



SET #	SET NAME	DRAWN BY
000	APEX PENSACOLA	AC
DESCRIPTION	LOCATION	DATE/VERSION
SET MAP	SAND ISLAND W.T. PLANT	09/25/18 - V4

LOCATION WORK (AUSTRALIA)

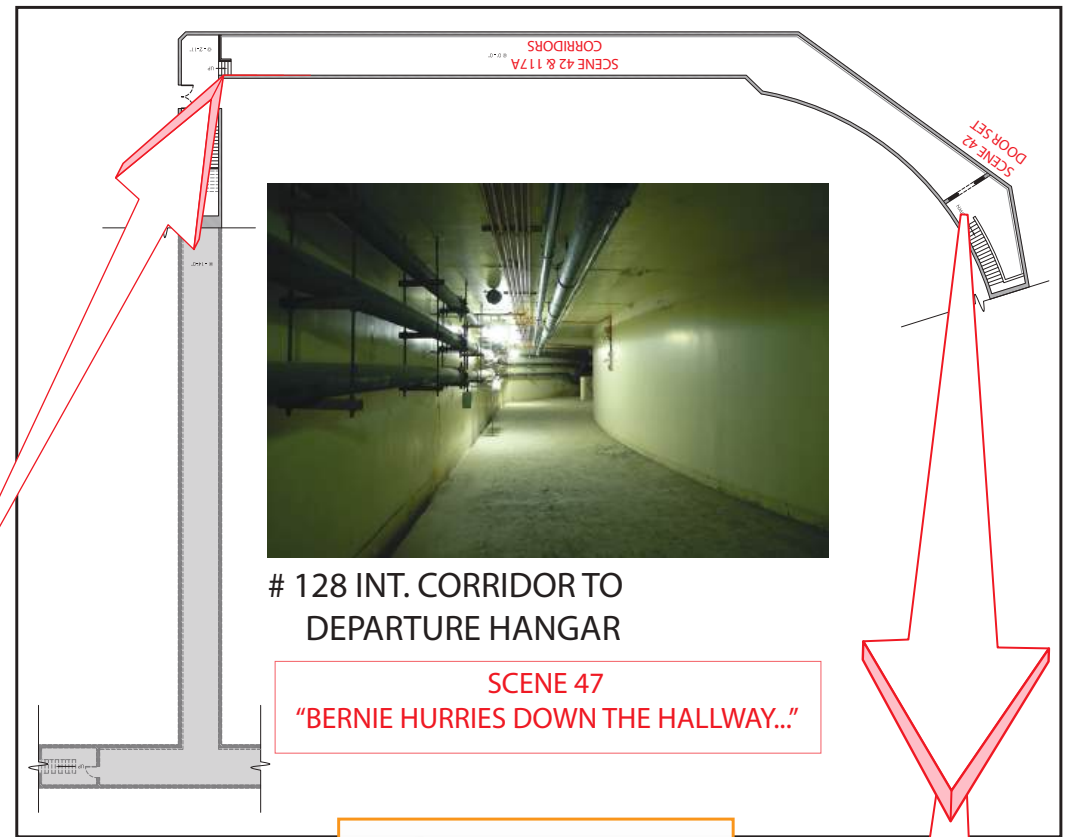
SCENE 39
"A TECHNICIAN FOCUSES ON A SCREEN,
WHICH DISPLAYS MULTIPLE SHIPPING
MANIFESTS..."



127 INT. APEX LAB

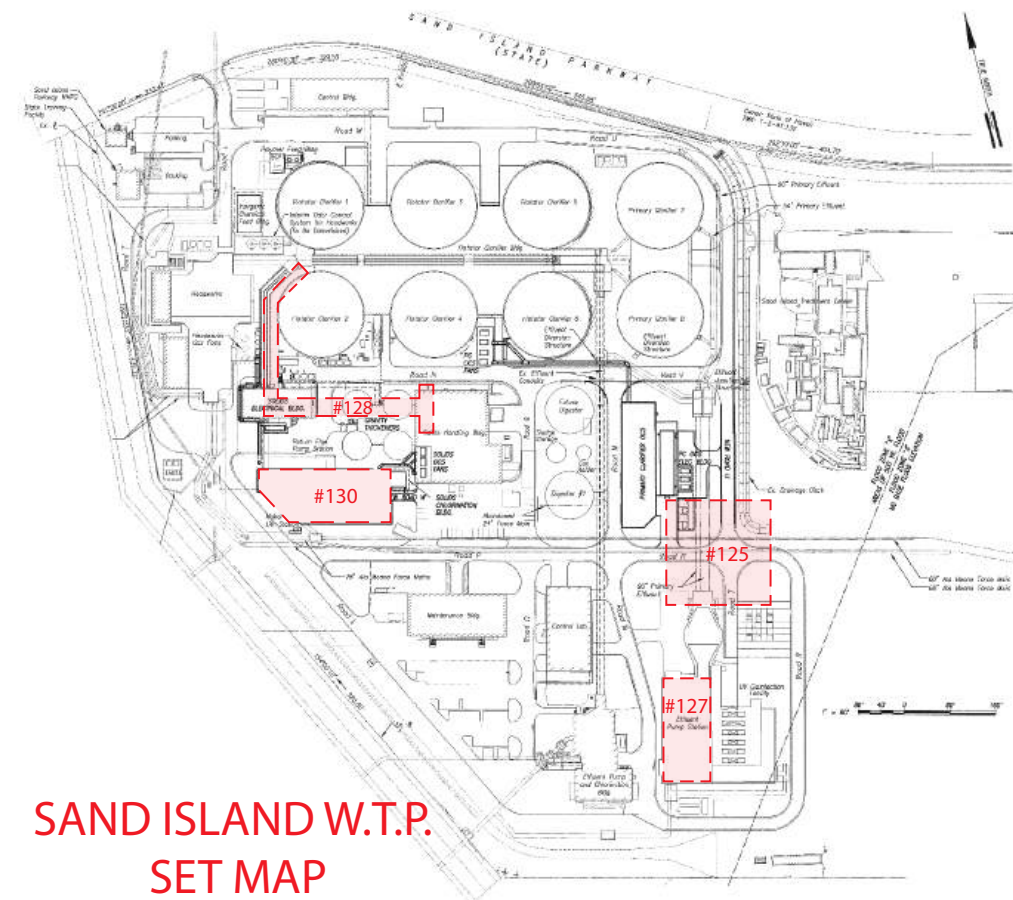


SCENE 40
"...LINES OF EMPLOYEES ARE
OBEDIENTLY EXITING THE BUILDING."



128 INT. CORRIDOR TO
DEPARTURE HANGAR

SCENE 47
"BERNIE HURRIES DOWN THE HALLWAY..."

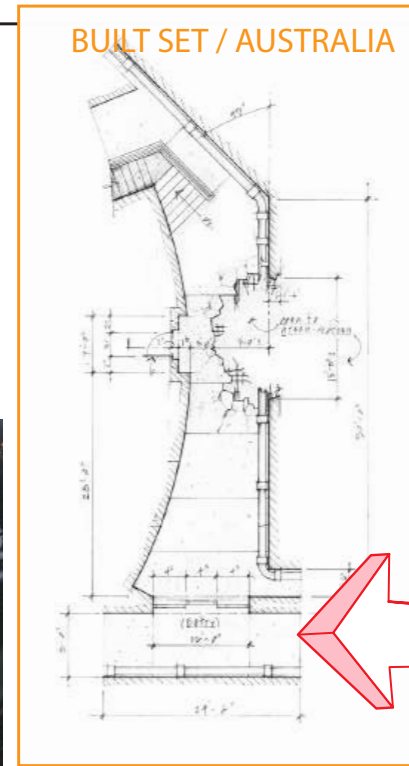


SAND ISLAND W.T.P.
SET MAP



212 INT. EYEBALL IN RUBBLE

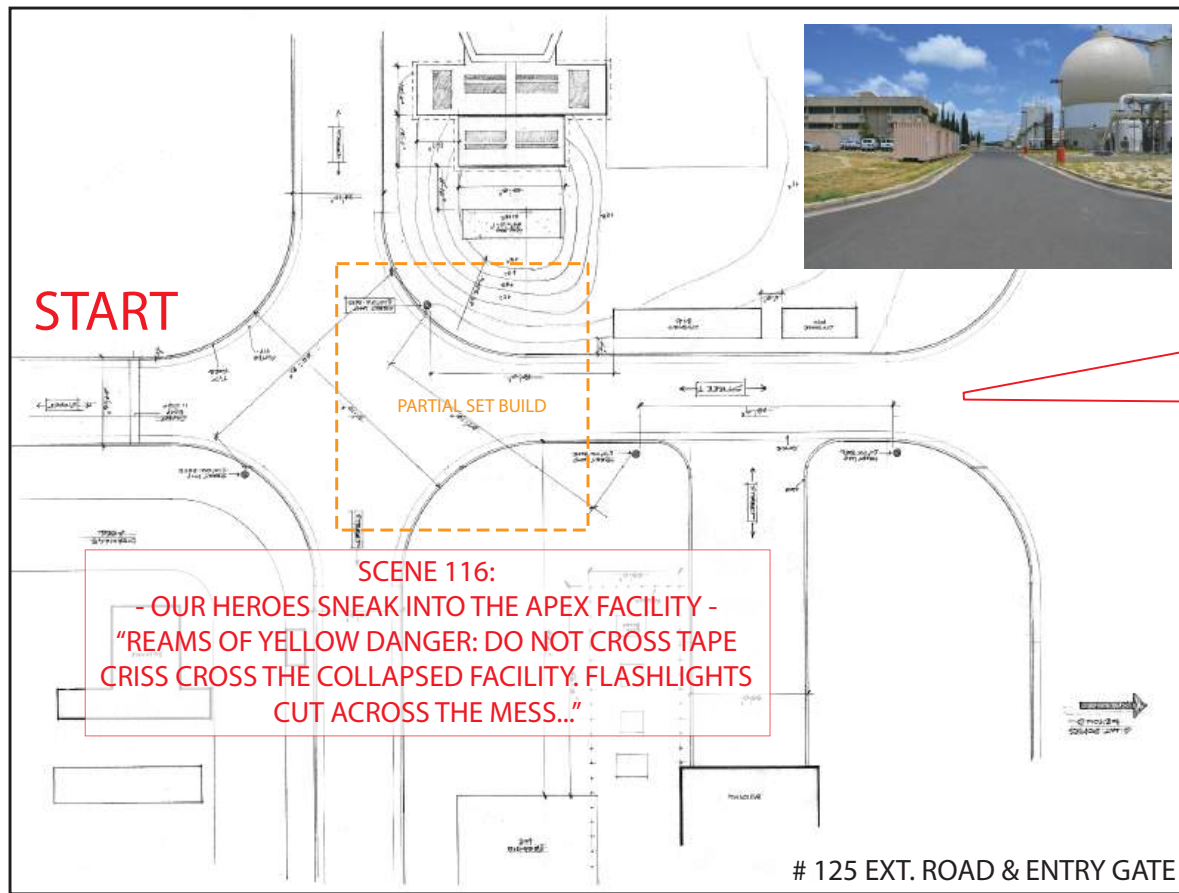
SCENE 48
"BERNIE DARTS THROUGH (DOORS)...THE GUARDS
SPOT BERNIE...THE WALL IS KNOCKED OUT BY
A BLUE ATOMIC BEAM...A MECHANICAL APERTURE
SWIRLS OPEN...STARES AT BERNIE LIKE A GIANT EYE."



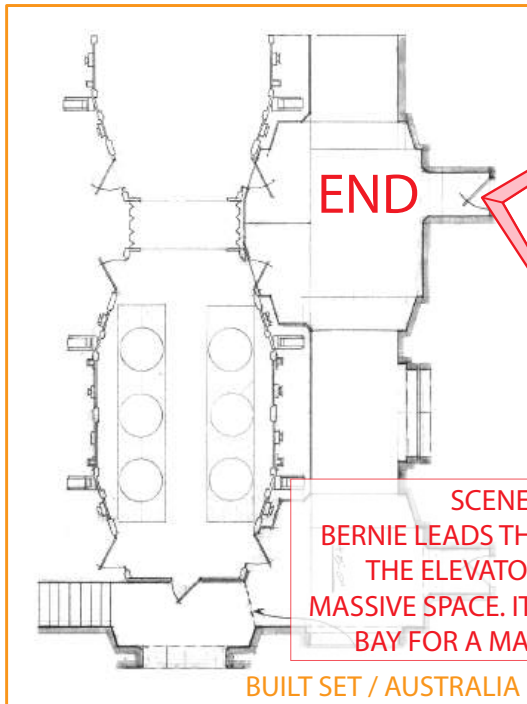
APEX - PENSACOLA
- PART 1 OF 2 -
BEFORE GODZILLA
ATTACK

	SET #	000	SET NAME	APEX PENSACOLA	DRAWN BY	AC
	DESCRIPTION	SCRIPT BEATS	LOCATION	SAND ISLAND W.T. PLANT	DATE/VERSION	09/25/18 - V4

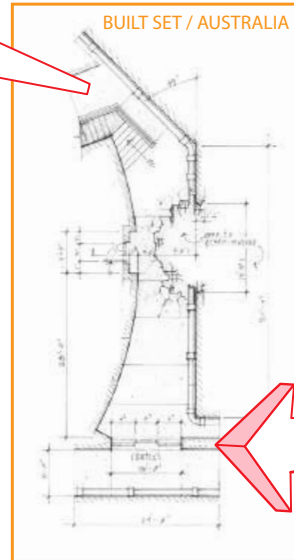
APEX PENSACOLA



210 INT. DEPARTURE HANGAR

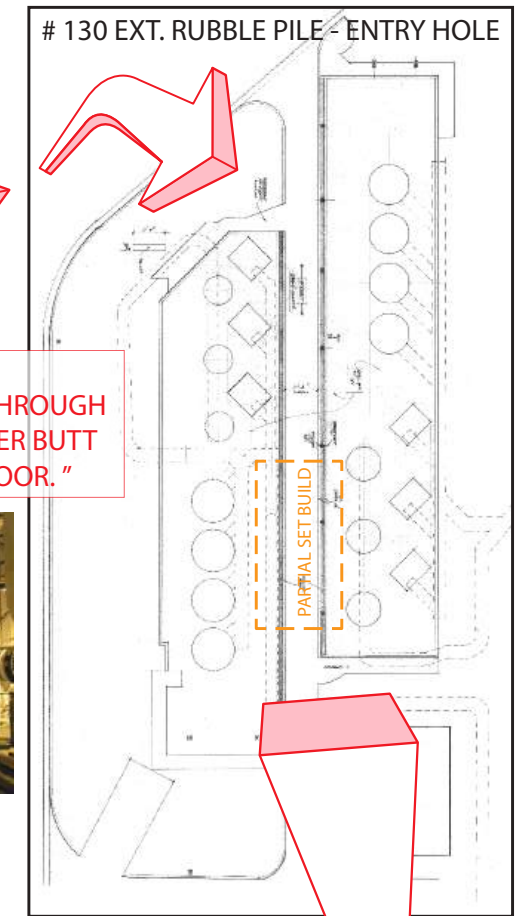


132 INT. CABLE HGWY



APEX - PENSACOLA - PART 2 OF 2 - AFTER GODZILLA ATTACK

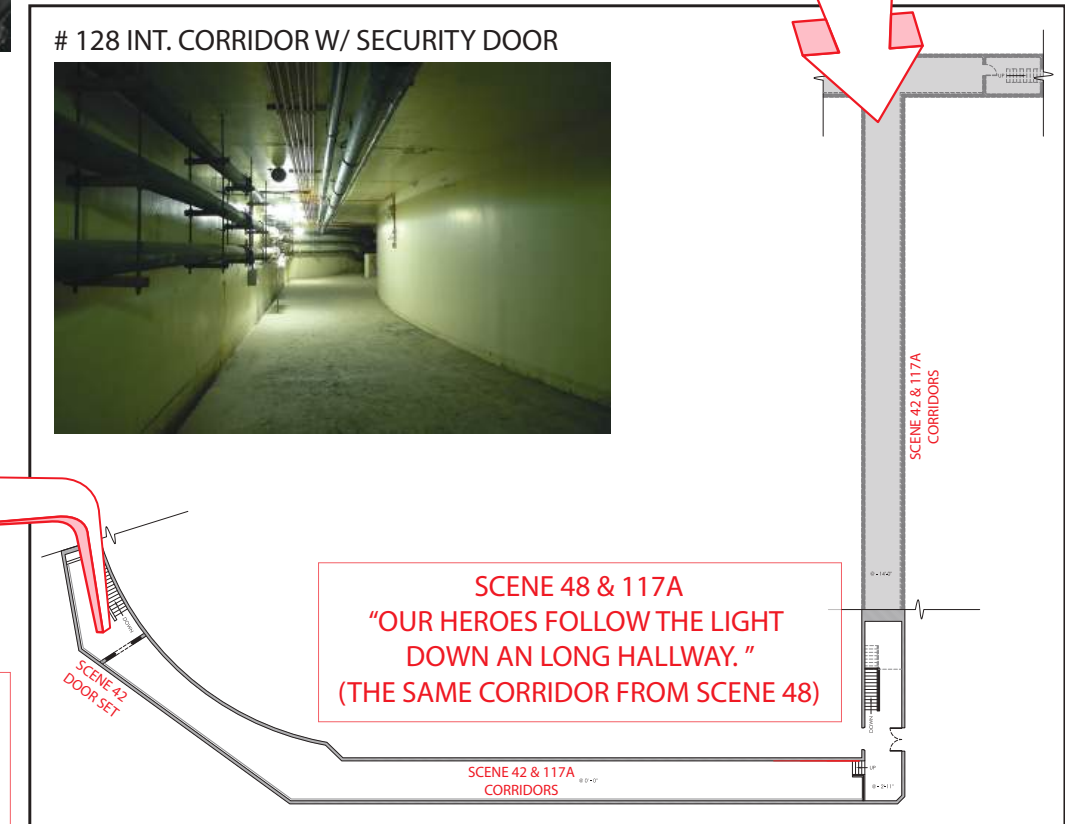
SCENE 117:
"...BERNIE LEADS MADISON AND JOSH THROUGH
A WIDE FISSURE. BERNICE SLIDES ON HER BUTT
DOWN AND INCLINE TO A LOWER FLOOR."



128 INT. CORRIDOR W/ SECURITY DOOR

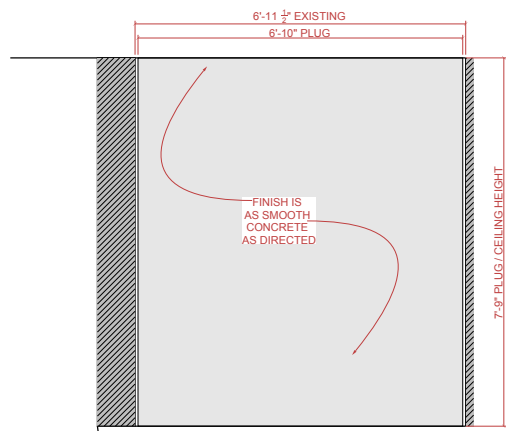


SCENE 48 & 117A
"OUR HEROES FOLLOW THE LIGHT
DOWN AN LONG HALLWAY."
(THE SAME CORRIDOR FROM SCENE 48)

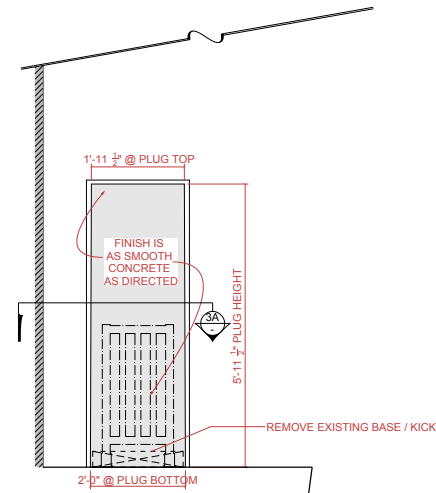


	SET #	SET NAME	DRAWN BY
	000	APEX PENSACOLA	AC
	DESCRIPTION	LOCATION	DATE/VERSION
	SCRIPT BEATS	SAND ISLAND W.T. PLANT	09/25/18 - V4

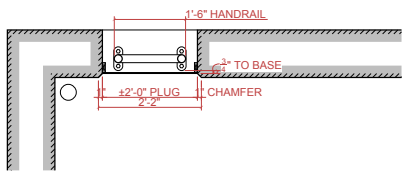
SET #: 176	SET NAME: EXT HONG KONG ROOFTOP W/ STAIRWELL		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Monday Dec. 10, 2018	
SCENE #s: 176B, 243, 244pt, 245, 238, 260	ACTION: -Madison watched Godzilla lurch to feet. -Madison tells Josh they have to find Sheriza-wa. - M, J & B emerge on rooftop., Josh tells Madison to duck as Godzilla crashes into adjoining bldg. B, M & J run up the stairs to a hallway.	D/N: D	NOTES:
ART/GRAPHICS: •APEX Corporate graphics package.			
CONSTRUCTION: • Stairwell window wall plug. • Cover for existing vent ducts - as indicated - as possible rubble or debris. • Miscellaneous rooftop rubble and debris. • Install graphics cover for stairwell & elevator entrances. • Hero piece of downed debris TBD.		LOCATIONS: • Verify where SPFX can set-up "smoke" points and spot fires. • Fireproof as needed to mask SPFX flame source.	
PAINT: • Age-down debris & location as "post-destruction" (easily washable for quick set strike). • Age-down existing stairwell and elevator access building (as weathered).			
SET DEC: • Additional debris and rubble • Communications debris and rubble (antennas, satellites, radars, etc.) • Light fixtures in stairwell.			
PLAYBACK:		PROPS:	
GREENS:			
SPFX: • Smoke points - if possible - where indicated. • Spot fires		VFX:	
PICTURE CARS:			



DETAIL ELEVATION - PLUG WALL
2



DETAIL ELEVATION - PLUG WALL
3



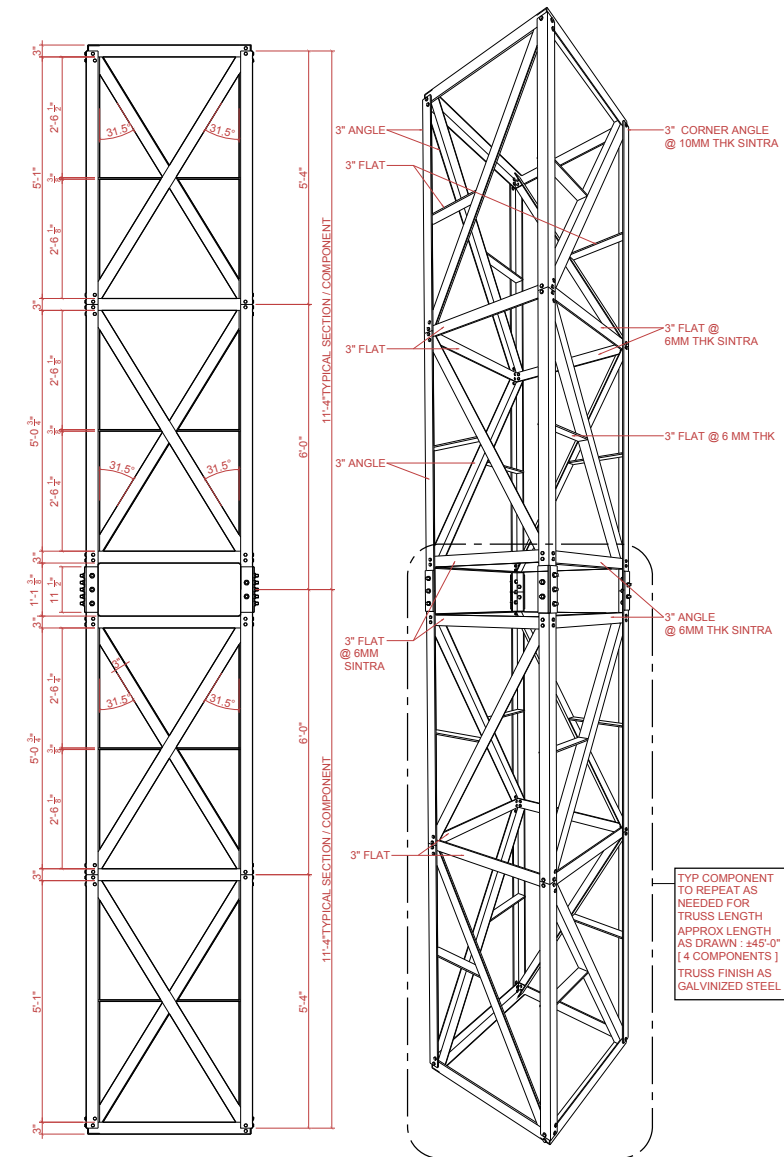
DETAIL PLAN - PLUG WALL
3A



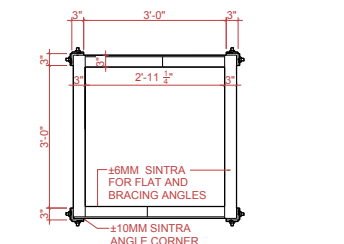
REFERENCE - FALLEN ANTENNA TRUSS



REF - FALLEN ANTENNA TRUSS



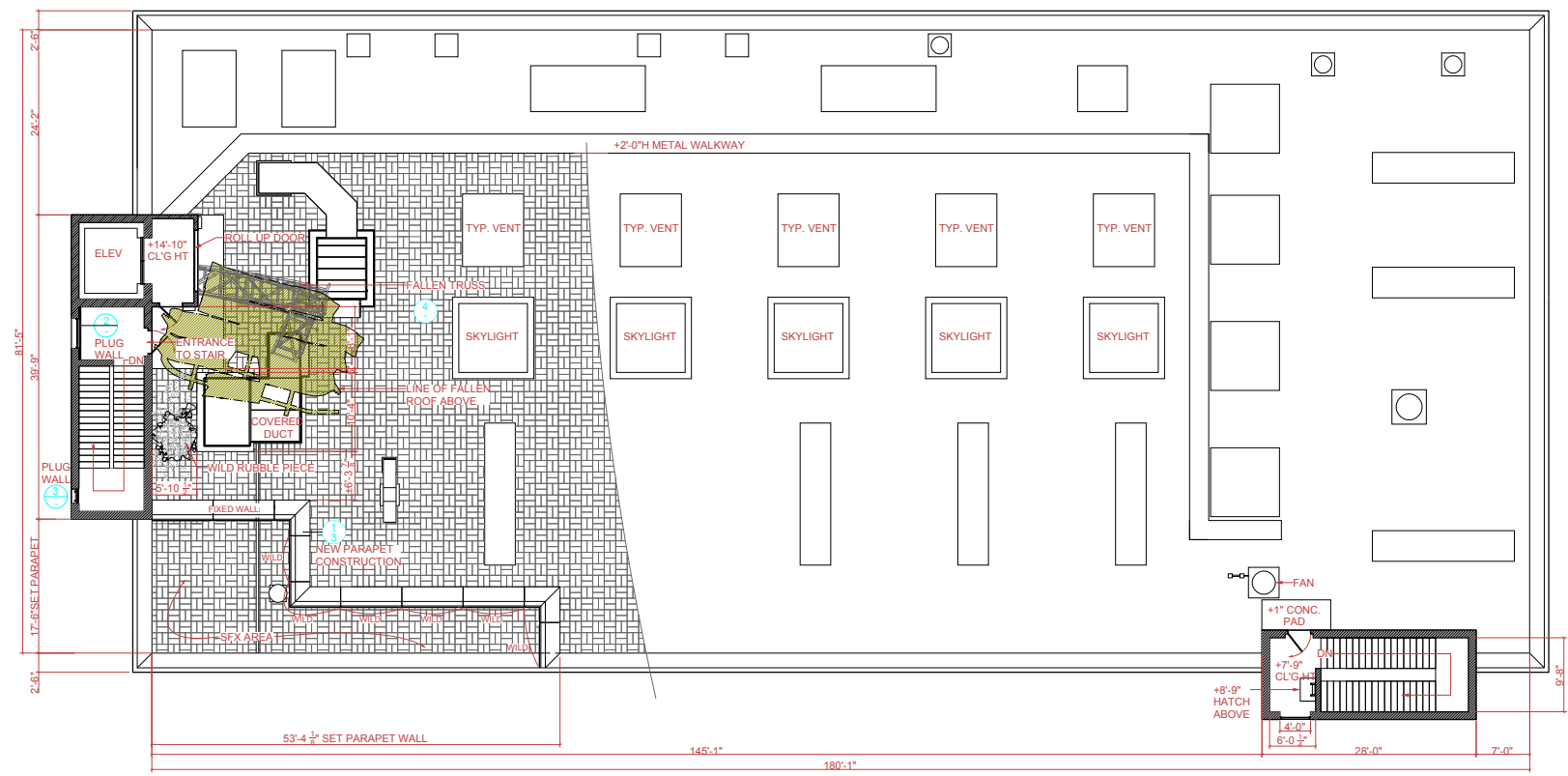
TYP ELEVATION - ANTENNA TRUSS
4A



TYP PLAN - ANTENNA TRUSS
4

NOTE
ANTENNA TRUSS TYPICAL CONSTRUCTION.
DRAWN AS PRE-DESTRUCTION

**AS APEX
HONG KONG**



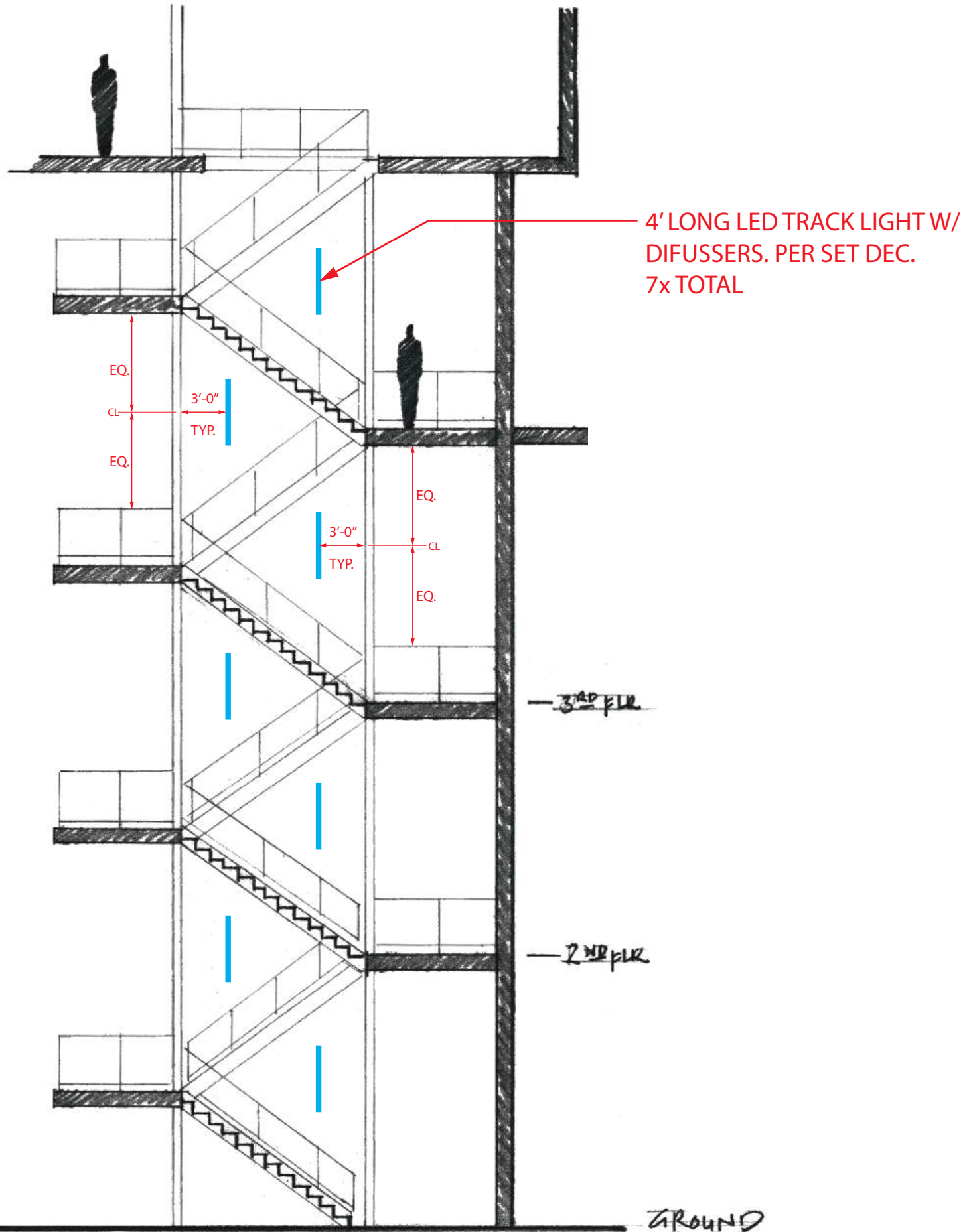
EXT HONG KONG ROOFTOP - PLAN

	SET #	SET NAME	DRAWN BY
	176	EXT APEX H.K. ROOFTOP	NK
	DESCRIPTION	LOCATION	DATE/VERSION
	DIRECTOR'S PLAN	SAND ISLAND W.T.P.	11/20/18-V3

SET #: 175	SET NAME: INT APEX HQ STAIRS & UPPER WALKWAY		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Monday Dec. 10, 2018	
SCENE #s:	ACTION:	D/N: D	NOTES: Loft windows to black out for night.
ART/GRAPHICS: <ul style="list-style-type: none"> • Hong Kong Apex graphics package to match arena bunker - multiple levels. • Sub-level graphics for stair walls. 			
CONSTRUCTION:		LOCATIONS: <ul style="list-style-type: none"> • Verify access to existing crane-lift for Construction/production use. • Check stairs & rooftop for crew and cast safety. • Upper loft floor grating to be made safe for shooting company. 	
PAINT:			
SET DEC: <ul style="list-style-type: none"> • Practical lights on staircase and panel area. • Clear metal grate area for clear running path for actors. • Floro lighting strips on stair treads (2x per flight). 			
PLAYBACK: <ul style="list-style-type: none"> • Apex Hong Kong door security panel. 		PROPS:	
GREENS:			
SPFX:		VFX: <ul style="list-style-type: none"> • Possible shot from staircase of Mechagodzilla being returned to the maintenance area. 	
PICTURE CARS:			

#175 - APEX H.K. STAIRS & UPPER WALKWAYS

SCALE: 1/8"=1'-0"

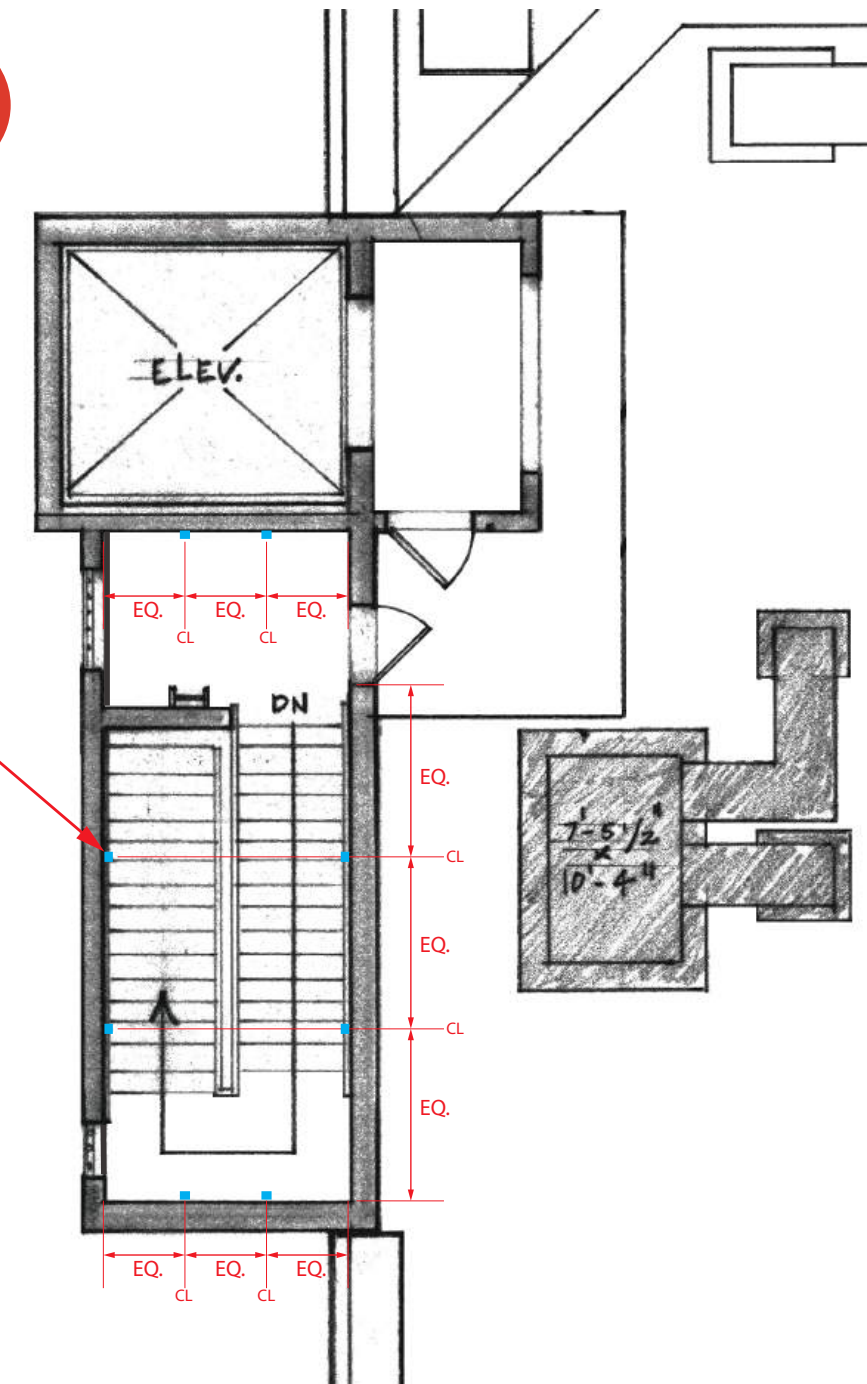


#176 - APEX H.K. ROOFTOP

SCALE: 1/8"=1'-0"

AS APEX HONG KONG

4' LONG LED TRACK LIGHT W/ DIFUSERS. PER SET DEC. 8x TOTAL.




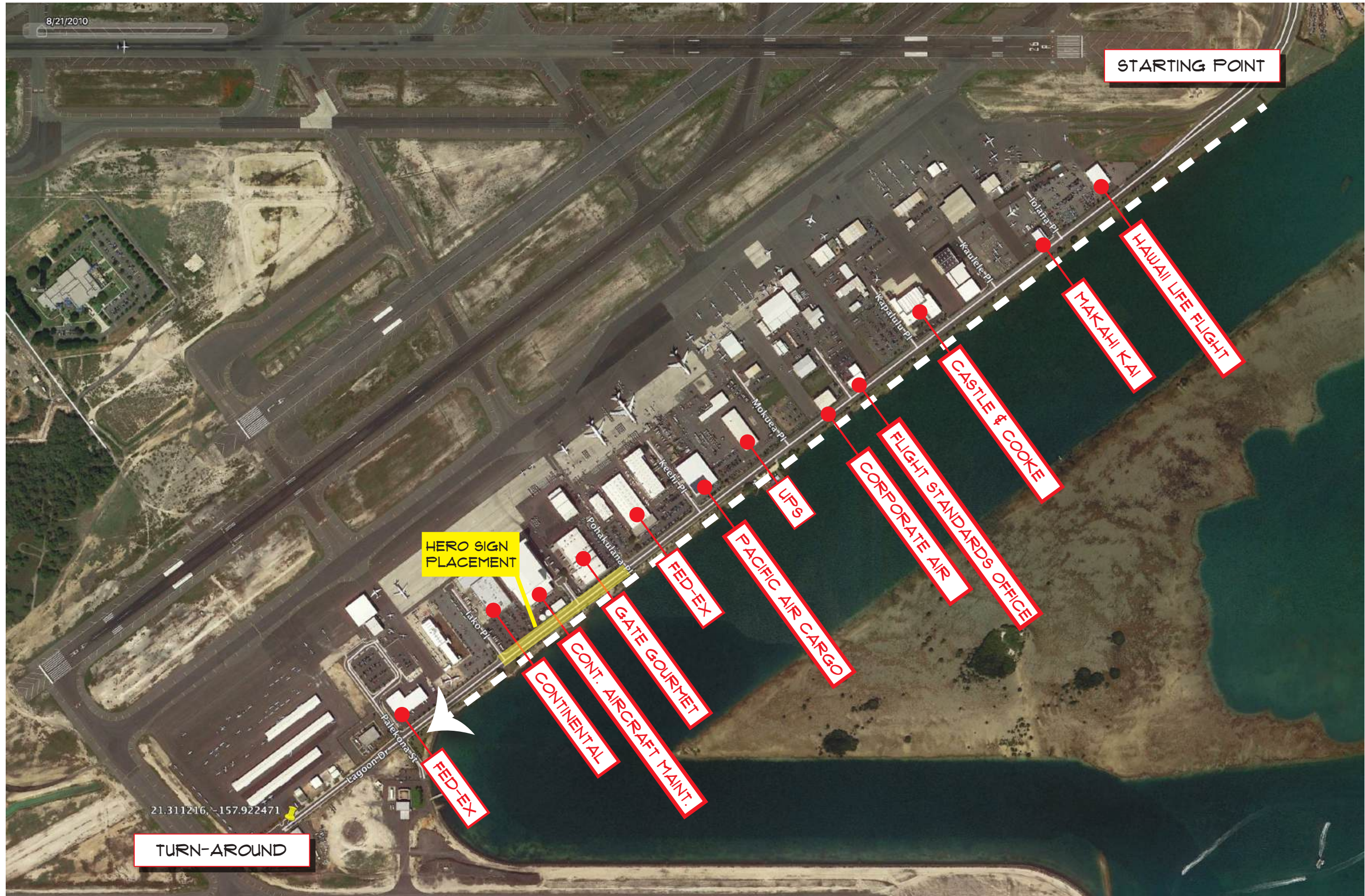
	SET # 175	SET NAME INT APEX HQ STAIRS & UPPER WALKWAYS	DRAWN BY AC
	DESCRIPTION DIRECTOR'S PLAN	LOCATION SAND ISLAND W.T.P.	DATE/VERSION 11/16/18-V2

SET #: 114	SET NAME: EXT VAN - DRIVING SHOTS		
LOCATION: LAGOON DRIVE		SHOOT DATES: Tuesday Dec. 11, 2018	
SCENE #s: 33pt	ACTION: -Maddie and Josh want to see why Godzilla is coming to Pensacola.	D/N: D	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Pensacola sign • Small sign covers. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Install sign beside road. • Weighted sign bases • No post holes 		LOCATIONS: <ul style="list-style-type: none"> • Dig alert TBD if needed for sign. 	
PAINT:			
SET DEC:			
GREENS: <ul style="list-style-type: none"> • Blend-in sign bases as necessary. 		PROPS:	
PLAYBACK:			
SPFX:		VFX: <ul style="list-style-type: none"> • Possible "Hawaii" building graphics paint-out if needed. 	
PICTURE CARS: <ul style="list-style-type: none"> • Storm-Chaser Van • Possible stunt car? 			




LOCATION LAGOON DRIVE • HONOLULU, HI 96819

	SET #	SET NAME	DRAWN BY
	114	EXT VAN DRIVING SHOTS	LE
	DESCRIPTION	LOCATION	DATE/VERSION
	LOC. PHOTOS	LAGOON DRIVE	02/23/18 - V1



LOCATION LAGOON DRIVE • HONOLULU, HI 96819

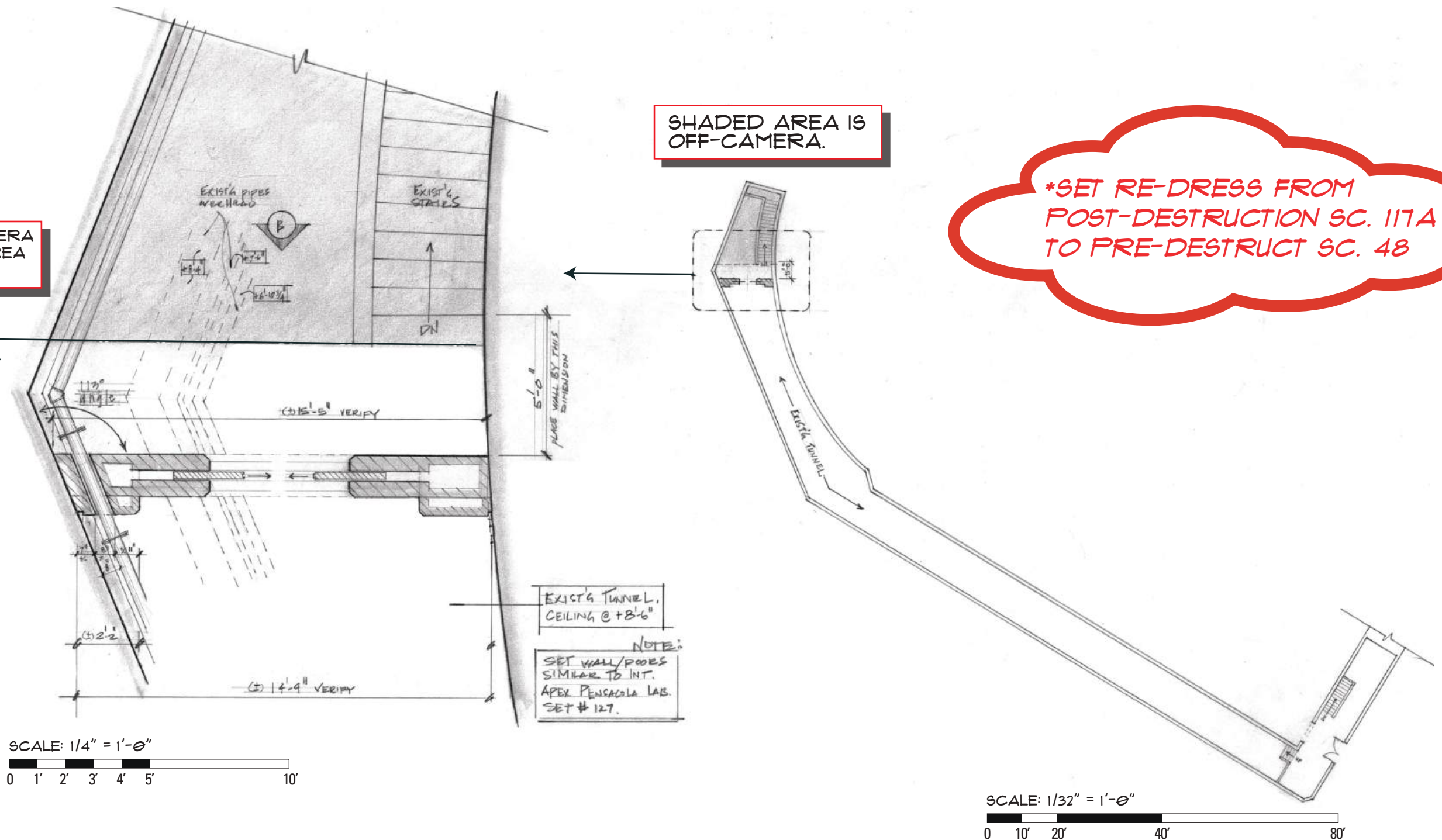
	SET #	SET NAME	DRAWN BY
	114	EXT VAN DRIVING SHOTS	MPIC
	DESCRIPTION	LOCATION	DATE/VERSION
	SATELLITE PHOTOS	LAGOON DRIVE	12/06/18 - V4

SET #: 128	SET NAME: INT CORRIDORTO DEPARTURE HANGAR		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Wednesday Dec. 12, 2018	WRAP:
SCENE #s: 47pt	ACTION: -Bernie tries to break-in old school.	D/N: N	NOTES: Change-over.
ART/GRAPHICS: <ul style="list-style-type: none"> • Tunnel graphics • Pipe graphics 			
CONSTRUCTION: <ul style="list-style-type: none"> • Door and concrete samples to go to Australia for matching. • Sliding door entrance. • Polish floor after locations cleans them and graphics are applied. 		LOCATIONS: <ul style="list-style-type: none"> • Power wash and polish floor. • Hose down walls. • Clean out water trenches along both hallways - for debris and stagnant water. • See about electrical access & existing light fixture control. 	
PAINT: <ul style="list-style-type: none"> • Paint-on graphics. • Apply floor graphics before polish. • Apply wall and pipe graphics. <ul style="list-style-type: none"> • Age-down "sliding door entrance" set piece. 			
SET DEC: <ul style="list-style-type: none"> • Light in-floor channel. • Flashing/rolling emergency *SET RE-DRESS FROM POST-DESTRUCTION sc. 117A TO PRE-DESTRUCT Sc. 48 lighting. • Emergency light fixtures. • CHANGE OVER fallen pipes and hanging wires (post-Godzilla attack). • LED wire - cable bundles along existing pipes. • LED tape strip along floor "water trench". • Conduit and miscellaneous gak on "entrance" set piece. • Vertical light fixtures (from G2) along right side wall. 			
PLAYBACK: <ul style="list-style-type: none"> • Security panels at doors, workstation screens. 		PROPS: <ul style="list-style-type: none"> • Screwdriver. • Hero panel. 	
GREENS:			
SPFX: <ul style="list-style-type: none"> • Doors move. • After post-destruction changeover: Sparks for electrical, dust & ash on floor. • Atmosphere as indicated. 		VFX:	
PICTURE CARS:			

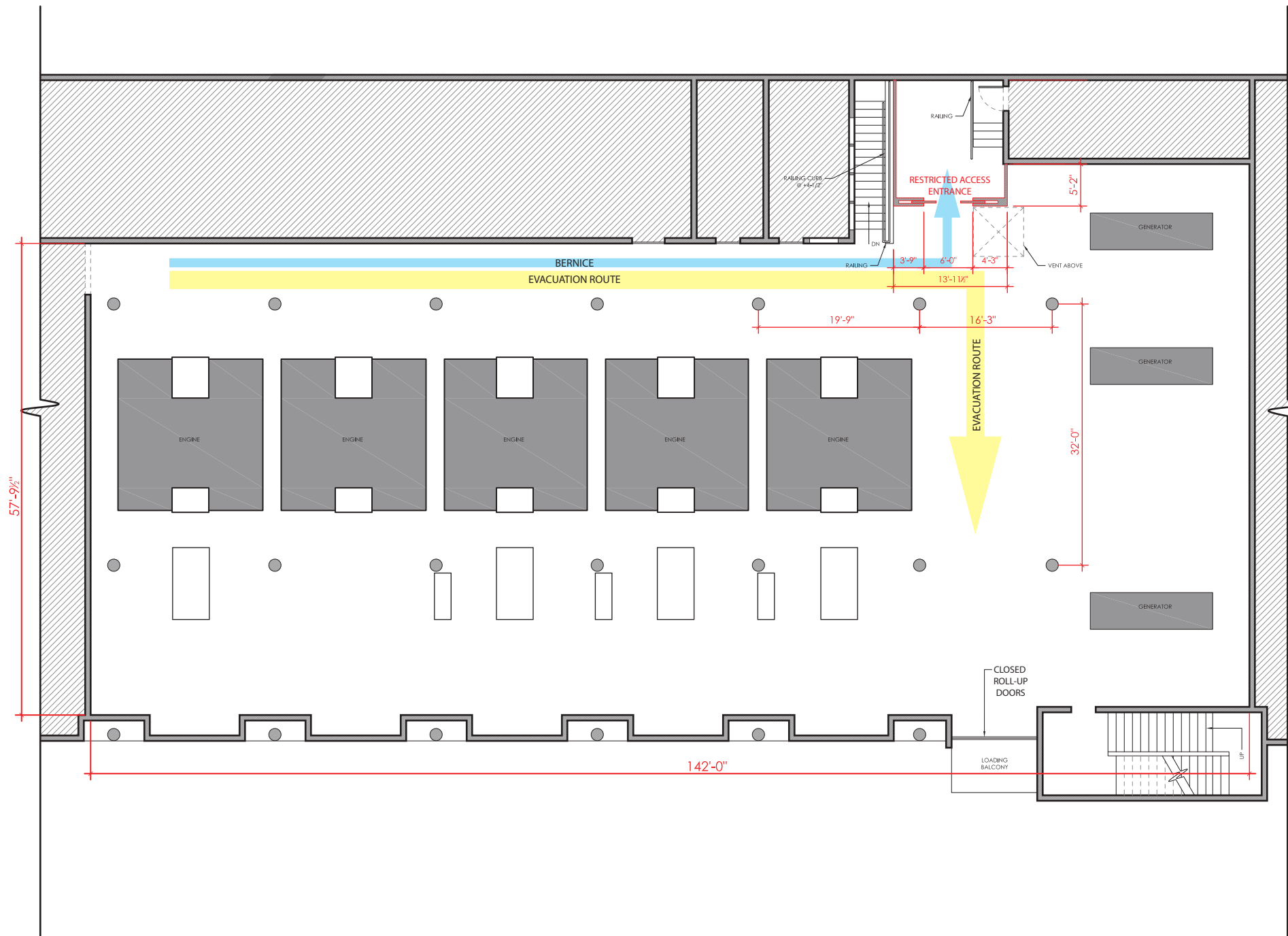
END OF ON-CAMERA SET. SHADED AREA IS OFF-CAMERA

SHADED AREA IS OFF-CAMERA.

**SET RE-DRESS FROM POST-DESTRUCTION SC. 117A TO PRE-DESTRUCT SC. 48*



SET #: 127	SET NAME: INT APEX LAB		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Tuesday Dec. 11, 2018	WRAP:
SCENE #s: 40	ACTION: -Bernie in line with everyone until he goes through sliding door.	D/N: N	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Apex graphics for our set-piece. • Some sort of clear marking for restricted access, high security, cover up signage, additional contents labels for pipes. • "Authorized Personnel Only" for bunker entrance. • Evacuation designation graphics. • Cover signage around "workstation". • Apex graphics on rolling door. 			
CONSTRUCTION: <ul style="list-style-type: none"> • "Authorized personnel only" bunker entrance with moving doors. • Close rolling doors toward balcony. 		LOCATIONS: <ul style="list-style-type: none"> • Close roll-down door. 	
PAINT: <ul style="list-style-type: none"> • Apply graphics to our built-in set. • Age down set piece to match location. • Paint G2 Set Dec consoles. 			
SET DEC: <ul style="list-style-type: none"> • Adding consoles w/ screens to the generator-based work stations and filling out those work stations. • Remove trash cans. • Red emergency lighting fixtures (maybe different inside and outside restricted access area, rolling vs strobe). • Monitors for workstation. • Strobing, hanging light fixtures in main space. • Rolling light fixtures inside our set piece. • Workstation "high-tech" set-up. • Consoles along existing engine areas. • Remove all yellow "spill kit" bins. 			
PLAYBACK: <ul style="list-style-type: none"> • Security panels at doors, workstation screens. • All screens changeover to emergency exit building red screen. 		PROPS: <ul style="list-style-type: none"> • Projects, approved or not, for work station. • Laptop for workstation. • Appropriate tools. • Entry panel on exterior 	
GREENS:			
SPFX: <ul style="list-style-type: none"> • Security doors move. • Steam points where designated. 		VFX:	
PICTURE CARS:			



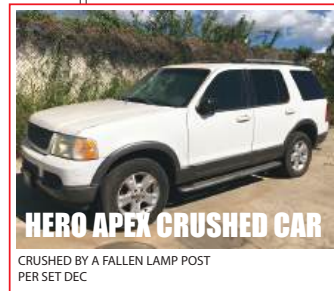
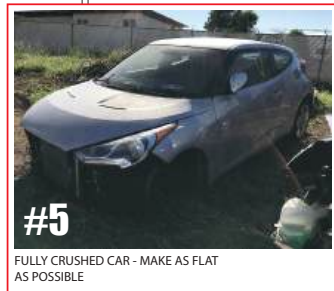
SCALE: 1/16" = 1'-0"



LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819

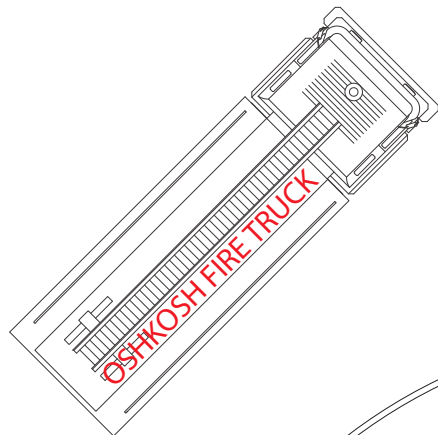
	SET # 127	SET NAME INT APEX LAB	DRAWN BY AC
	DESCRIPTION SITE PLAN	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 10/11/18 - v3

SET #: 125	SET NAME: EXT APEX ROAD & FRONT GATE		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Thursday Nov. 29, 2018 / Wednesday Dec. 12, 2018	
SCENE #s: 38, 116A	ACTION: -Josh's van drives by Apex's front gate (intact). -Bernice, Maddie and Josh sneak into Apex Robotics (destroyed).	D/N: N	NOTES: Practical build for DESTROYED version only.
ART/GRAPHICS: <ul style="list-style-type: none"> • Apex graphics package. • Apex fence signage. • Various "security" and "Do not enter" signs. • Apex logo for remains of guard shack 			
CONSTRUCTION: <ul style="list-style-type: none"> • Crushed guard house and base. • Possible dust layer - TBD • Crushed chain-link fence w/ "barbed wire" • 16' long curb splitting the main road into 2 directions. • Large concrete rubble - as selected. • Broken gate arm • Destroyed building corner • Broken K-rail to match those provided by Set Dec. • If existing speed bump is not removable build ramps to cover. 		LOCATIONS: <ul style="list-style-type: none"> • Remove or grade-out speed bump. • Remove construction equipment & port-a-potties. • Designate what areas SPFX can set up fire and smoke pots. • Follow-up on removing existing light posts. • Layout alternate route for WTP crew during prep & shoot. 	
PAINT:			
SET DEC: <ul style="list-style-type: none"> • Debris from destruction. • Downed street lamps - bent where possible • Miscellaneous concrete and metal rubble. • Spinning/flashing emergency lights on posts (x4). • Downed radio tower • Police barriers/saw horses • 10x K-Rails for front curbs. • Downed satellite dishes, antennas, etc. • Antenna rock-and-roll truss against chain-link fence. • Crushed metal panels to hide existing shipping containers. 			
PLAYBACK:		PROPS:	
GREENS: <ul style="list-style-type: none"> • Storm debris • Downed palm trees (3 to 4). • Loose palm fronds. 			
SPFX: <ul style="list-style-type: none"> • Black and white smoke. 		VFX: <ul style="list-style-type: none"> • Sc 116A: Matte painting for destroyed Apex plant. 	
PICTURE CARS: <ul style="list-style-type: none"> • Storm-Chaser Van • OshKosh fire truck • Police cars (2x) • Crushed Apex vehicles (x3 or x4) 			



HERO DESTROYED BUILDING

HERO CLIMBS THROUGH FENCE



EXISTING CONTAINER

EXISTING CONTAINER

GUARD SHACK



LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819

	SET # 125	SET NAME EXT APEX ROAD & FRONT GATE	DRAWN BY AC
	DESCRIPTION VEHICLE LAYOUT	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 11/16/18 - V2




LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819

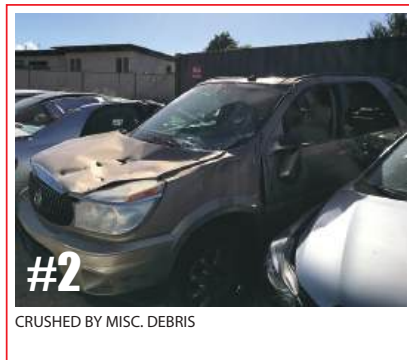
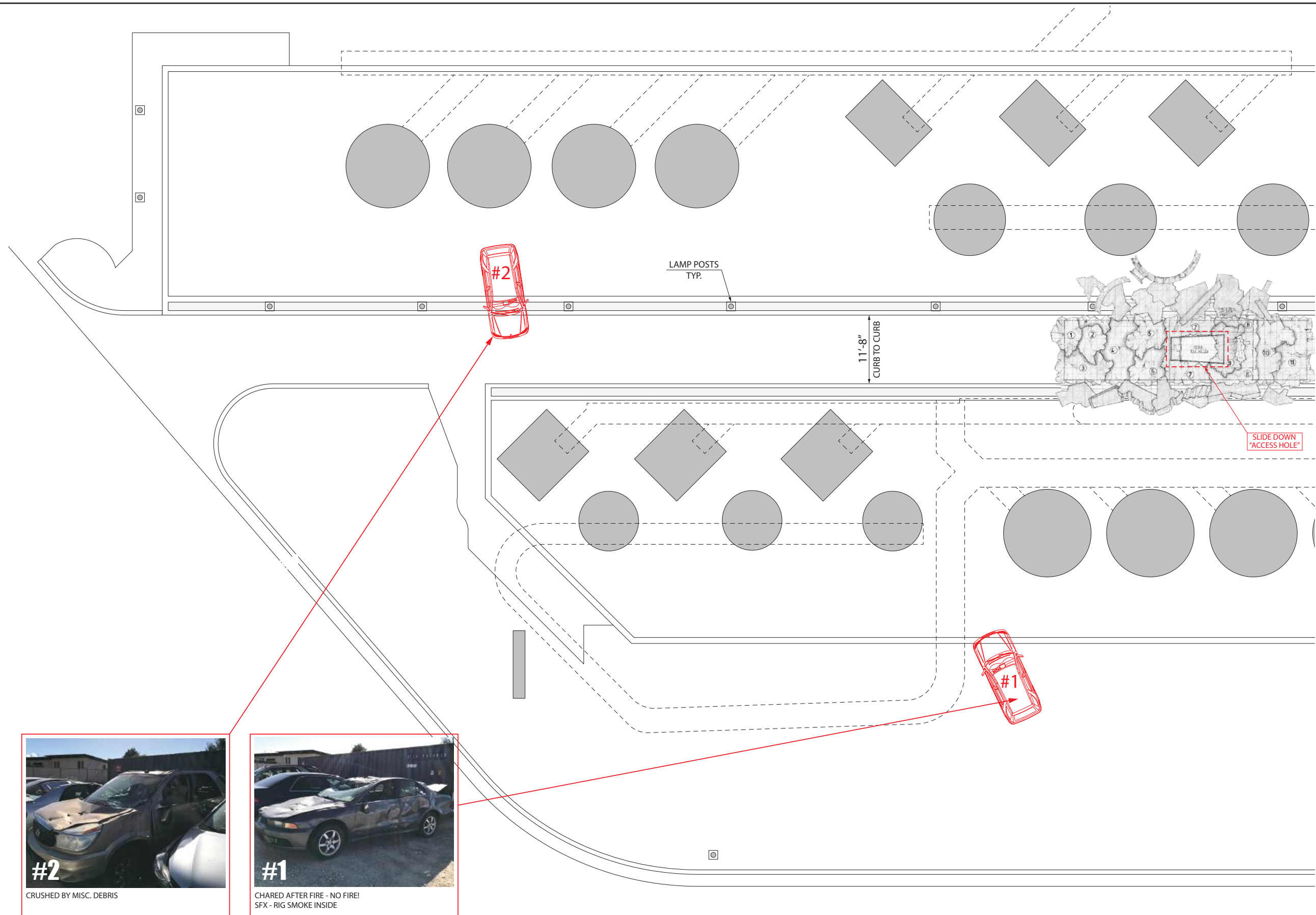
	SET # 125	SET NAME EXT APEX ROAD & FRONT GATE	DRAWN BY SM
	DESCRIPTION CONCEPT ART	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 08/31/18 - v1



LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819

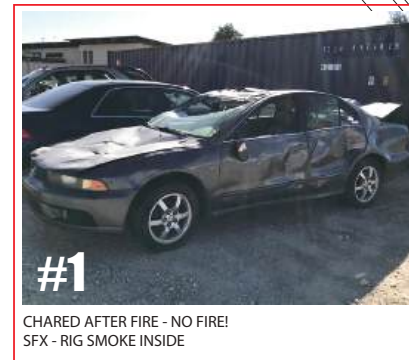
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	DESCRIPTION CONCEPT ART	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 08/31/18 - V2

SET #: 130	SET NAME: EXT APEX RUBBLE PILE AND ENTRY HOLE		
LOCATION: SAND ISLAND WATERTREATMENT PLANT		SHOOT DATES: Tues/Wed Dec 11/12, 2018	
SCENE #s: 117, 117A	ACTION: -Our heroes follow the light down an infinite hallway. -Maddie, Josh and Bernice enter through a wide fissure.	D/N: N	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Pipe graphics. • Equipment graphics. • Miscellaneous rubble (security, access, etc) graphics. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Hero rubble pile and entry hole set piece w/ slide. -Make secure for cast & crew access. -Allow for alternate cast access for stunt slide. • Faux large concrete rubble as indicated. 		LOCATIONS: <ul style="list-style-type: none"> • Move hose to secure area. • Follow-up on removable light posts. • Layout alternate access route for WTP crew - during set prep and shoot. 	
PAINT: <ul style="list-style-type: none"> • Cover existing equipment names and brands. • Apply pipe & equipment graphics. 		<ul style="list-style-type: none"> • Age down set piece and adjacent location elements as "post-destruction" (should be easily washable for strike clean-up). 	
SET DEC: <ul style="list-style-type: none"> • Destruction debris on top of hero set piece. -Mostly fake for existing equipment safety. • Additional pipes, cables & downed structures to tie into location structures. • Flashing/rolling emergency lights on posts (4x) -To be re-used from "Apex Road and Entry Gate" • Downed lamp posts. 			
PLAYBACK:		PROPS:	
GREENS: <ul style="list-style-type: none"> • Downed palm fronds. 			
SPFX: <ul style="list-style-type: none"> • Smoke • Ash and Dust 		VFX: <ul style="list-style-type: none"> • Matte painting of destroyed plant. 	
PICTURE CARS: <ul style="list-style-type: none"> • Crushed cars 			



#2

CRUSHED BY MISC. DEBRIS



#1

CHARED AFTER FIRE - NO FIRE!
SFX - RIG SMOKE INSIDE

LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819



SET # 130	SET NAME EXT APEX RUBBLE FILE & ENTRY HOLE	DRAWN BY AC
DESCRIPTION PLAN	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 11/28/18 - v4



LOCATION SAND ISLAND W.T.P. • 1350 SAND ISLAND PKWY • HONOLULU, HI 96819

	SET # 130	SET NAME EXT APEX RUBBLE FILE & ENTRY HOLE	DRAWN BY AC
	DESCRIPTION 3D MODEL	LOCATION SAND ISLAND W.T. PLANT	DATE/VERSION 10/12/18 - v1

LOCATION TBD

SET #: 118	SET NAME: INT/EXT LATE NIGHT DINER		
LOCATION: KIM AN VIETNAMESE RESTAURANT		SHOOT DATES: Thurs. Dec 13, 2018	
SCENE #s: 74	ACTION: -Madison and Josh talk to Bernice about Apex.	D/N: D for N	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Make cleared generic food posters for walls. • Custom eyeball noodle sign. Clear backing for two sided viewing. • Graphics to cover Quang Watch Repair, KH Jewelery and graffiti across street. • Seek clearance on various Buddha and Maneki-neko statuettes. • If not cleared, cover up logos on oscillating fans that are affixed to wall. • Replace location's permits with fictional equivalents • Outrigger sign graphics 			
CONSTRUCTION: <ul style="list-style-type: none"> • If permitted, roll-up awnings across street. 		LOCATIONS: <ul style="list-style-type: none"> • Can we remove signage in lieu of covering it? • Permission to roll-up awnings across the street • Remove VISA and YELP stickers from front windows 	
PAINT: <ul style="list-style-type: none"> • New façade paint. • New interior paint (2 interior side walls, exterior walls) • Knock down white paint on panels across street. • Interior aging. • Restoration TBD 			
SET DEC: <ul style="list-style-type: none"> • Neon signs w/ clear backing for two-sided viewing. • Neons across street. • Shifting furniture to get large table (24" x 42") for staging at center window. • Remove television on window. • Remove posters on window and other un-cleared artwork. • Dress case with donuts. • We like the dressing otherwise. • Break-up graffiti across street. • Bare florescent bulbs gelled across the street and neon. • Cardboard boxes of rotting vegetable on the street outside window. • Move shrine to table by door. • Storm damage/debris outside window. • Rice cookers for steam SPFX 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Food for actors TBD. 	
GREENS: <ul style="list-style-type: none"> • Downed palm fronds & debris outside. 			
SPFX: <ul style="list-style-type: none"> • SPFX steam coming from rice cookers in the kitchen. • Wet-down outside? 		VFX:	
PICTURE CARS: <ul style="list-style-type: none"> • Parked Storm-Chaser van? 			



1 LOCATION PHOTO- EXTERIOR

No Scale



2 LOCATION PHOTO- EXTERIOR

No Scale



3 LOCATION PHOTO-INTERIOR

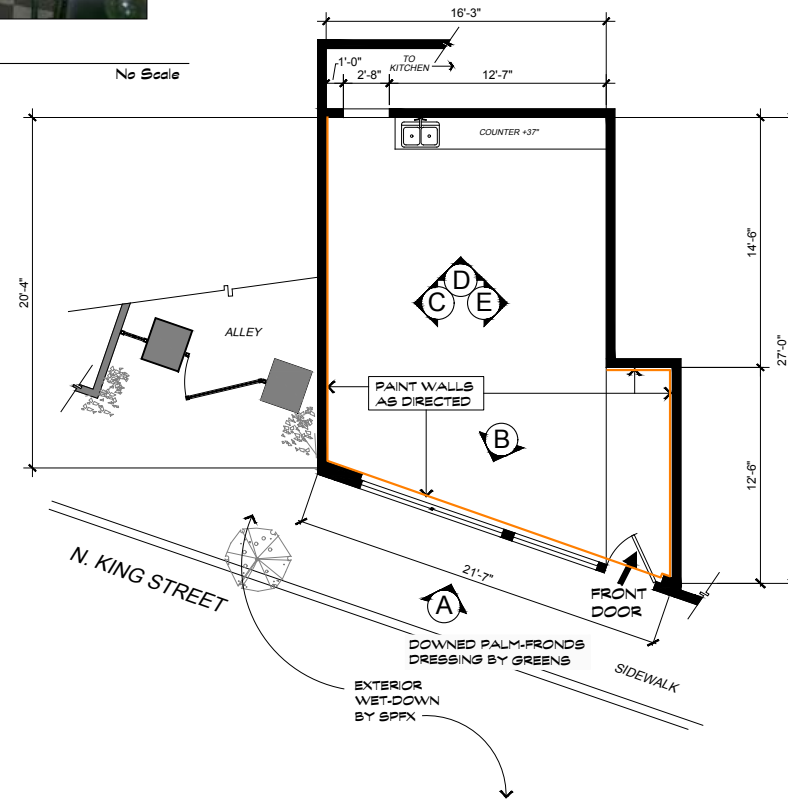
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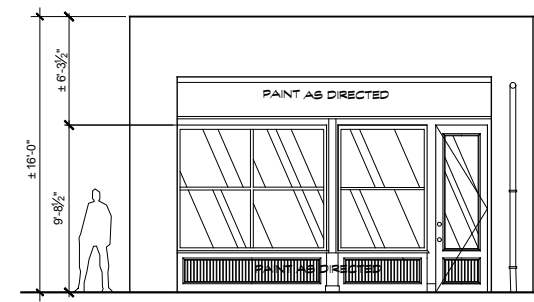
4 LOCATION PHOTO-ACROSS STREET

No Scale

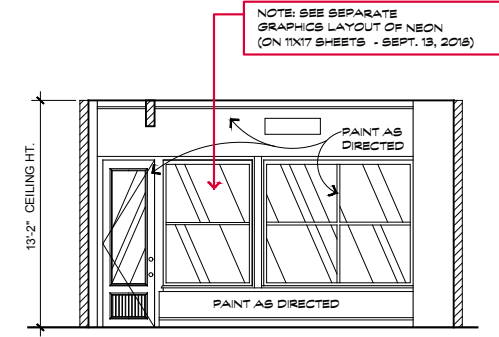
COVER STORE GRAPHICS
ACROSS STREET; SEE
SEPARATE GRAPHICS PACKAGE
& ADD NEON & FLOURSCENTS



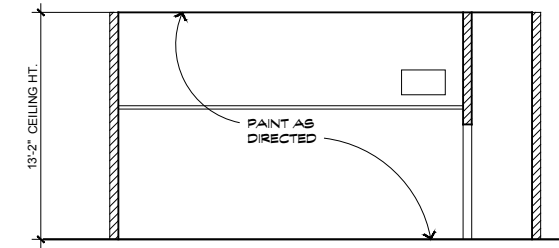
P1 EXT./INT. PLAN



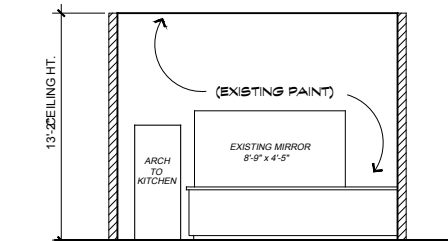
A EXTERIOR ELEVATION



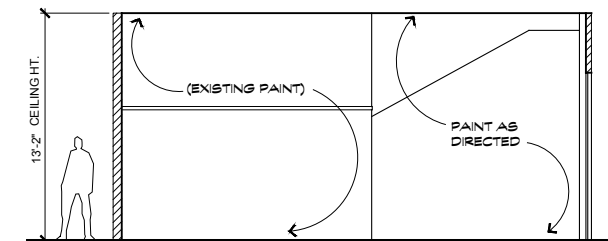
B HERO WALL INTERIOR ELEVATION



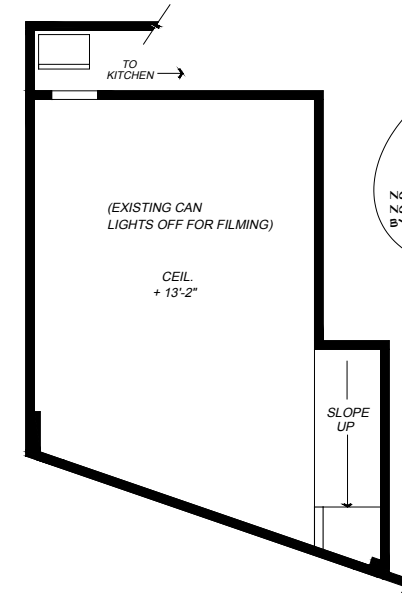
C RIGHT-SIDE INTERIOR ELEVATION



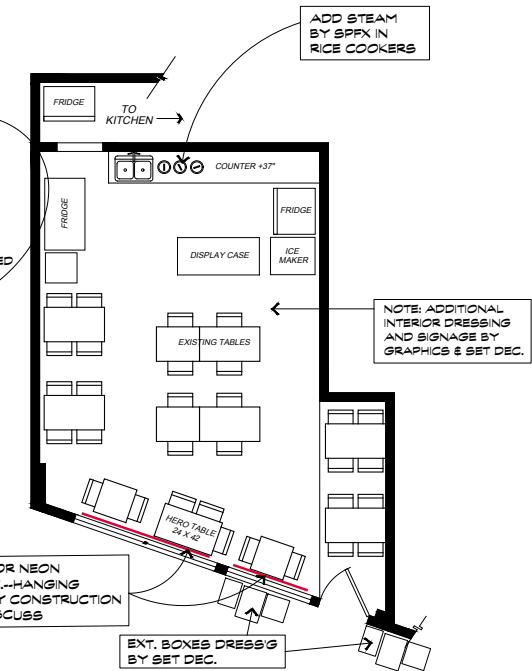
D KITCHEN WALL INT. ELEVATION



E LEFT-SIDE INTERIOR ELEVATION



P2 REFLECTED CEILING PLAN (APPROX. EXISTING)



P3 FURNITURE PLAN

LOCATION KIM AN VIETNAMESE RESTAURANT • 174 N. KING ST. • HONOLULU, HI 96817

	SET #	SET NAME	DRAWN BY
	118	INT LATE NIGHT DINER	SV
	DESCRIPTION	LOCATION	DATE/VERSION
	PLAN/ELEVATIONS	KIM AN VIET RESTAURANT	11/19/18-V1



DINER STOREFRONT WINDOWS NEON REFERENCE / DEATHNOTE



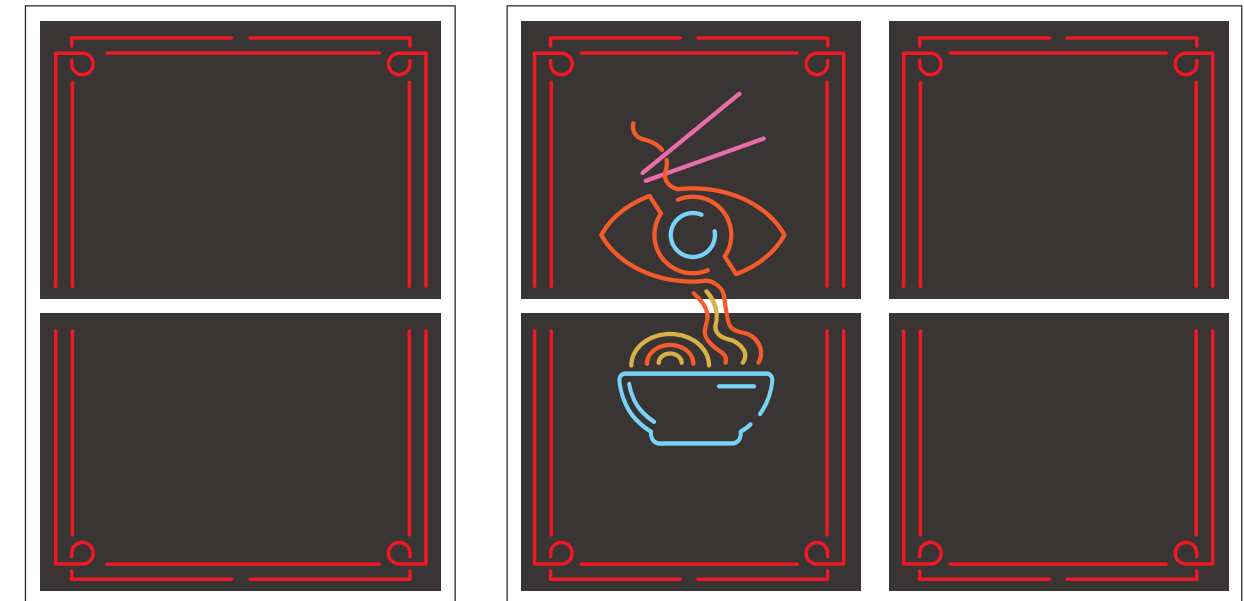
SET DEC TO REMOVE EXISTING POSTERS IN WINDOWS



NEON DETAIL IN WINDOWS



I/E. LATE NIGHT DINER - EXTERIOR FRONT ELEVATION
SCALE: 1/2" = 1'-0"



INTERIOR WINDOW VIEW / NEON 1" SCALE

LATE NIGHT DINER GFX v8/ EL

** SET DEC WILL PROVIDE ADD'L RENTAL NEONS / TH TO PLACE **

LOCATION KIM AN VIETNAMESE RESTAURANT • 174 N. KING ST. • HONOLULU, HI 96817

	SET # 118	SET NAME INT LATE NIGHT DINER	DRAWN BY EL
	DESCRIPTION GRAPHICS LAYOUT	LOCATION KIM AN VIET RESTAURANT	DATE/VERSION 08/22/18-V3



VIEW ACROSS THE STREET

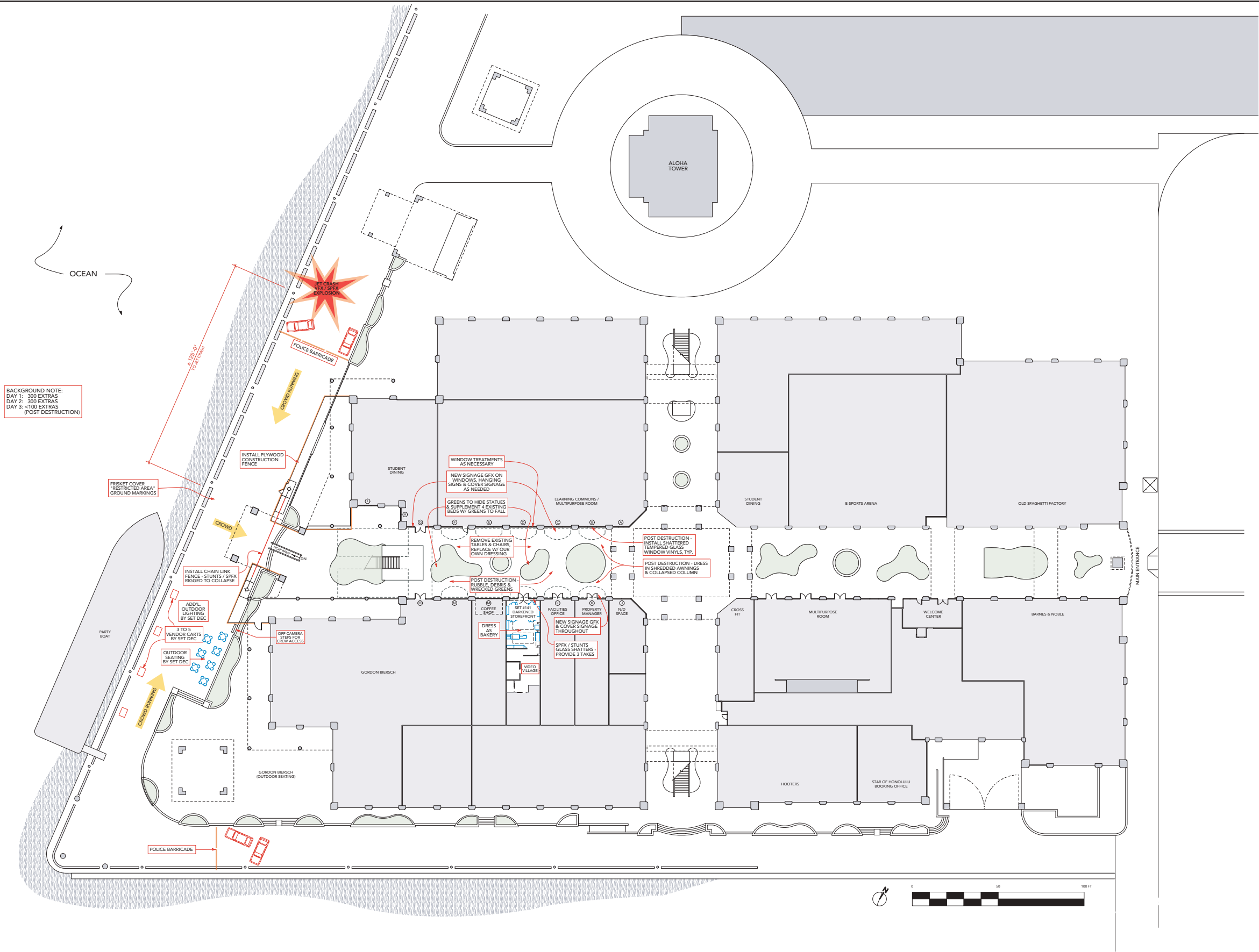
LOCATION KIM AN VIETNAMESE RESTAURANT • 174 N. KING ST. • HONOLULU, HI 96817



SET # 118	SET NAME INT LATE NIGHT DINER	DRAWN BY EL
DESCRIPTION REFERENCE PHOTO	LOCATION KIM AN VIET RESTAURANT	DATE/VERSION 08/22/18-V3


SET #: 140	SET NAME: EXT PENSACOLA PIER & MALL (BEFORE GODZILLA)		
LOCATION: ALOHA TOWER MARKETPLACE		SHOOT DATES: Fri Dec. 14, Mon & Tues Dec 17/18, 2018	
SCENE #s: 41, 43, 44	ACTION: -Police try to evacuate pier as Maddie & Josh sneak on with their drone. -Fighter jet explodes behind them as they get swept in the crowd. -Josh and Maddie run from Godzilla & get pushed up against fence.	D/N: N	NOTES: DAY-OF CHANGEOVER TO POST-DESTRUCTION
ART/GRAPHICS: <ul style="list-style-type: none"> • Construction fence signage • Food Cart graphics • Bakery graphics • Existing store graphics. Window graphics to help with reflections. • Graphics for party boat. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Remove/Replace 3 outrigger signs (provide our own) • Set/install plywood construction fence & crew access stairs (after graduation) 		LOCATIONS: <ul style="list-style-type: none"> • Inform about handrail removal and replacement. • Discuss greens replacement with Greens Dept.. • Remove X-mas decor and lights. • Provide A-Frame signs indicated applied signage is for filming. • 24-hour security required. 	
PAINT: <ul style="list-style-type: none"> • Apply graphics to existing storefronts. • Apply graphics to stern of party boat. 		<ul style="list-style-type: none"> • Cover "Honolulu" on party boat. • Graphics for vendor carts • Graphics wrap existing palm tree rat guards 	
SET DEC: <ul style="list-style-type: none"> • Dress bakery • Provide vendor carts to be re-located and wrecked in aftermath. • Police barricade • Replace outdoor tables, chairs and umbrellas in courtyard with our own. • Install 9 lamp posts and practical string bulb lighting with temporary support posts. • Dress additional tables at Gordon Biersch. • Dress plywood fence with banners/work lights. • Remove umbrellas at Ext. Pier 9 Patio. • Place vendor carts along pier area. • Place police barricades per plan. • Drape interior student center and dress as restaurant. • Remove monitors and dress "Ace Rivington" storefront. 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Drone w/ tablet. • Provide product for vendor carts verify w/ Set Dec.. 	
GREENS: <ul style="list-style-type: none"> • Pre-rig support cables to secure 3 added palm trees. • Add greens to existing planters. • Green-out two statues. • Increase greens in flower bed behind SPFX fence rig to conceal rig. 			
SPFX: <ul style="list-style-type: none"> • Explosion/fireball@ Northeast end of pier. • Rig chain-link fence to collapse for multiple takes. • Dust & debris as people flee @ Ext. Bakery. 		VFX: <ul style="list-style-type: none"> • Godzilla approach •Wave action • CG Military planes and crash 	
PICTURE CARS: <ul style="list-style-type: none"> • Docked party boat • Police cruisers (x3) - 2 Crown Vics/1 Charger • Police SUV - TBD 			

SET #: 140	SET NAME: EXT PENSACOLA PIER & MALL (AFTER GODZILLA)		
LOCATION: ALOHA TOWER MARKETPLACE		SHOOT DATES: Fri Dec. 14, Mon & Tues Dec 17/18, 2018	
SCENE #s: 43, 44	ACTION: -Maddie and little girl exit bakery.	D/N: N	NOTES:
ART/GRAPHICS:			
CONSTRUCTION: <ul style="list-style-type: none"> • Provide rubble (pre-painted to tie into courtyard colors) 		LOCATIONS: <ul style="list-style-type: none"> • Provide alternate access to shops & restaurants for prep and shoot. 	
PAINT: <ul style="list-style-type: none"> • Pre-paint rubble. • Dust layer over all dressing and greens. 			
SET DEC: <ul style="list-style-type: none"> • Dress-in wrecked boat. • Wrecked vendor carts and product in courtyard. • Wrecked tables/chairs/umbrellas • Replace awning fabric with ripped fabric. 			
GRIP/ELECTRIC: <ul style="list-style-type: none"> • Greenscreen rigging. 		PROPS:	
GREENS: <ul style="list-style-type: none"> • Dress 3 previously set palm trees as broken • Dress-in palm tree branches and wrecked greens. 			
SPFX: <ul style="list-style-type: none"> • Dust/ash • Smoke • Position scissor lift as needed for debris. 		VFX: <ul style="list-style-type: none"> • Possible VFX shot of Godzilla walking away. 	
PICTURE CARS:			



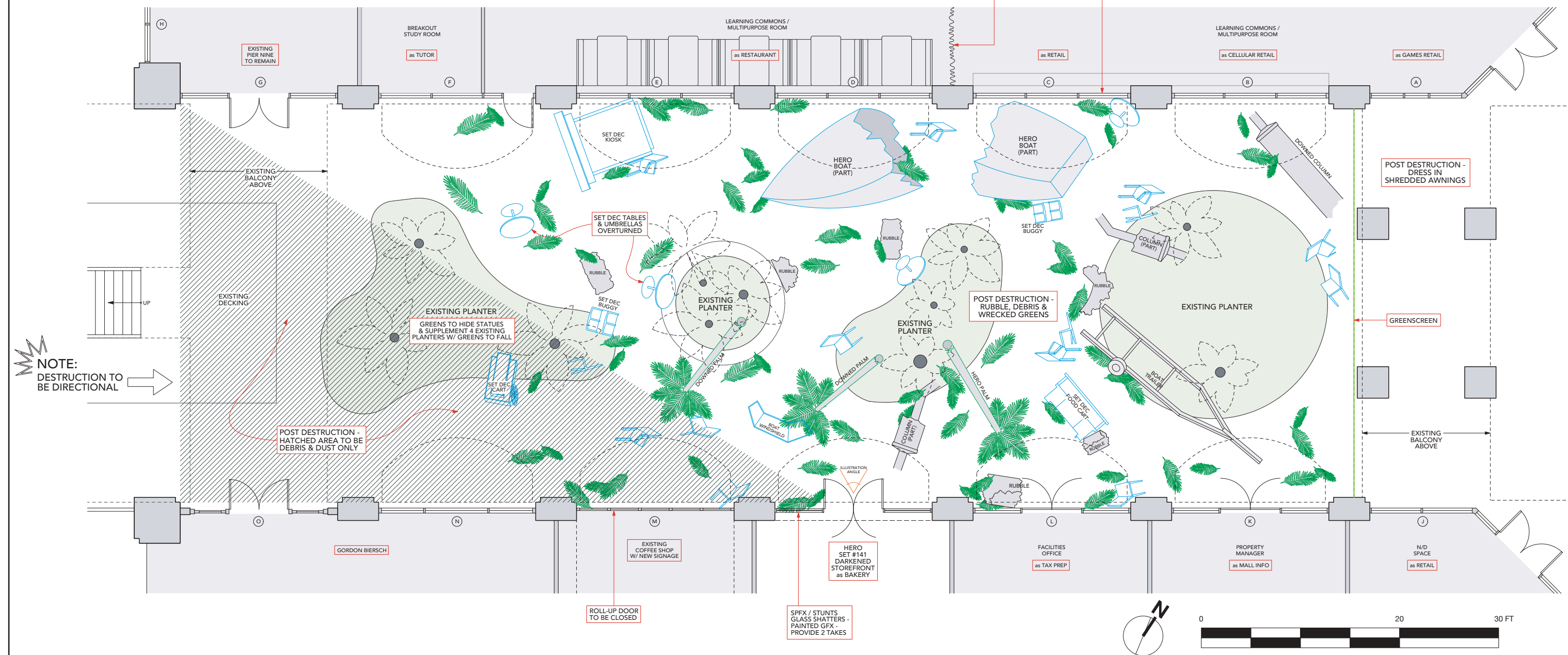
BACKGROUND NOTE:
 DAY 1: 300 EXTRAS
 DAY 2: 300 EXTRAS
 DAY 3: <100 EXTRAS
 (POST DESTRUCTION)

LOCATION ALOHA TOWER MARKETPLACE • 1 ALOHA TOWER DR. • HONOLULU, HI 96818

	SET # 140	SET NAME EXT PENSACOLA PIER & MALL	DRAWN BY SC
	DESCRIPTION PRE-DESTRUCTION PLAN	LOCATION ALOHA TOWER	DATE/VERSION 11/30/18 - V1

POST-DESTRUCTION SCHEDULE

POST-DESTRUCTION CHANGEOVER:	WED 12/19	AT 12/18 WRAP ±6am TBD
SHOOT:	WED 12/19	NIGHT CALL TBD
STRIKE:	THURS 12/20-22	



LOCATION ALOHA TOWER MARKETPLACE • 1 ALOHA TOWER DR. • HONOLULU, HI 96818

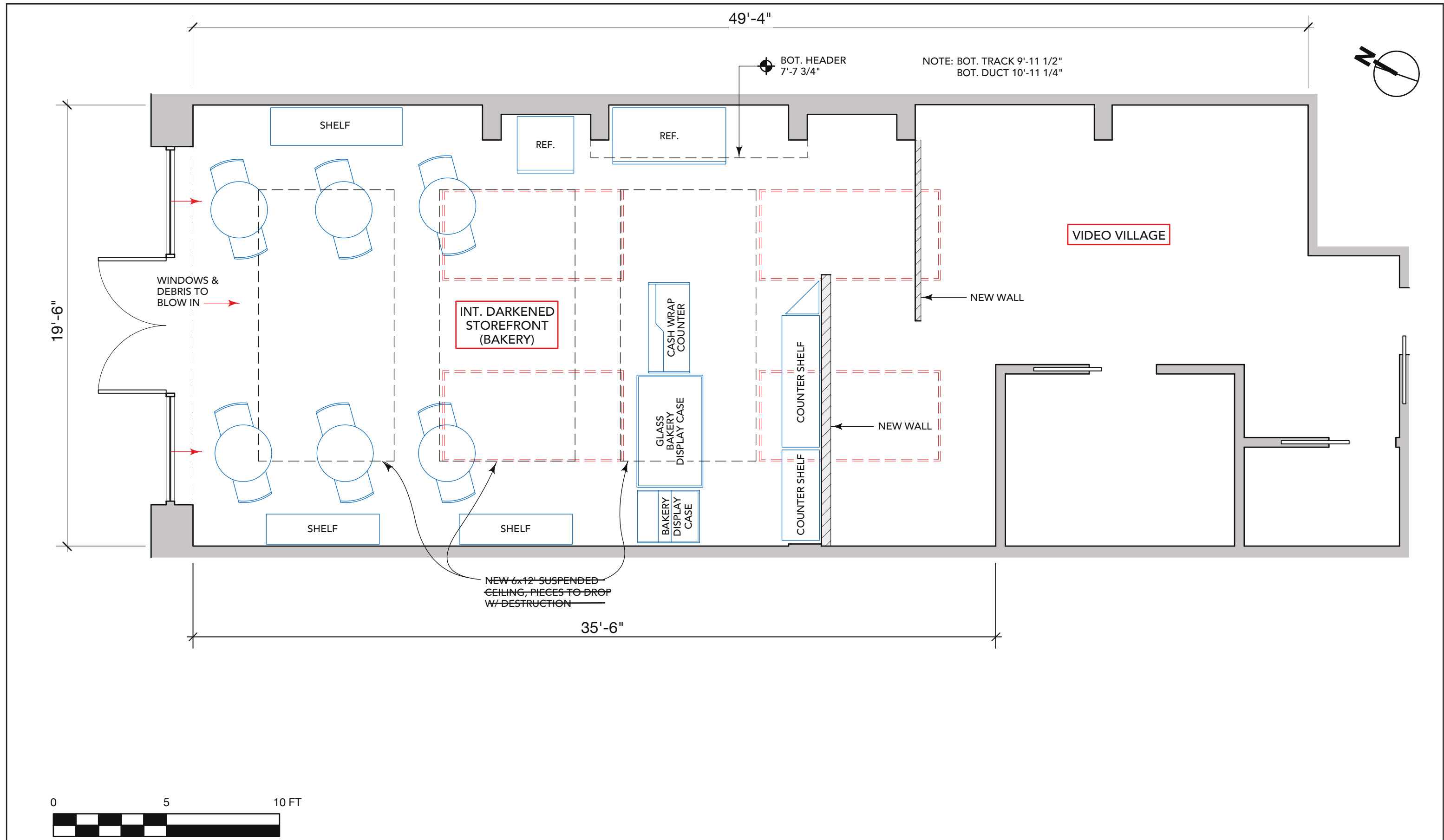
	SET # 140	SET NAME EXT PENSACOLA PIER & MALL	DRAWN BY SC
	DESCRIPTION POST-DESTRUCTION PLAN	LOCATION ALOHA TOWER	DATE/VERSION 11/30/18 - v1



LOCATION ALOHA TOWER MARKETPLACE • 1 ALOHA TOWER DR. • HONOLULU, HI 96818

	SET # 140	SET NAME EXT PENSACOLA PIER & MALL	DRAWN BY MPIC
	DESCRIPTION PARTY BOAT REF. PHOTO	LOCATION ALOHA TOWER	DATE/VERSION 10/12/18 - v1

SET #: 141	SET NAME: INT DARKENED STOREFRONT/BAKERY		
LOCATION: ALOHA TOWER MARKETPLACE - UNIT #1313		SHOOT DATES: Wednesday Dec. 19, 2018	
SCENE #s: 46	ACTION: -Maddie protects the little girl from dust & debris.	D/N:	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Bakery graphics: menu, baked-goods labels, hours • Provide graphics @ Bakery windows to be breakage friendly - verify with SPFX. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Reduce size of space - build back wall. • Aid SPFX as needed for windows. • Remove existing track lighting and fixtures. 		LOCATIONS: <ul style="list-style-type: none"> • Verify fire sprinkler concerns advise Construction. 	
PAINT: <ul style="list-style-type: none"> • Paint existing concrete floor. • Apply wall graphics. • Paint and Wallpaper new walls. • Paint graphics on storefront glass. And 2nd set for take #2. 			
SET DEC: <ul style="list-style-type: none"> • Dressing per plan • Install menu board behind counter • Install new lighting from ceiling. 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Hero Godzilla decorated cake. • Chunks of tempered glass for rubber window break. 	
GREENS: <ul style="list-style-type: none"> • Debris outside window, plants added to planter to be destroyed. 			
SPFX: <ul style="list-style-type: none"> • Dust-cloud • Wind EFX • Debris from ceiling and miscellaneous. • Smoke • Palm branches blown. • Install FX windows. 		VFX:	
PICTURE CARS:			



LOCATION ALOHA TOWER • UNIT #1313 • 1 ALOHA TOWER DR. • HONOLULU, HI 96818



SET # 141	SET NAME INT DARKENED STOREFRONT	DRAWN BY SC
DESCRIPTION ACTION SEQ.	LOCATION ALOHA TOWER	DATE/VERSION 10/10/18 - v1