

PRE-SHOOT DAY 1: Thurs. 11/08/18

SET #184 - INT. HONG KONG MONSTER BUNKER - pgs. 1-4

PRE-SHOOT DAY 2: Fri. 11/09/18

SET #104 - EXT. ORCA-Z CONVOY ROAD - pgs. 5-7

SHOOT DAY 1: Mon. 11/12/18

SET #101 - EXT. JUNGLE & HIEROGLYPHS - pgs. 8-10

SHOOT DAY 2: Tue. 11/13/18

SET #105 - EXT. JUNGLE BIODOME - pgs. 11-12

SHOOT DAY 3: Weds. 11/14/18

SET #148 - INT. TRANSPORT SHIP COMMISSARY - pgs. 13-14
SET #151 - INT. TRANSPORT SHIP CORRIDORS - pg. 15

SHOOT DAY 4/5: Thur/Fri. 11/15 & 11/16/18

SET #161 - EXT. HOLLOW EARTH CRASH SITE - pgs. 16-23
SET #193 - INT. H.E.A.V. FUSELAGE - pgs. 24-25

SHOOT DAY 6/7: Mon/Tue. 11/19 & 11/20/18

SET #103 - EXT. MONARCH MILITARY OUTPOST 1 - pgs. 26-33
SET #106 - INT. MONARCH OUTPOST - HALLWAY - pgs. 34-35

SHOOT DAY 8: Weds. 11/21/18

SET #196 - INT. MONARCH BOARD ROOM - pgs. 36-38
SET #134 - INT. APEX CORRIDOR - pgs. 39-40

REVISED
11/07/18



SET #: 184	SET NAME: INT HONG KONG MONSTER BUNKER		
LOCATION: STATE CAPITAL BLDG. PARKING GARAGE		SHOOT DATES: Thursday Nov. 8, 2018	
SCENE #s: 183pt	ACTION: -Pandemonium, people run into the bunkers.	D/N: N	NOTES: GPS 21.308332, -157.856171
ART/GRAPHICS: <ul style="list-style-type: none"> • Monarch Hong Kong labels for supplies. • Bunker graphics package. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Sleeve air ducting to cover parking meters in central strip. • Cover box for change machine. • Speed bumps removed. • Cover sign at gate. 		LOCATIONS: <ul style="list-style-type: none"> • Day-of install and partial strike. Full strike by 5PM Friday (11/09). • Need gate control. 	
PAINT: <ul style="list-style-type: none"> • Paint and age down air ducting covers. • Paint out/cover parking structure markings. • Apply new bunker graphics package. Some of the location is unsealed concrete. 			
SET DEC: <ul style="list-style-type: none"> • Supplies dressing. Similar to FEMA. • Dressing to hide electric car charger. • Cool cases/chain-link fence stacked near master camera postion. • Tarp over fence. 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Potential for actors to hold some supplies. • Foreground elements. 	
GREENS:			
SPFX:		VFX:	
PICTURE CARS: <ul style="list-style-type: none"> • 3 x Monarch Humvee, Chinese version to block background trash area. 			

PREP PLAN

PREP:	THURS 11/8 7am - ±7pm
SHOOT:	THURS 11/8 ±7pm - ±10pm
LIDAR:	THURS 11/8 @ WRAP 2-3hrs
STRIKE:	FRI 11/9 7am - 5pm

* SEE STRIKE PLAN



NOTES:

PREP THROUGHOUT CAN BEGIN 7am THURS, NOTING TRAFFIC WILL STILL BE PASSING THROUGH AND SAFETY MEASURES SHOULD BE TAKEN.

NOTE PREP SCHEDULE KEY FOR TIMES WE CAN BEGIN WORK IN SPECIFIC AREAS.

PREP CREW SHOULD WEAR SAFETY VESTS AND USE TRAFFIC CONES AS NEEDED.

2 ELECTRIC VEHICLE SPACES TO REMAIN AVAILABLE THROUGH 5pm THURS & REOPEN BY 7am FRIDAY

ANYTHING BLOCKING VEHICULAR TRAFFIC & GOVERNOR'S PARKING SPACE MUST STRIKE AFTER LIDAR THURS - SEE STRIKE PLAN. ALL OTHER STRIKE TO BE COMPLETED BY 5pm FRIDAY.

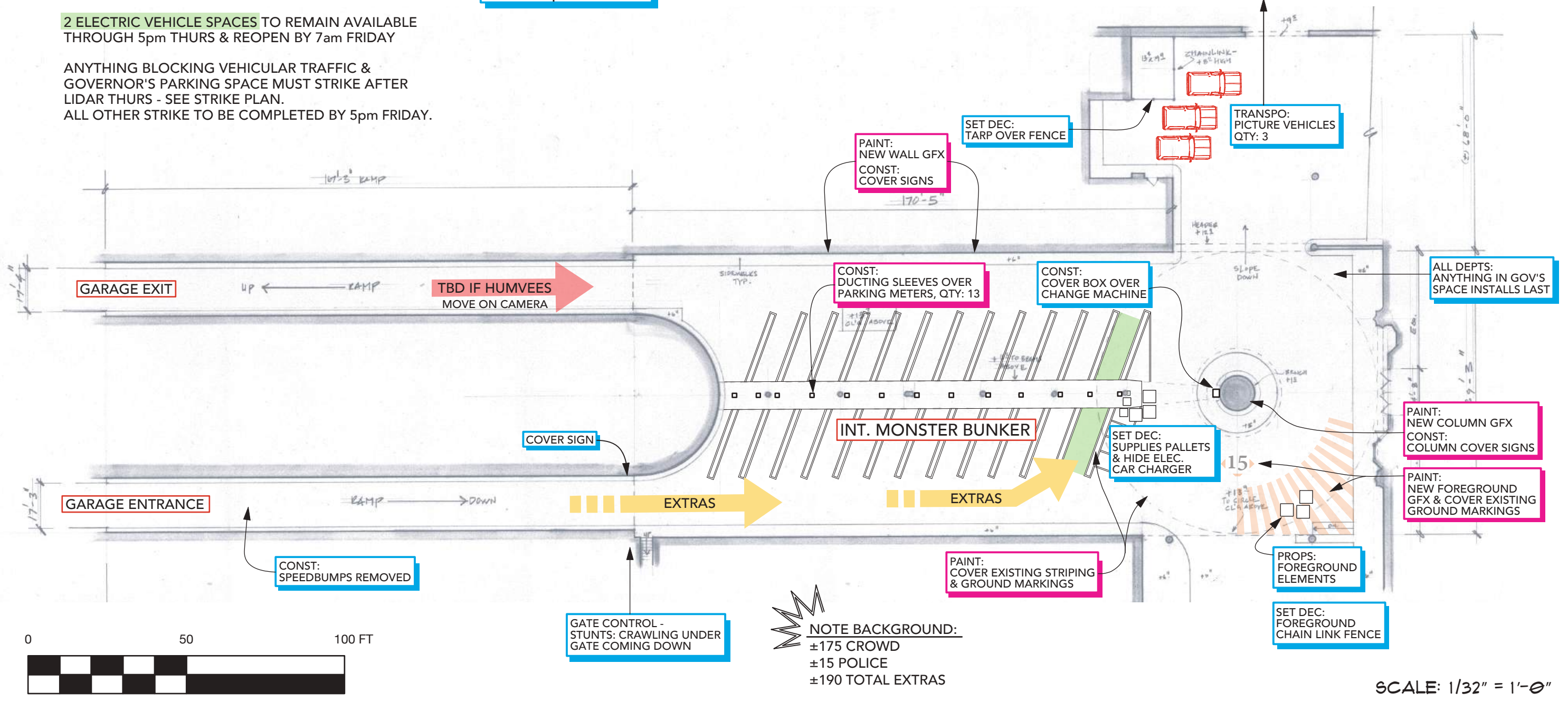
PREP SCHEDULE KEY

WORK CAN BEGIN AT 7am

WORK MUST BEGIN AFTER 5pm



NOTE: HUMVEES TO PLAY AGAIN FRI 11/9 AS MONARCH VEHICLES. HONG KONG GFX TO BE VINYL FOR QUICK CHANGEOVER.



LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET # 184	SET NAME INT HONG KONG MONSTER BUNKER	DRAWN BY SC
	DESCRIPTION PLAN (SHOOTING)	LOCATION STATE CAPITAL BLDG.	DATE/VERSION 10/29/18-V5

STRIKE PLAN

LIDAR: THURS 11/8 @ WRAP

STRIKE: FRI 11/9 7am - 5pm



NOTES:

STRIKE CREW SHOULD WEAR SAFETY VESTS AND USE TRAFFIC CONES AS NEEDED. TRAFFIC WILL STILL BE PASSING THROUGH FRIDAY 11/9.

GOVERNOR'S RESERVED PARKING SPACE TO BE CLEARED THURSDAY AFTER LIDAR.

2 ELECTRIC VEHICLE SPACES TO BE AVAILABLE AT 7am.

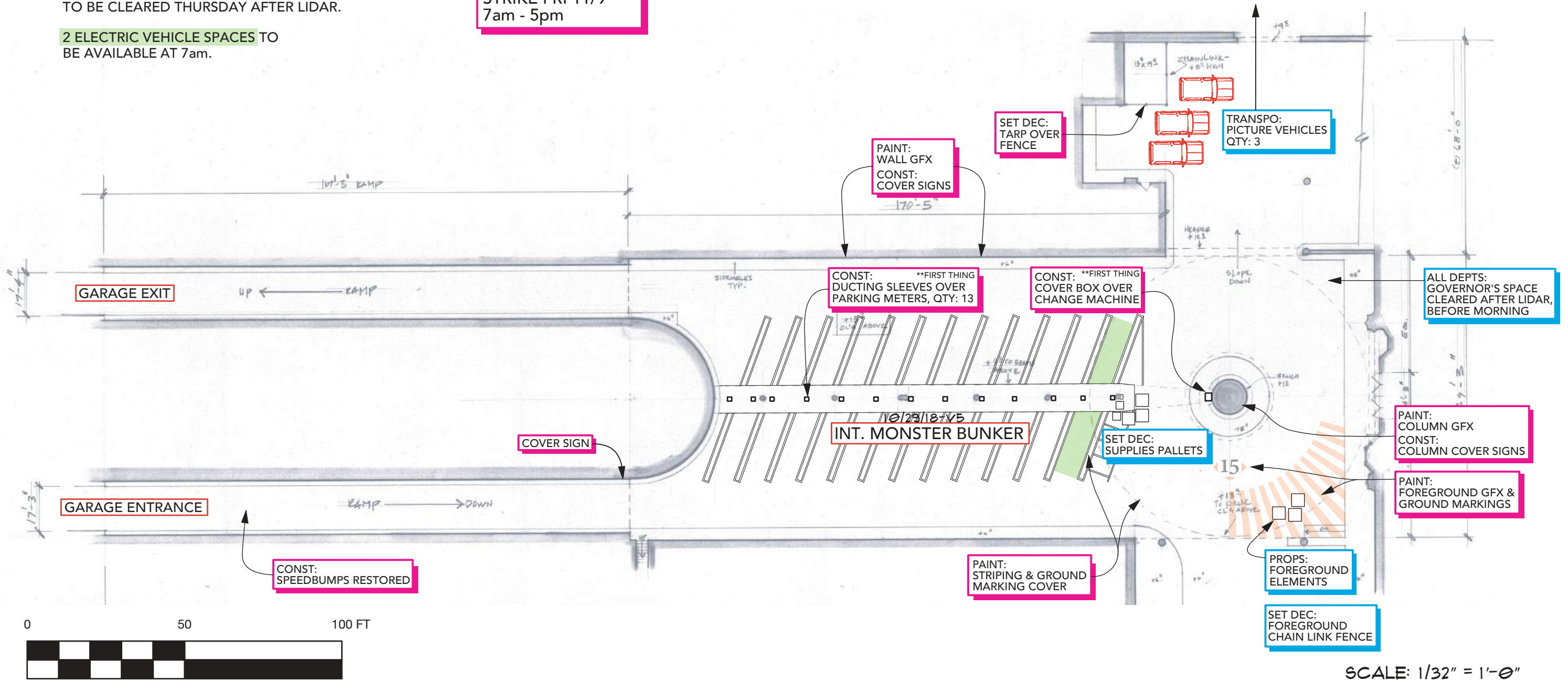
STRIKE SCHEDULE KEY

STRIKE THURS 11/8 AFTER LIDAR

ANY REMAINING STRIKE FRI 11/9 7am - 5pm



NOTE: HUMVEES TO PLAY AGAIN FRI 11/9 AS MONARCH VEHICLES. HONG KONG GFX TO BE VINYL FOR QUICK CHANGEOVER.



LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET #	SET NAME	DRAWN BY
	184	INT HONG KONG MONSTER BUNKER	SC
	DESCRIPTION	LOCATION	DATE/VERSION
	PLAN (STRIKE)	STATE CAPITAL BLDG.	10/29/18-V1

PRE-SHOOT NOVEMBER 8



GRAPHICS MOCKUP / CONCEPT

WALL GFX

保持鎮靜 "STAY CALM" 18" HIGH

WALL GRAPHIC / EST 24'-6" w x 4'-0" h / GFX TO PROVIDE PAPER POUNCES / SCENIC TO PRE-PAINT ON FRISKET AND APPLY

FLOOR GFX

6'-0" h GRAPHIC ON GROUND / GFX TO PROVIDE PAPER POUNCES / SCENIC TO PRE-PAINT ON FRISKET AND APPLY

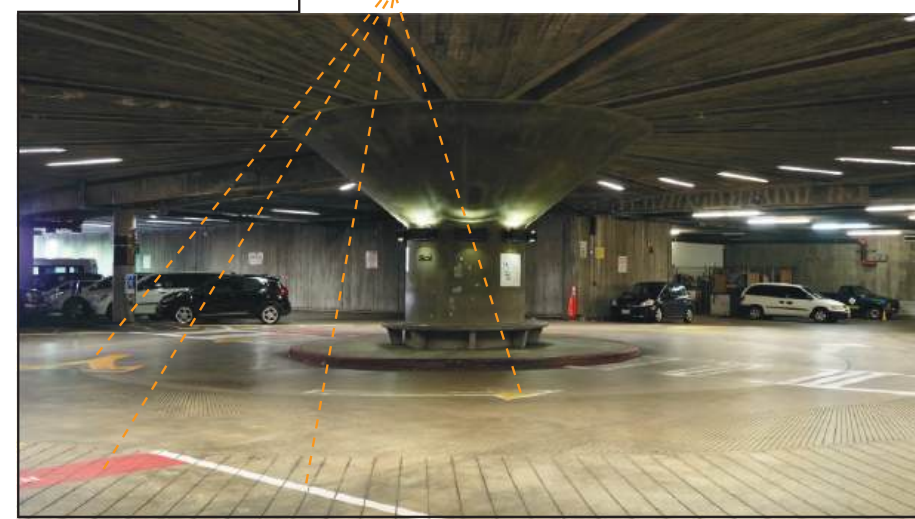
FLOOR MASKING/STRIPING

SCENIC TO PAINT OUT EXISTING PARKING STRUCTURE ARROWS AND PARKING LINES (25" w x 18'-2" - QTY 28 LINES) / PAINT TO CONCRETE USING ASPHALT ART MATERIAL / SCENIC TO ADD ORANGE STRIPES AS SHOWN ON EXISTING GROOVED LINES (7.325" w x 14'-7" LONGEST)

COLUMN STRIPING

COLUMNS STRIPING (AT TOP ONLY) 16" HIGH
 QTY (6) COLUMNS 88" CIRCUMFERENCE / Qty (1) MAIN COLUMN 23'-10.25" CIRCUMFERENCE

BENJAMIN MOORE 2133-20 "Black Jack"
 BENJAMIN MOORE 2019-20 "Golden Nugget"
 BENJAMIN MOORE 2014-20 "Rumba Orange"



ASPHALT ART MATERIAL SAMPLE

INT MONSTER BUNKER HONG KONG / SHELTER GFX v6 / EL

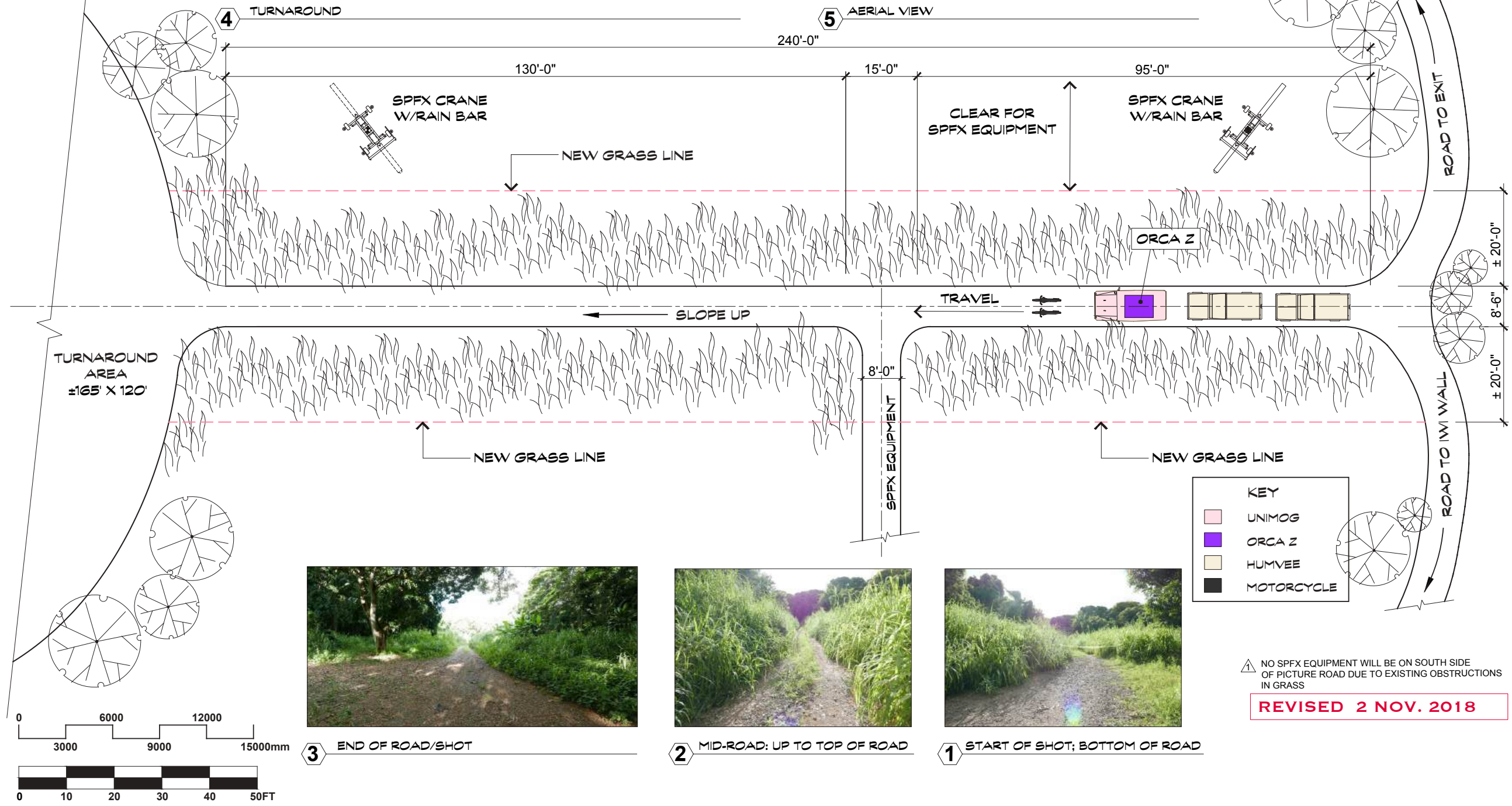
**ALL GFX TO BE BLOCK AGED TO LOCATION / AGING PER ART DIRECTOR / GFX TO PROVIDE STENCILS AND PAPER POUNCES AS NEEDED **

• TRADITIONAL CHINESE TRANSLATIONS TO BE CONFIRMED BY CLARUS

LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

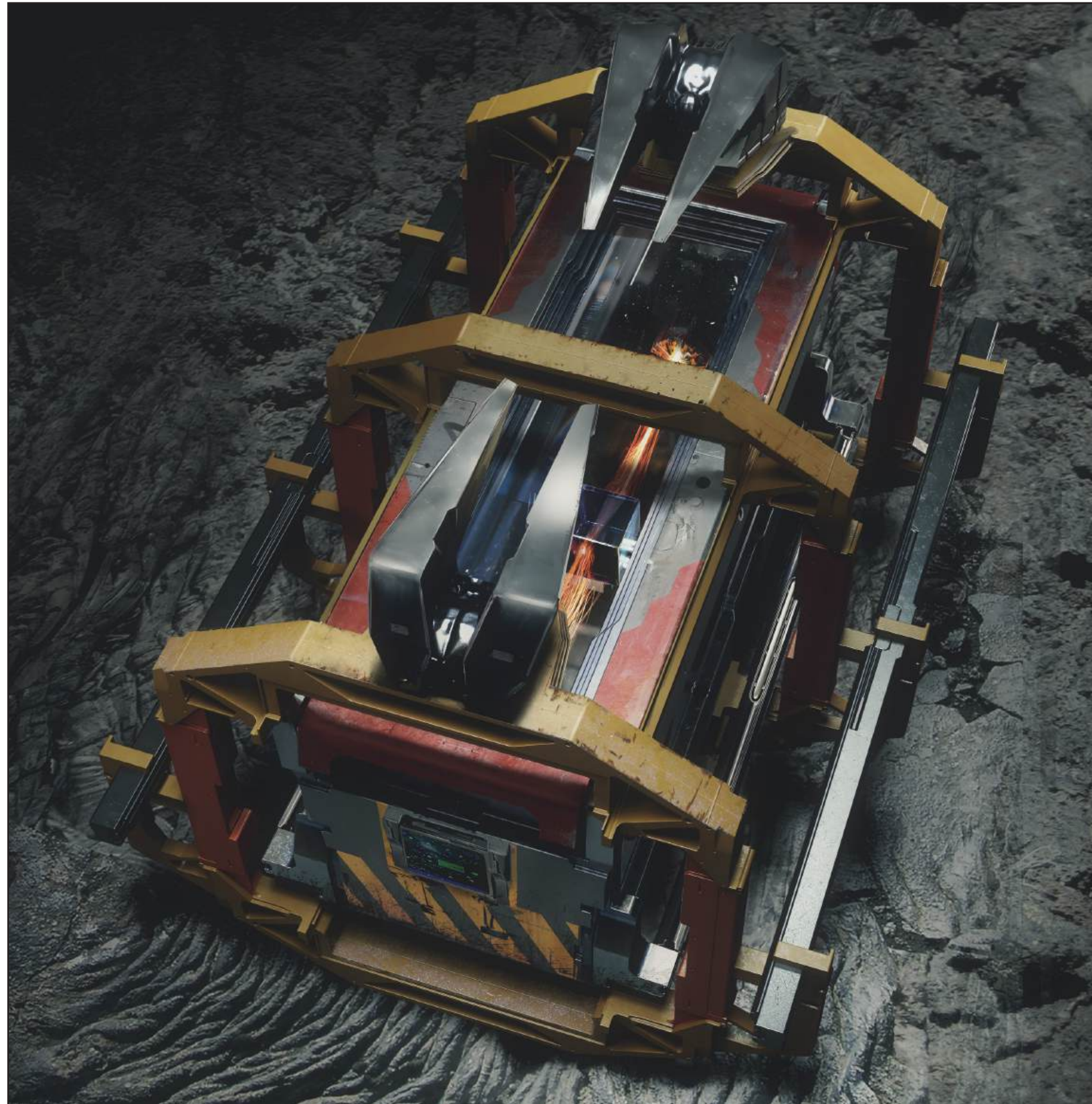
	SET #	SET NAME	DRAWN BY
	184	INT HONG KONG MONSTER BUNKER	EL
	DESCRIPTION	LOCATION	DATE/VERSION
	GRAPHICS LAYOUT	STATE CAPITAL BLDG.	10/11/18-v3

SET #: 104	SET NAME: EXT ORCA-Z CONVOY ROAD		
LOCATION: HE'EIA KEA JUNGLE UNDEVELOPED PARK		SHOOT DATES: Friday Nov. 9, 2018	*PRE-SHOOT
SCENE #s: 3, 4	ACTION: -Convoy rumbles along, an armored truck carries the Orca-Z, which is surrounded by armed soldiers.	D/N: D	NOTES: Also see SET #101 - EXT JUNGLE & HIEROGLYPHS
ART/GRAPHICS: <ul style="list-style-type: none"> • Motorcycle graphics package. 			
CONSTRUCTION:		LOCATIONS: <ul style="list-style-type: none"> • Restricted access to hero grass areas per Art Department. 	
PAINT: <ul style="list-style-type: none"> • Heavy mud on convoy vehicles. 			
SET DEC:			
PLAYBACK: <ul style="list-style-type: none"> • Orca-Z screen in "safe travel" mode. 		PROPS: <ul style="list-style-type: none"> • Gun turrets & guns for the Unimog. • Scene will have hero shot of Orca-Z. 	
GREENS: <ul style="list-style-type: none"> • Possible filling of potholes so the convoy can build- up speed. • Cut back greens for SPFX access. • Maintain grass for picture. 			
SPFX: <ul style="list-style-type: none"> • Wind and rain. 		VFX:	
PICTURE CARS: <ul style="list-style-type: none"> • 2 Motorcycles • 2 Humvees • 1 Hero Monarch Unimog with beefed-up front-end bumper to carry Orca-Z • 1 other Unimog 			




LOCATION HE'EIA KEA JUNGLE • 46-620 KAMEHAMEHA HWY • KANEOHE, HI 96744

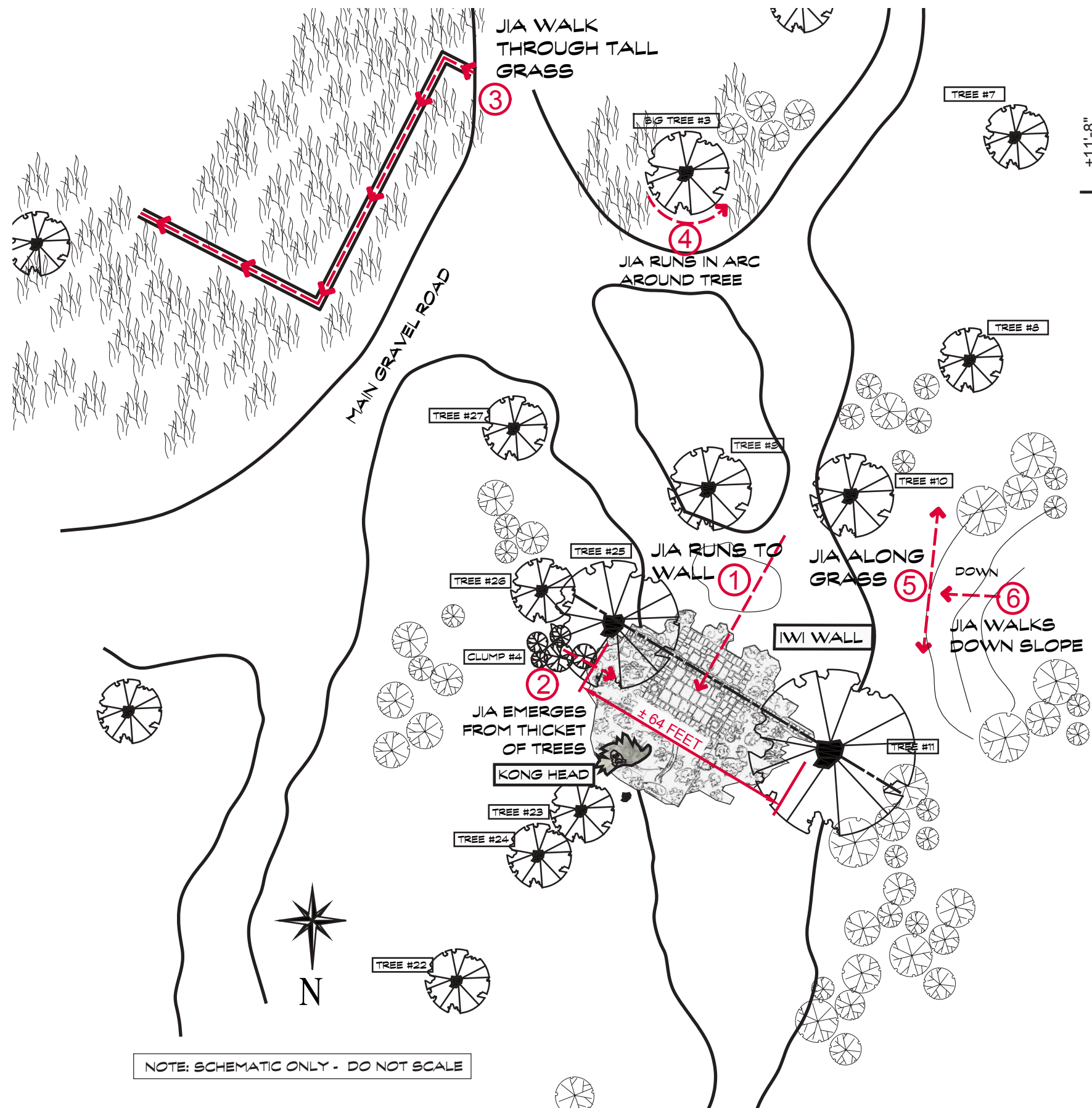
	SET # 104	SET NAME EXT ORCA-Z CONVOY RD.	DRAWN BY SV
	DESCRIPTION SITE PLAN	LOCATION HEE'IA KEA JUNGLE	DATE/VERSION 11/02/18 - V2



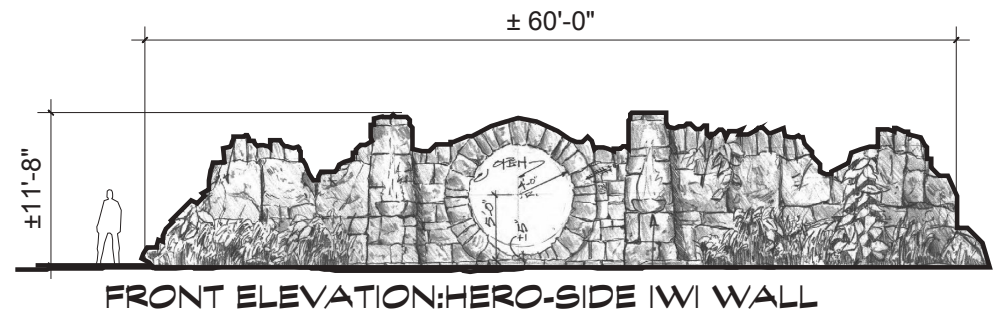
LOCATION HE'EIA KEA JUNGLE • 46-620 KAMEHAMEHA HWY • KANEOHE, HI 96744

	SET #	SET NAME	DRAWN BY
	104	EXT ORCA-Z CONVOY RD.	MK
	DESCRIPTION	LOCATION	DATE/VERSION
	ORCA-Z CONCEPT ART	HEE'IA KEA JUNGLE	10/08/18 - V1

SET #: 101	SET NAME: EXT JUNGLE & HIEROGLYPHS		
LOCATION: HE'EIA KEA JUNGLE UNDEVELOPED PARK		SHOOT DATES: Monday Nov. 12, 2018	
SCENE #s: 1,1Apt	ACTION: -Jia runs thru jungle, reaches an opening and sees Kong.	D/N: D	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Stencils for lwi language painted on the wall (can be under vines, unlike Skull Island). • Design of lwi hieroglyphics sculpted in relief as directed. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Typical lwi arched-wall with extension. • Carving of lwi hieroglyphics into wall. • Wall to wild at ends: 1 - 8'-0" section 1 - 14'-0" section broken into 2 pieces 		LOCATIONS: <ul style="list-style-type: none"> • Repair roadway along tall grass as discussed. 	
PAINT: <ul style="list-style-type: none"> • lwi language painted on the wall. • Wall color tied into location lighting and colors. • Ground splatter along lower level of wall to tie-in. 			
SET DEC: <ul style="list-style-type: none"> • Torches/totems. • lwi text flags. 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Jia's Kong doll with extra material from her shoe lace to build the doll with. 	
GREENS: <ul style="list-style-type: none"> • Vines and undergrowth to integrate wall & Set Dec.. • Greens to extend from existing tree to wall. • Cut running path for Jia in tall grass per Art Director plan and line path with bark. 		<ul style="list-style-type: none"> • Fill-in greens to cover vehicle tracks from previous production. • Cut multiple paths through jungle area for Jia's run 	
SPFX: <ul style="list-style-type: none"> • Floating particulate, leaves/pollen in air. • Blow the tall grass for Jia running. 		VFX:	
PICTURE CARS:			



NOTE: SCHEMATIC ONLY - DO NOT SCALE



POV TO IWI WALL



JIA WALK THRU TALL GRASS

◦ SET 101
EXT. JUNGLE
JIA RUN SITE PLAN ◦
HEE'IA KEA JUNGLE


DIRECTOR'S PLAN_1NOV2018_SV
REVISION 1: AREA #3 PATH UPDATED

LOCATION HE'EIA KEA JUNGLE • 46-620 KAMEHAMEHA HWY • KANEOHE, HI 96744

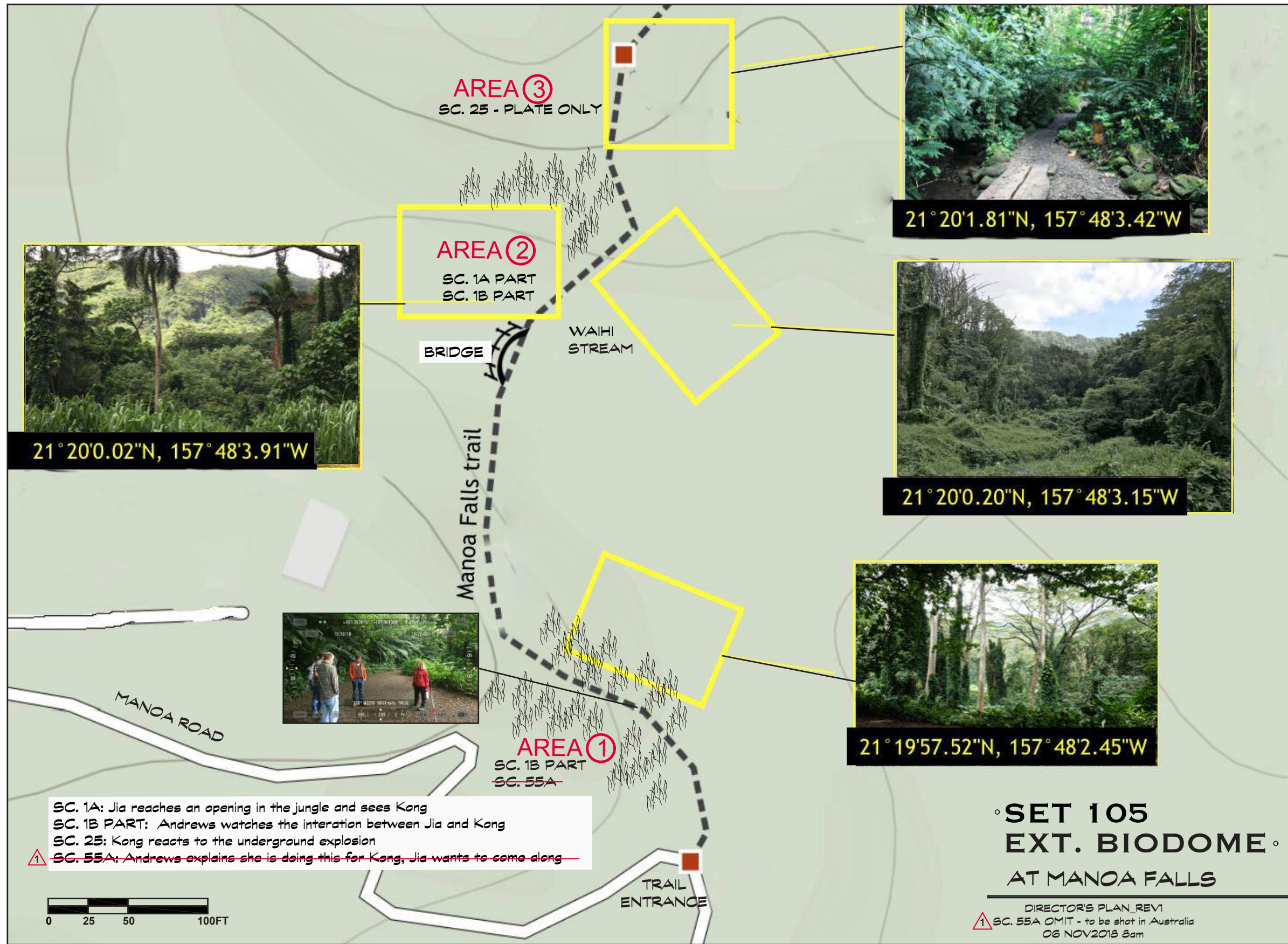
	SET #	SET NAME	DRAWN BY
	101	EXT JUNGLE & HIEROGLYPHS	SV
	DESCRIPTION	LOCATION	DATE/VERSION
	RUN SITE PLAN	HEE'IA KEA JUNGLE	10/09/18 - V1



LOCATION HE'EIA KEA JUNGLE • 46-620 KAMEHAMEHA HWY • KANEIOHE, HI 96744

	SET #	SET NAME	DRAWN BY
	101	EXT JUNGLE & HIEROGLYPHS	GP
	DESCRIPTION	LOCATION	DATE/VERSION
	IWI WALL CONCEPT	HEE'IA KEA JUNGLE	10/09/18 - V1

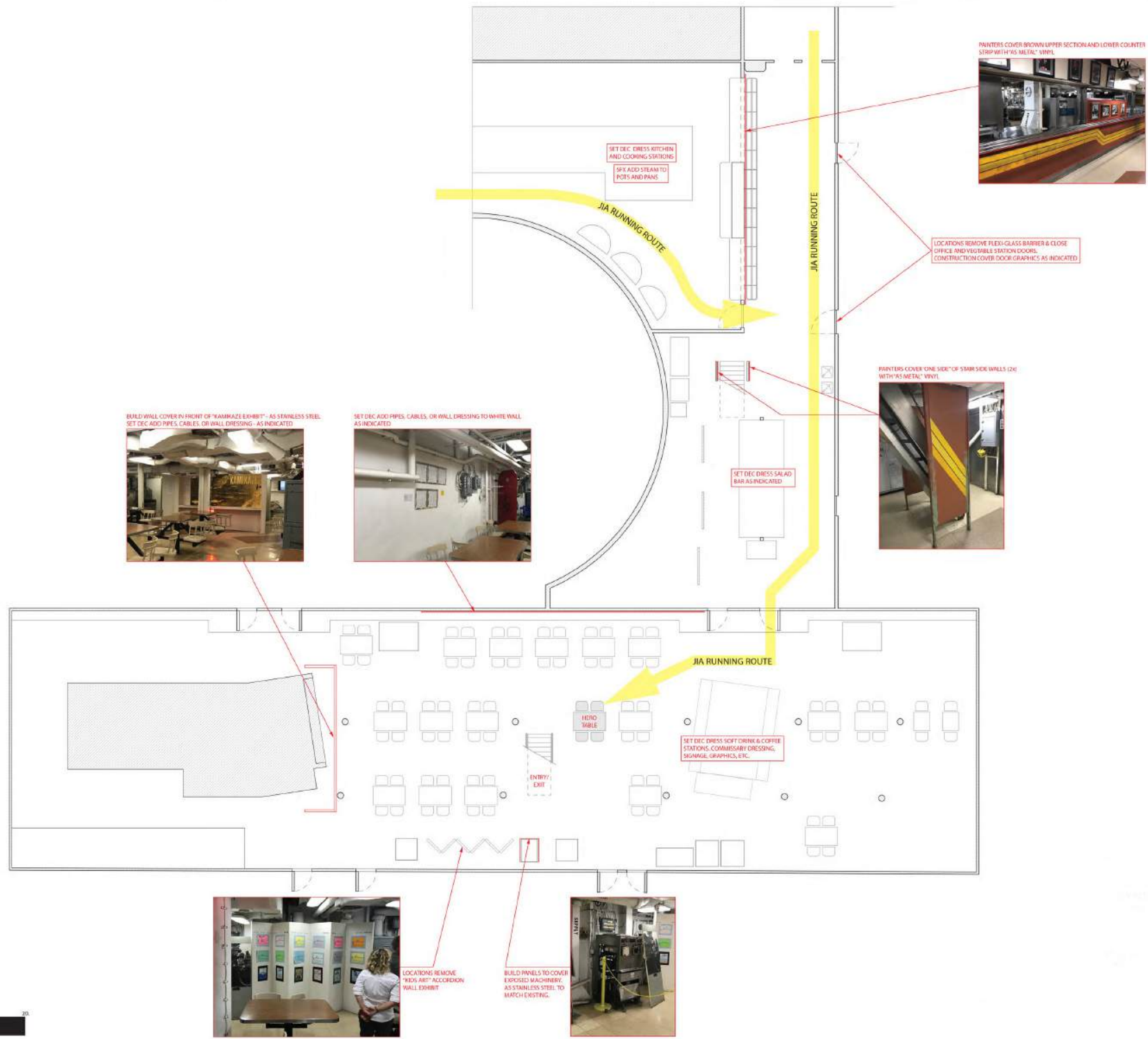
SET #: 105	SET NAME: INT JUNGLE BIODOME		
LOCATION: MANOA FALLSTRAIL		SHOOT DATES: Tuesday Nov. 13, 2018	
SCENE #s: 1Bpt, 25, 55A	ACTION: -Dr. Chen watches Kong and Jia -Chen explains she is doing this for Kong, Jia wants to come along. -Kong reacts to underground explosion.	D/N: D	NOTES:
ART/GRAPHICS:			
CONSTRUCTION:		LOCATIONS: <ul style="list-style-type: none"> • Remove or green-out all trail signage. • Maintain public access to trail. Allow 7'-0" • Structural engineer study of bridge. 	
PAINT:			
GREENS: <ul style="list-style-type: none"> • Additional greens to tie into Heeia jungle. • Cut path for Jia approaching Kong's hand. • Green-in 24' road down to 8' wide. • Additional greens along main path (per tech scout). • Green-out "Flash Flood" warning sign. • Include center greens median strip. • 4ft. high greens along lookout. • Possible green-out of trail signage. • Add vines to hang down from overhead tree. • No fertilizer. • Green-in Grip platform. <ul style="list-style-type: none"> • Cut-up feathers, brown and yellow little leaves for flutter. 			
PLAYBACK: <ul style="list-style-type: none"> • Chen and assistant's tablets. 		PROPS: <ul style="list-style-type: none"> • Chen and assistant's tablets. 	
SET DEC:			
SPFX: <ul style="list-style-type: none"> • Brown-and-yellow leaves and chopped feathers for atmosphere 		VFX:	
PICTURE CARS: <ul style="list-style-type: none"> • Jeep (top removed) 			



LOCATION MANOA FALLS TRAIL • NA ALA HELE • HONOLULU, HI 96822

	SET # 105	SET NAME INT JUNGLE BIODOME	DRAWN BY SV
	DESCRIPTION DIRECTOR'S PLAN	LOCATION MANOA FALLS TRAIL	DATE/VERSION 11/07/18 - V2

SET #: 148	SET NAME: INTTRANSPORT SHIP COMMISSARY		
LOCATION: USS MISSOURI - BATTLESHIP MISSOURI MEMORIAL		SHOOT DATES: Wednesday Nov. 14, 2018	
SCENE #s: 76, 78, 79A	ACTION: -Chen tells Nathan about Jia & Kong. -Jia tells Chen & Nathan to get under table. -Jia tells Chen that Godzilla is coming.	D/N: D	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Signage cover-ups. • Soda machine cover-ups. • Maps, tide and other sea-faring charts. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Cover historical wall. 		LOCATIONS: <ul style="list-style-type: none"> • Remove existing historical photos from walls. • See about removing "Kids" exhibit wall. • See about removing "soft-serve" machine and television. 	
PAINT: <ul style="list-style-type: none"> • Apply "as metal" vinyl to food line counter. • Apply "as metal" vinyl to stair-side mini wall. • Install miscellaneous cover signs as indicated. • Install soda machine cover-ups. 			
SET DEC: <ul style="list-style-type: none"> • Salad bar. • Other food items. • Trays, dish ware, silverware. • Small light panels to dress-up sitting area. • Pipes for long blank wall. • Additional cables on blank white wall. • Menu boards. • Navigational charts. • LED light outlet covers where indicated or other added high-tech lighting. • Dress coffee/soft drink areas. • Dress salad bar, food line and kitchen. • Cover framed and encased graphics. • Remove cheesecloth over kitchen vent ducts. • Install covers over exposed soft-serve machine. 			
PLAYBACK:		PROPS: <ul style="list-style-type: none"> • Kitchen props/food for cooks to work with. 	
GREENS:			
SPFX: <ul style="list-style-type: none"> • Kitchen steam 		VFX:	
PICTURE CARS:			



LOCATION USS MISSOURI • 63 COWPENS ST. • HONOLULU, HI 96818

	SET # 148	SET NAME INT TRANSPORT SHIP COMMISSARY	DRAWN BY AC
	DESCRIPTION DIRECTOR'S PLAN	LOCATION USS MISSOURI	DATE/VERSION 1025/18 - V2

SET #: 151	SET NAME: INTTRANSPORT SHIP CORRIDORS		
LOCATION: USS MISSOURI - BATTLESHIP MISSOURI MEMORIAL		SHOOT DATES: Wednesday Nov. 14, 2018	
SCENE #s: 61A, 78A	ACTION: -Dileep wants to call the shots when it comes to vehicles. -Jia stops a crew member and asks where Chen is.	D/N: D	NOTES:
ART/GRAPHICS: • Signage cover-ups.			
CONSTRUCTION: • Install cover boxes for existing emergency lights (x4) • Install cover boxes for security cameras (x2)		LOCATIONS:	
PAINT: • Install vinyl covers for "mural style" wall panels (x4).			
SET DEC:			
PLAYBACK: • Simple graphics for 2x existing wall mounted monitors - if needed.		PROPS:	
GREENS:			
SPFX:		VFX:	
PICTURE CARS:			

SET #: 161	SET NAME: EXT HOLLOW EARTH CRASH SITE & COCKPIT		
LOCATION: LANAI LOOKOUT		SHOOT DATES: Thursday/Friday Nov. 15 & 16, 2018	
SCENE #s: 174, 175, 176pt	ACTION: -Nathan runs out of H.E.A.V. as it lands, discovers his dead wife. -Nathan punches Dileep.	D/N: D	NOTES: GPS 21.276686, -157.882557
ART/GRAPHICS: • Monarch Osprey graphics interior and exterior. • Apex H.E.A.V. graphics.		LOCATIONS: • Grips to build access stairs as needed.	
CONSTRUCTION: <ul style="list-style-type: none"> • Build APEX HEAV set piece. • Cut, distress, mangle and damage crash elements. • Place crashed osprey fuselage, cockpit, engine & tail. • Place H.E.A.V. set-piece per site plan. • Place various crashed osprey elements as directed. • Secure crash elements for safety as needed. • Sculpt rock segment to match location. • Crashed Osprey: Build grating for ceiling to create walkway on set. • Gravel pad in parking area for staging crane and crew vehicles? 			
PAINT: <ul style="list-style-type: none"> • Paint crashed osprey fuselage interior and exterior. • Paint additional fuselage components. • Apply graphics to crashed osprey components. • Apply age/damage/burn finish to crashed osprey pieces. 			
SET DEC: <ul style="list-style-type: none"> • Dress crash osprey elements. • Small elements in buckets for on-set dresser to place to camera & remove as needed. • Hero crash piece to play both bottom & top of hill to aid cheat. 			
PLAYBACK:		PROPS: • Provide weapons for Apex H.E.A.V. crew.	
GREENS: <ul style="list-style-type: none"> • Mask or remove existing live greens. • Landscape cloth to mask elements as needed. 			
SPFX: <ul style="list-style-type: none"> • Lowerable Apex H.E.A.V. loading ramp. • Steam 		VFX: <ul style="list-style-type: none"> • Determine needs for green-screen. 	
STUNTS: <ul style="list-style-type: none"> • 3 Stunt-people hang "as dead" upside-down in cargo bay. • 1 Stunt-person "as dead Agatha" in crash cockpit. 			



NOTES:

1. LANAI LOOKOUT IS A HAZARDOUS LOCATION. EXTREME CAUTION IS REQUIRED DURING ANY AND ALL WORK BEING PERFORMED. USE OF SAFETY PROCEDURES AND EQUIPMENT GUIDELINES IS MANDATORY. USE OF APPROPRIATE HEADWARE, CLOTHING AND FOOT WEAR MUST BE ADHERED TO.
2. DEBRIS FIELD #3, LOCATED AT THE EXISTING GRAVEL PAD, WILL DOUBLE AS THE SHOOTING COMPANY STAGING AREA. DURING FILMING OF DEBRIS FIELD #3 ONLY LIGHT WEIGHT HAND HELD DEBRIS IS TO BE USED IN THIS DEBRIS FIELD AS NEEDED.
3. ACTION PATH-A, LOCATED AT THE GRAVEL SADDLE, LEADS FROM THE APEX HEAV HELI-CRAFT THRU AN EXISTING FOOT PATH TO REVEAL A JOCKEY HERO DEBRIS PIECE. THIS DEBRIS PIECE WILL THEN BE RELOCATED TO POSITION-B NEAR PARKING LOT TO CONTINUE TRAVEL ONTO ACTION PATH-B
4. THE CREW ACCESS INTO AND OUT OF THE SHOOTING COMPANY STAGING AREA IS LOCATED ON THE WEST (LEFT) SIDE OF THIS ILLUSTRATION AND IS LOCATED TO MINIMIZE SHOOTING CREW CROSSING THRU THE SET.
5. THE DEBRIS FIELDS IN THIS SET WILL BE COMPRISED OF ACTUAL DAMAGED, DISTRESSED AND MANGLED AIRCRAFT COMPONENTS. THESE ARE NOT FOR CREW INTERACTION OF ANY KIND.



BIRDS EYE VIEW OF SITE

HOLLOW EARTH CRASH SITE PLAN

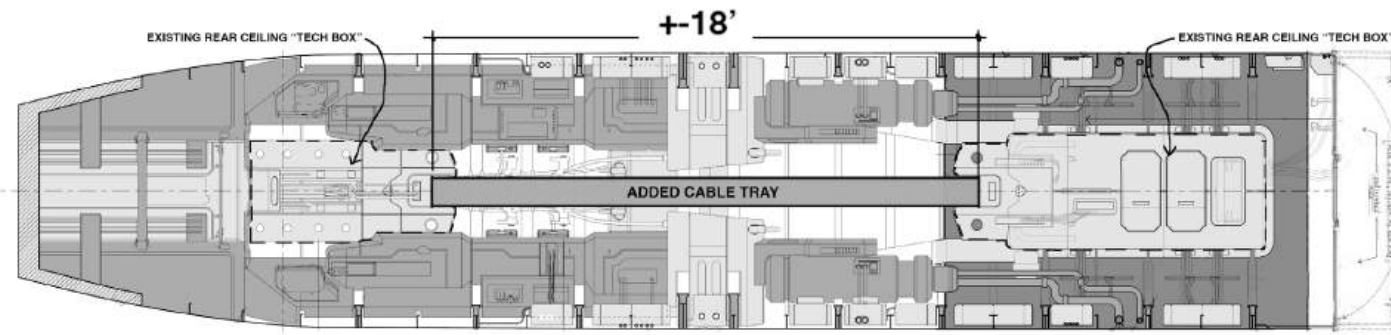
1/16"=1'-0"

NOTE: THIS DOCUMENT INDICATES THE PLACEMENT OF MAJOR CRASHED COMPONENTS (FUSELAGE, TAIL, ENGINE & COCKPIT) FOR THE MONARCH OSPREY AIRCRAFT. THERE WILL BE VARIOUS ADDITIONAL CRASHED COMPONENTS PLACED AT THIS LOCATION TO AUGMENT THIS MATERIAL AND TO FURTHER ILLUSTRATE THE DESTRUCTION OF THIS MONARCH OSPREY AIRCRAFT AND THE DANGER OF TRAVELING INTO HOLLOW EARTH.

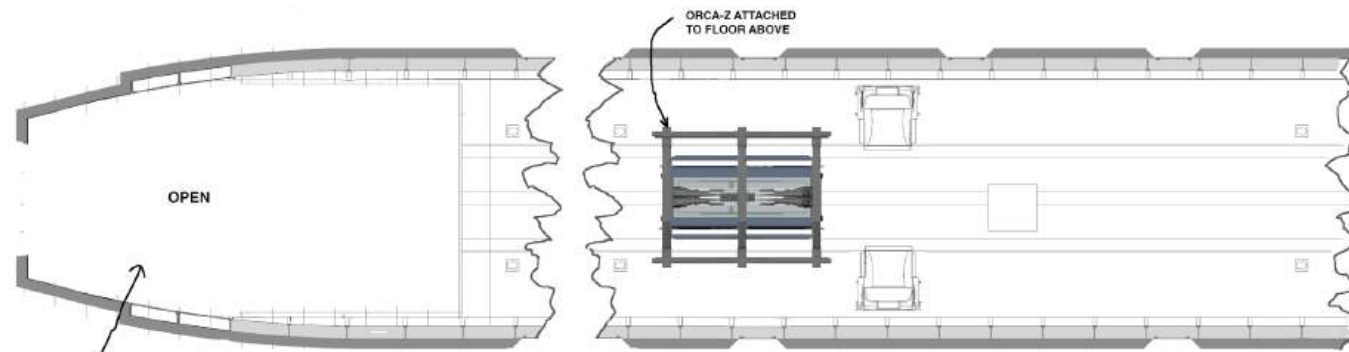


LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

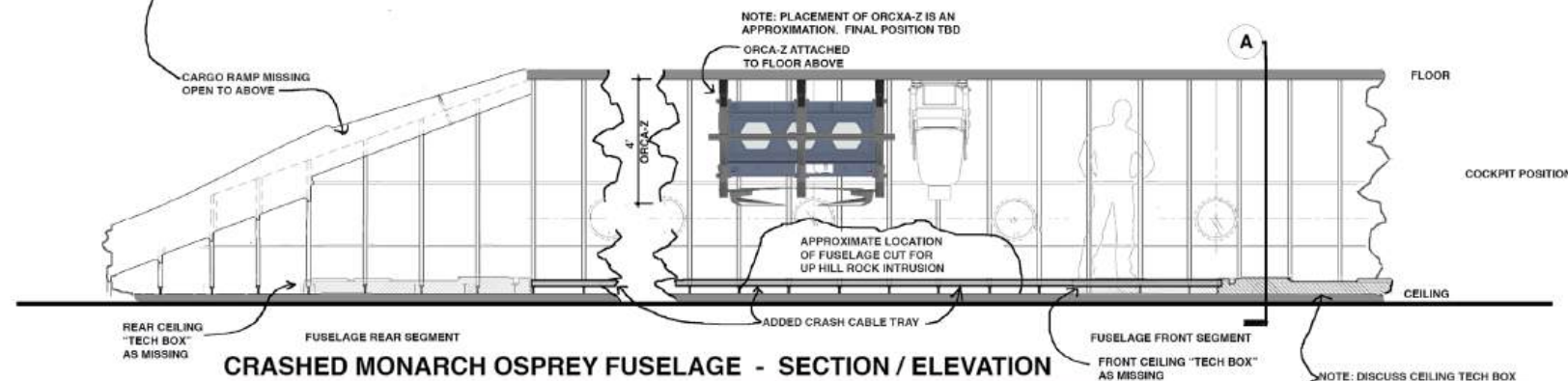
	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY HO
	DESCRIPTION SITE PLAN	LOCATION LANAI LOOKOUT	DATE/VERSION 11/06/18-V4



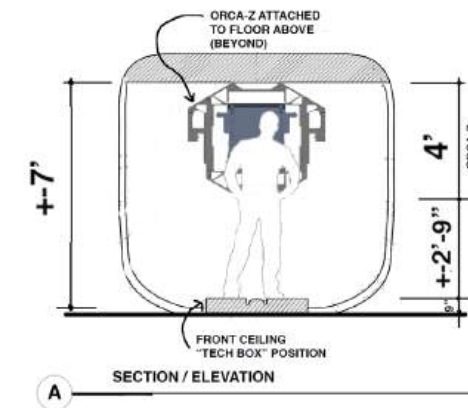
SET #198 G-2 MONARCH OSPREY FUSELAGE - REFLECTED CEILING PLAN - EXISTING BUILT ELEMENTS



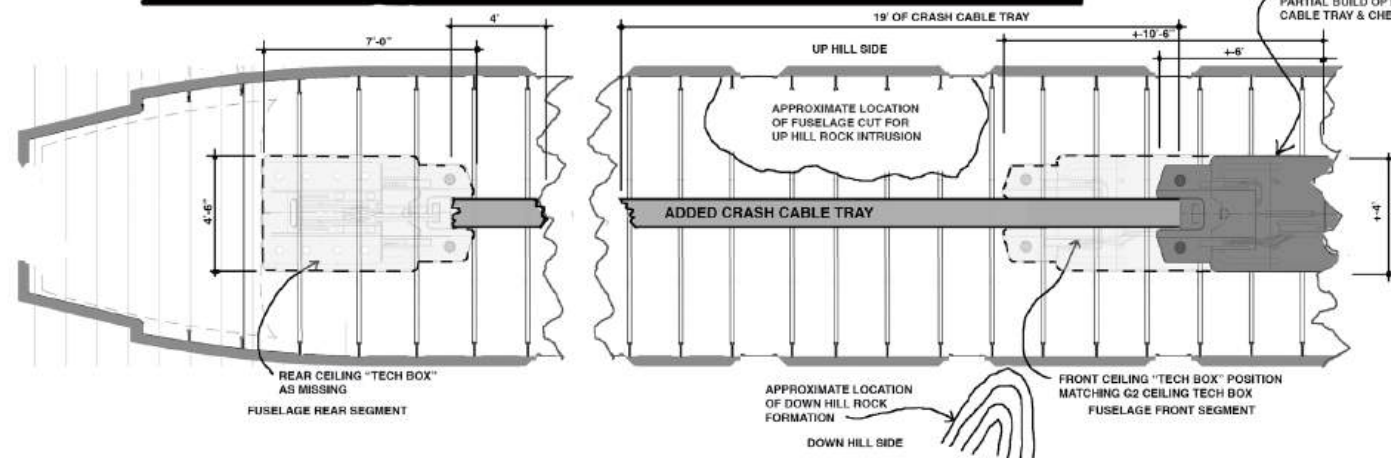
CRASHED MONARCH OSPREY FUSELAGE - REFLECTED CEILING PLAN (FLOOR PLAN)



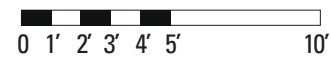
CRASHED MONARCH OSPREY FUSELAGE - SECTION / ELEVATION



SECTION / ELEVATION




CRASHED MONARCH OSPREY FUSELAGE - FLOOR PLAN (REFLECTED CEILING PLAN)





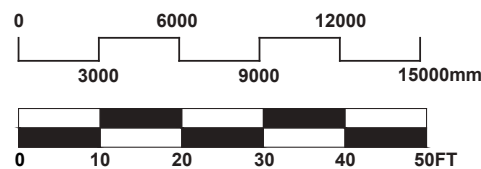
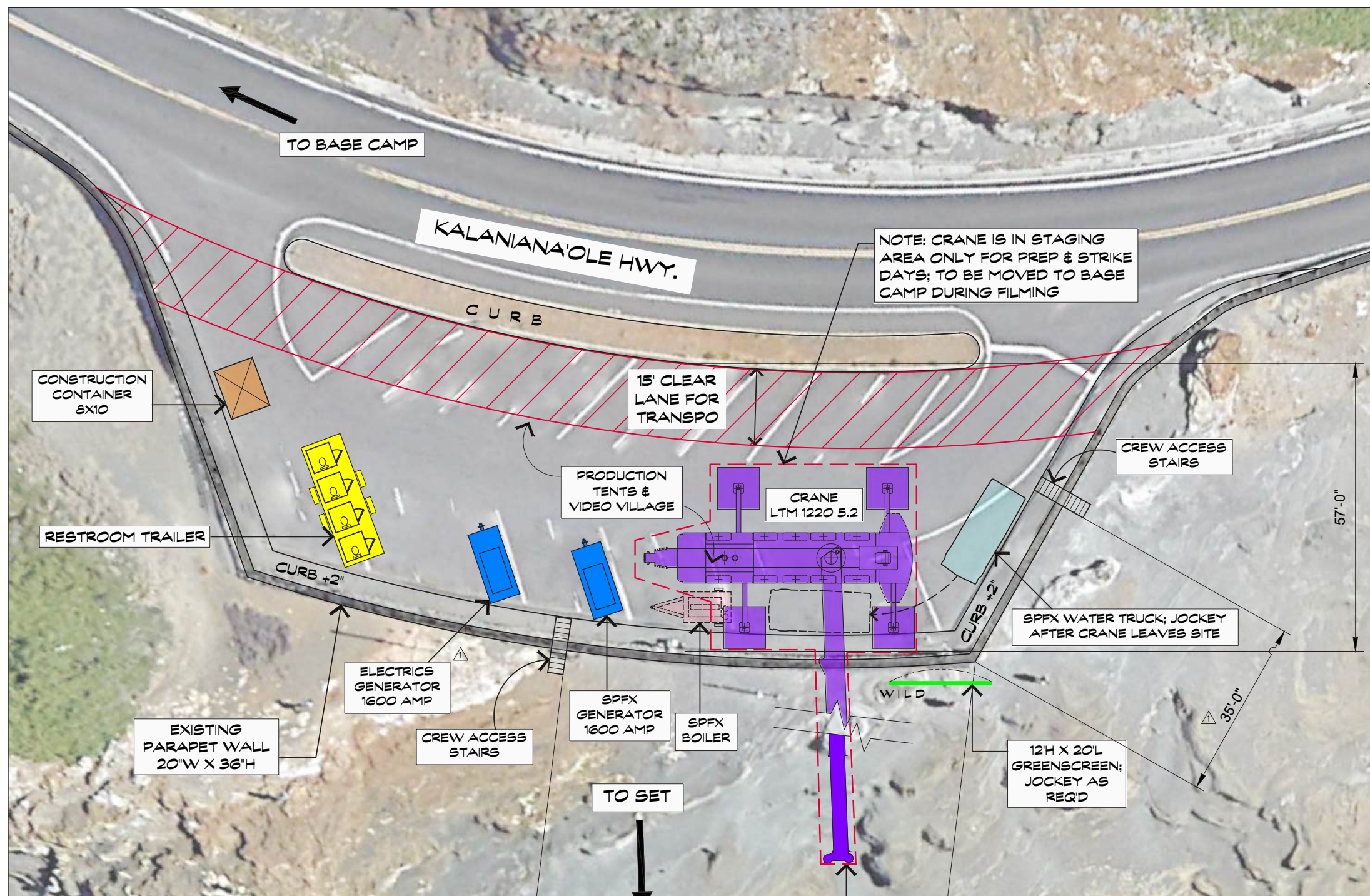
LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY JK
	DESCRIPTION CONCEPT ART	LOCATION LANAI LOOKOUT	DATE/VERSION 10/09/18 - V1



LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY MPIC
	DESCRIPTION DRONE PHOTO	LOCATION LANAI LOOKOUT	DATE/VERSION 10/11/18 - V1



NOTE: SEE SHEET 1: EXT. CRASH SITE PLAN FOR CREW PATH & SET LAYOUT

11-2-18
 --CREW ACCESS STAIRS SPOTTED
 --1 ELECTRICS GENERATOR

REVISED 2 NOV. 2018

**LANAI LOOKOUT PARKING LOT
 ○ EXT. CRASH SITE STAGING AREA PLAN ○**

LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY SV
	DESCRIPTION STAGING PLAN	LOCATION LANAI LOOKOUT	DATE/VERSION 11/02/18 - V2




LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

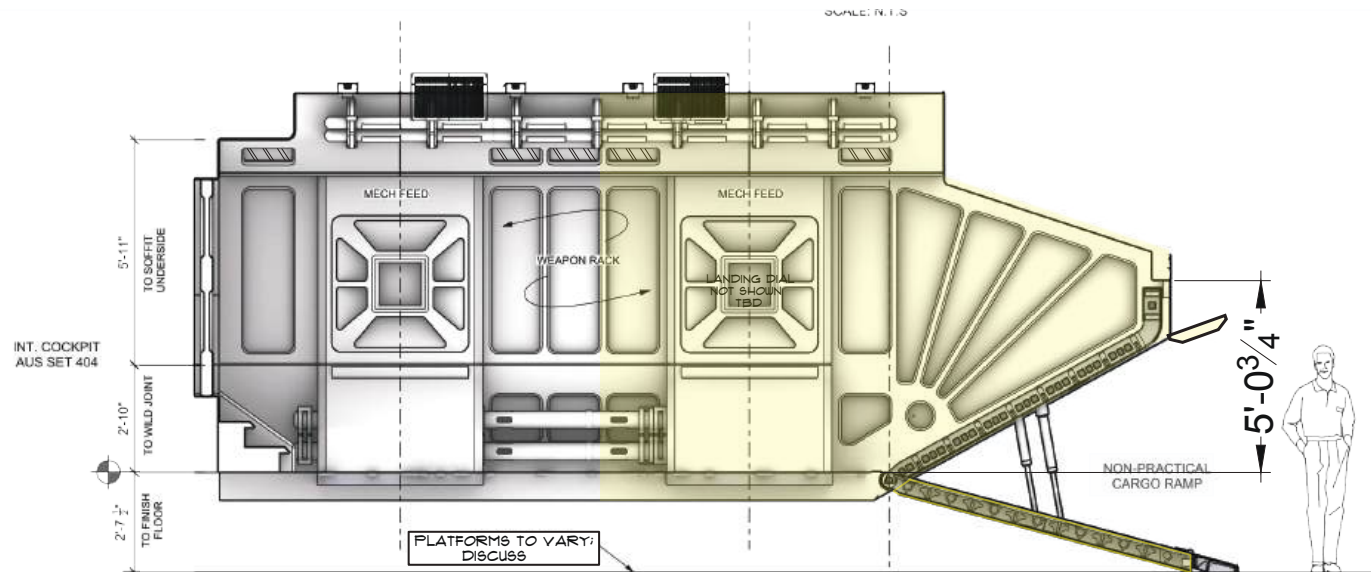
	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY DS/EL
	DESCRIPTION CONCEPT ART	LOCATION LANAI LOOKOUT	DATE/VERSION 08/29/18-V3



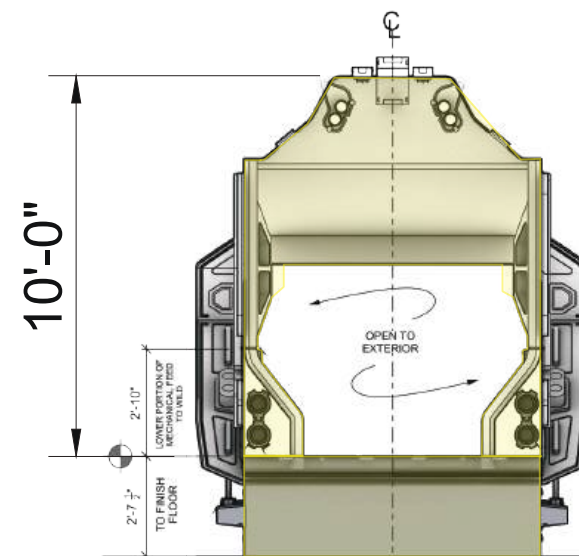
LOCATION LANAI LOOKOUT • KALANIANA'OLE HWY. • HONOLULU, HI 96825

	SET # 161	SET NAME EXT HOLLOW EARTH CRASH SITE	DRAWN BY DS/GS
	DESCRIPTION CONCEPT ART	LOCATION LANAI LOOKOUT	DATE/VERSION 03/06/18-V6

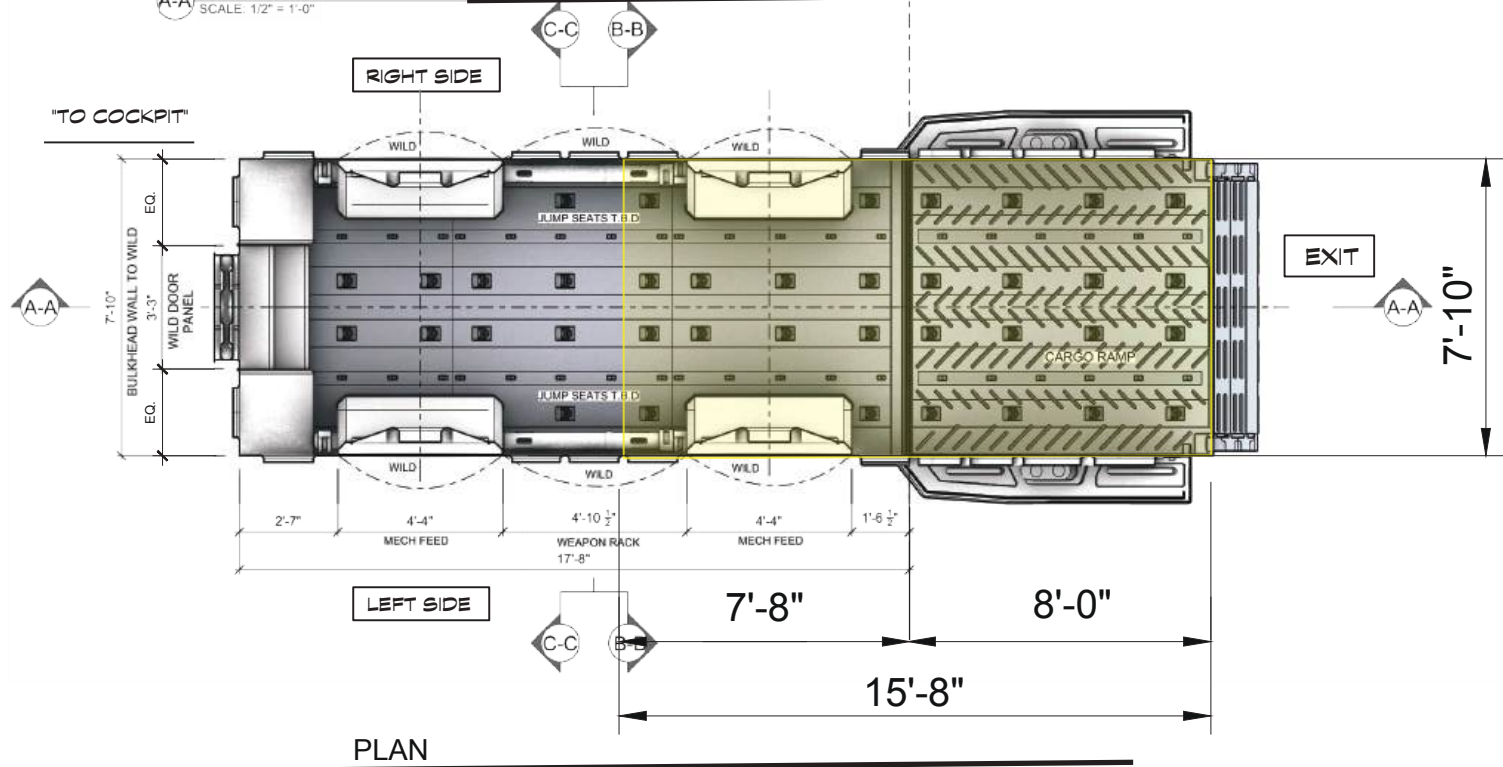
SET #: 193	SET NAME: INT/EXT H.E.A.V. FUSELAGE - HAWAII		
LOCATION: LANAI LOOKOUT		SHOOT DATES: Thursday/Friday Nov. 15 & 16,	
SCENE #s: 174, 175, 176pt	ACTION: -Nathan runs out of HEAV as it lands, discovers his dead wife. -Nathan punches Dileep.	D/N: N	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Graphics package for exterior (ramp only) and interior. • No-slip tape pattern for floor. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Partial interior build per working drawings. No exterior. • Modify Set Dec landing gear mold as required; add slots for lights. • Platform as required for install at location. • Install rubber matting in wall recesses. 		LOCATIONS:	
PAINT: <ul style="list-style-type: none"> • Install no-slip tape pattern (as per Graphics). • Interior color and finishes as directed. • Interior and ramp as directed. 			
SET DEC: <ul style="list-style-type: none"> • Pipe. • Engines. • Tie downs. • Providing lens materials • Ceiling light fixtures • Landing gear dial mold TBD. 			
PLAYBACK: <ul style="list-style-type: none"> • Wall-mounted screens by door. 		PROPS: <ul style="list-style-type: none"> • Orca-Z (stays pristine) • Weapons 	
GREENS:			
SPFX: <ul style="list-style-type: none"> • Actuate big ramp and upper flap closer on camera. 		VFX:	
PICTURE CARS:			



A-A HEAVY FUSELAGE-SECTION / ELEVATION: RIGHT SIDE
SCALE: 1/2" = 1'-0"



B-B CARGO RAMP-SECTION
SCALE: 1/2" = 1'-0"



PLAN

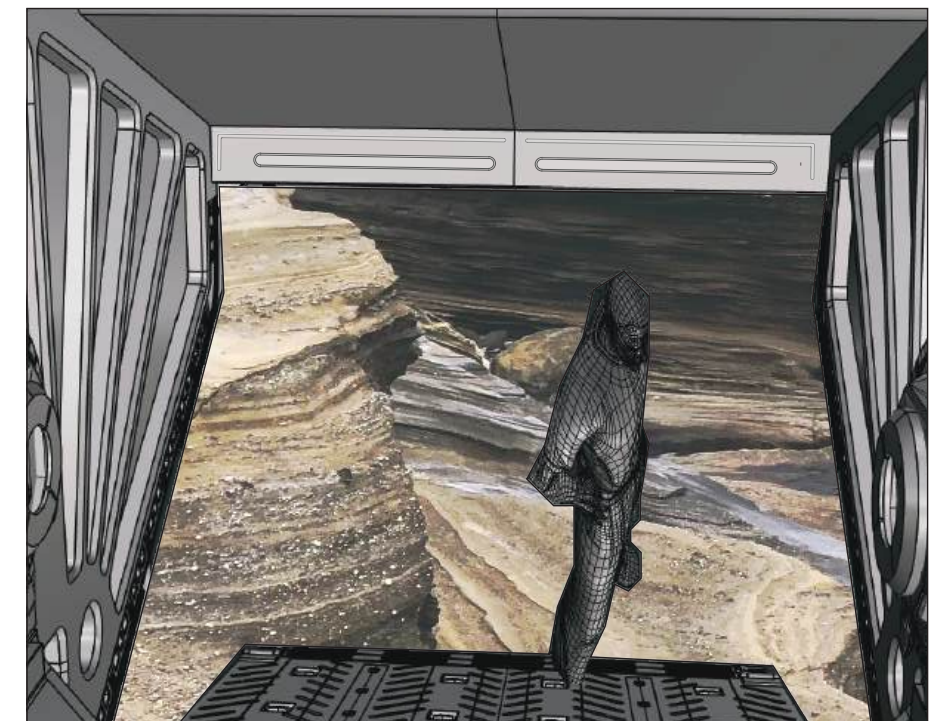
COLOR KEY

HAWAII BUILD PORTION

NOTE: ENTIRE INT. SET AS SHOWN, INCLUDING HAWAII PORTION, TO ALSO SHOOT IN AUSTRALIA



INTERIOR CONCEPT VIEW (AUSTRALIA POV ONLY)



FOR EXITING THE CARGO RAMP - HAWAII

LOCATION LANAI LOOKOUT

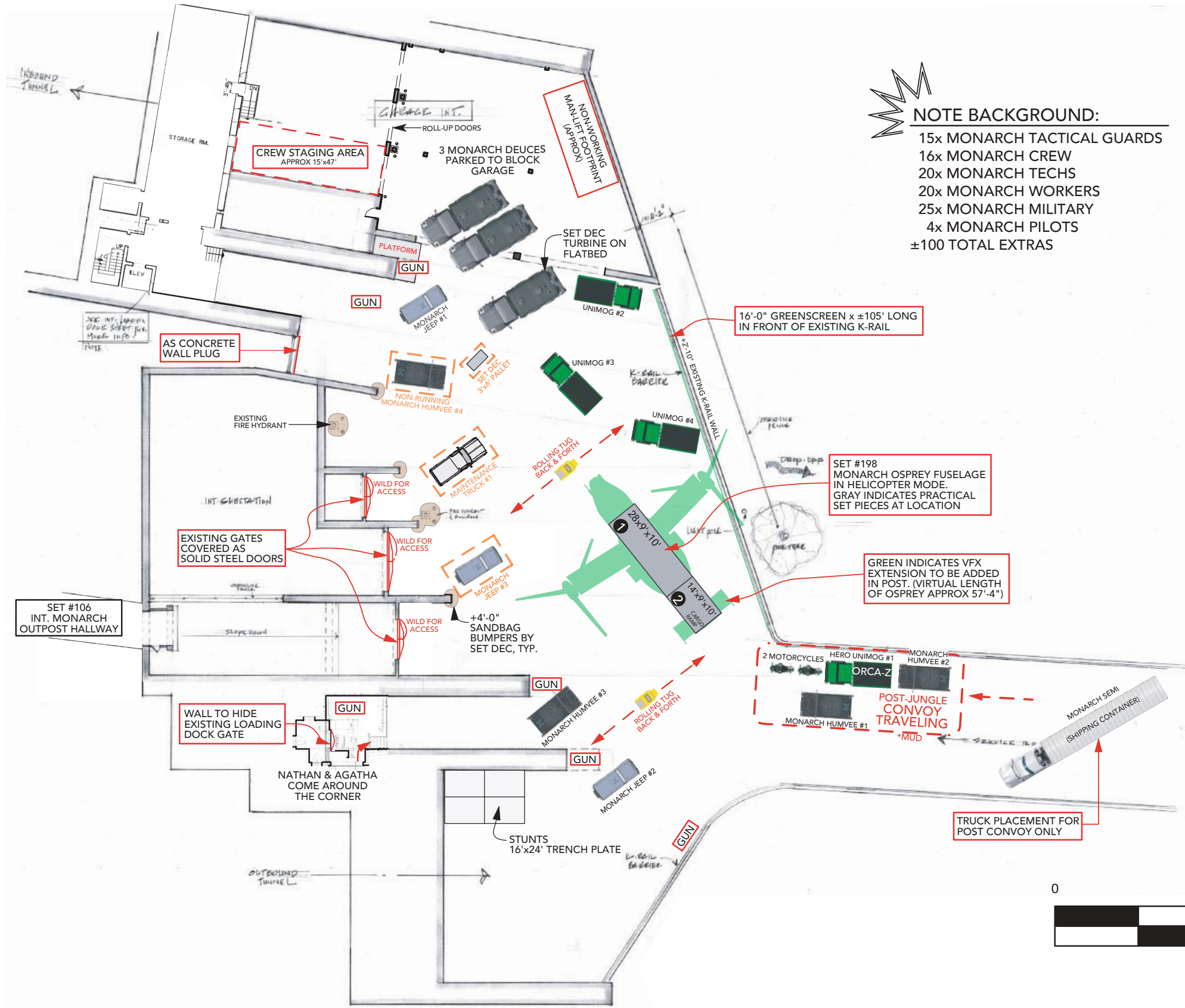
	SET # 193	SET NAME INT H.E.A.V. FUSELAGE	DRAWN BY SV
	DESCRIPTION DIRECTOR'S PLAN	LOCATION LANAI LOOKOUT	DATE/VERSION 10/09/18-V1

SET #: 103	SET NAME: EXT MONARCH OUTPOST 1		
LOCATION: H3TUNNEL (TETSUO HARANOTUNNEL)		SHOOT DATES: Mon/Tues Nov. 19 & 20, 2018	
SCENE #s: 5, 11, 12	ACTION: -The convoy approaches. -Nathan & Agatha see Orca-Z being loaded. -Establish Vile Vortex entrance. -Explosion	D/N: D/N	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> • Monarch graphics package for tunnels, doors, wall plugs. • Monarch graphics package for vehicles. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Osprey placement. • Build corten doors to cover existing gates . • Small engines for aircraft tugs to tow. • Build as concrete walls on loading dock for Nathan/Agatha scene. • Build as concrete wall to cover chain-link fence. 		LOCATIONS: <ul style="list-style-type: none"> • Clean out garage (except for inoperable man-lift) • Remove dumpster from lot. • Remove rubberized black mat that covers large man-hole cover in center of lot. • Remove security cameras/or cover-up? • Inquire with location about borrowing their tug vehicles. 	
PAINT: <ul style="list-style-type: none"> • Paint-out existing parking lot lines. • Graphics package for tunnels, doors, wall plugs. 		<ul style="list-style-type: none"> • Cover-up graphics on K-Rail. • Paint-out red on bollards. • Monarch stickers on (2) Security cameras • Heavy mud on convoy vehicles. 	
SET DEC: <ul style="list-style-type: none"> • Cool cases of stuff, weapon emplacements. • Debris from tunnel blowing up. • Large turbine engine to play as under-repair placed on Deuce-and-a-half flatbed. • Cases for SPFX to flip. • Add bases to 3 hero engine's as necessary. • Gun emplacements 			
PLAYBACK: <ul style="list-style-type: none"> • Door security panels • Tablets 		PROPS: <ul style="list-style-type: none"> • Missile carts • Cool things loaded into Osprey fuselage • Orca-Z 	
GREENS: <ul style="list-style-type: none"> • Debris from tunnel blowing-up. • Greens at base of chain-link plug-wall to blend into ground. 		<ul style="list-style-type: none"> • Provide mud from Heeia jungle to dress on incoming convoy cars. • Leaves for weather 	
SPFX: <ul style="list-style-type: none"> • Weather, debris from tunnel blowing up. • Roll-over vehicles (Jeep and Humvee). • Roll-over maintenance truck (Ford Ranger). 		VFX: <ul style="list-style-type: none"> • Osprey (wings-out) 	
PICTURE CARS: <ul style="list-style-type: none"> • 4 Unimogs. • 3 Deuce-and-a-half vehicles. • 2 Monarch jeeps, 1 Monarch Humvee, 2 Maint. Tugs (pulling 2 small engines?) • Blocking semi-truck with trailer • Jeep, Humvee, pick-up truck for SPFX rollover gag. • Maintenance truck (Ford Ranger) to flip. • CONVOY: 1 Hero Unimog, 2 Monarch Motorcycles, 2 Monarch Humvees 			

DAY ONE

NOTE BACKGROUND:
 15x MONARCH TACTICAL GUARDS
 16x MONARCH CREW
 20x MONARCH TECHS
 20x MONARCH WORKERS
 25x MONARCH MILITARY
 4x MONARCH PILOTS
 ±100 TOTAL EXTRAS

KEY		
QTY.	Icon	Description
3		6x6 CARGO (DEUCE)
4		HUMVEE (1 FLIPS)
4		UNIMOG
2		MOTORCYCLE
3		JEEP (1 FLIPS)
2		TUG / MAINTENANCE CART
1		MAINTENANCE TRUCK #1 (FLIPS)
1		SEMI TRUCK W/ SHIPPING CONTAINER
20 TOTAL VEHICLES (3 FLIP)		



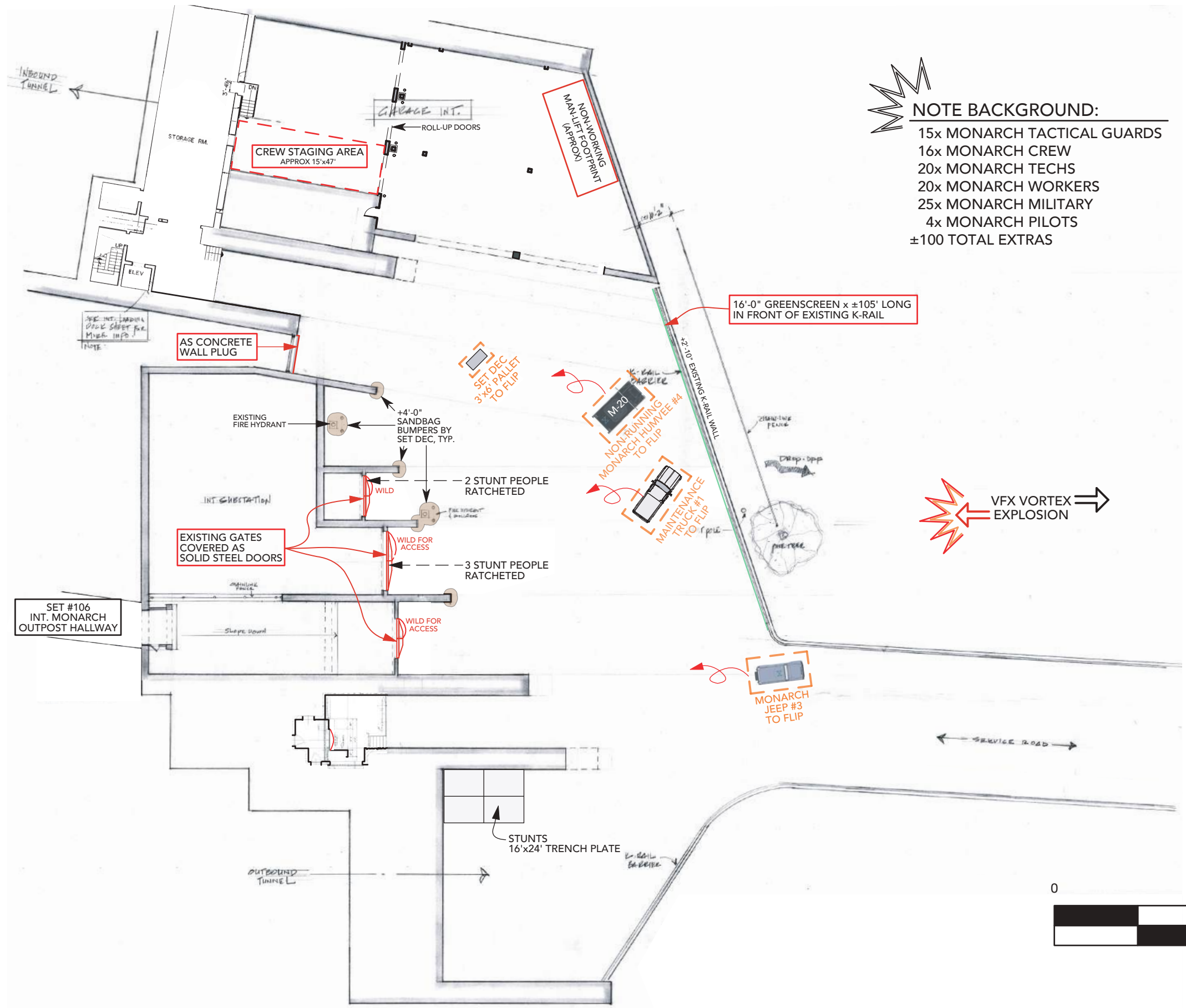
LOCATION H3 TUNNEL • JOHN A. BURNS FWY • KANE OHE, HI

	SET # 103	SET NAME EXT MONARCH MILITARY OUTPOST 1	DRAWN BY SDC
	DESCRIPTION DAY ONE LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 11/01/18 - v8

DAY TWO

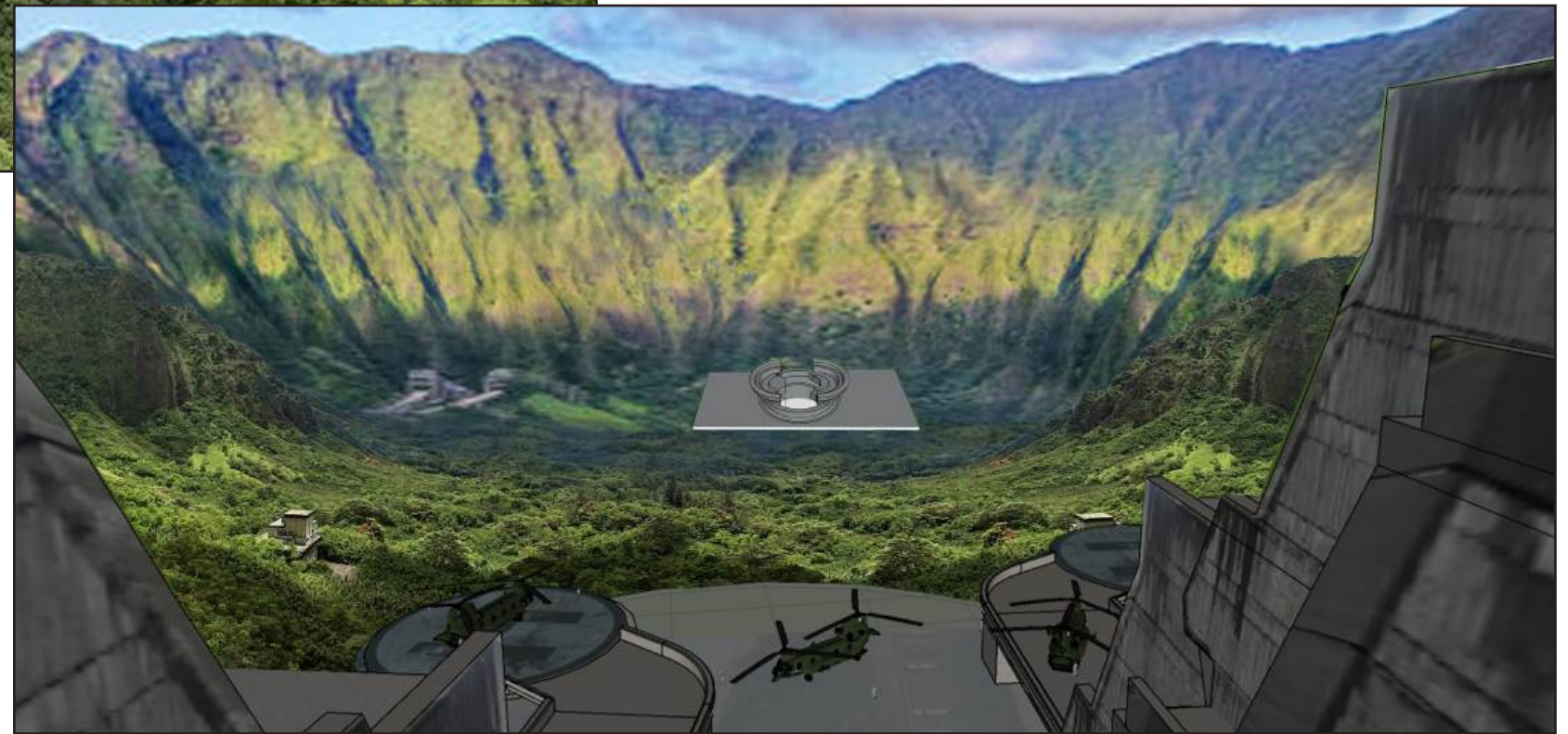
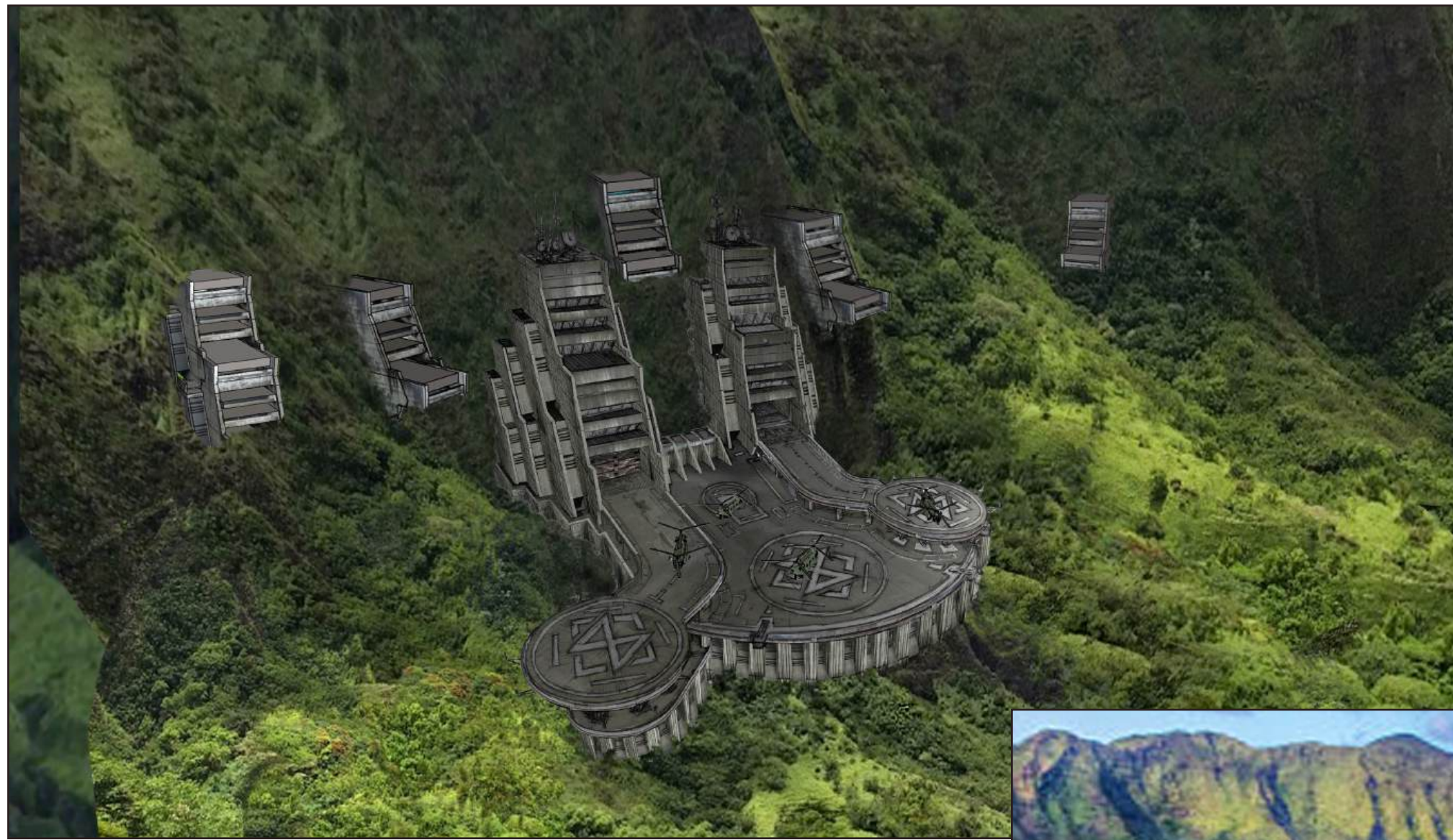
NOTE BACKGROUND:
 15x MONARCH TACTICAL GUARDS
 16x MONARCH CREW
 20x MONARCH TECHS
 20x MONARCH WORKERS
 25x MONARCH MILITARY
 4x MONARCH PILOTS
 ±100 TOTAL EXTRAS

KEY		
QTY.	Icon	Description
3		6x6 CARGO (DEUCE)
4		HUMVEE (1 FLIPS)
4		UNIMOG
2		MOTORCYCLE
3		JEEP (1 FLIPS)
2		TUG / MAINTENANCE CART
1		MAINTENANCE TRUCK #1 (FLIPS)
1		SEMI TRUCK W/ SHIPPING CONTAINER
20 TOTAL VEHICLES (3 FLIP)		




LOCATION H3 TUNNEL • JOHN A. BURNS FWY • KANE OHE, HI

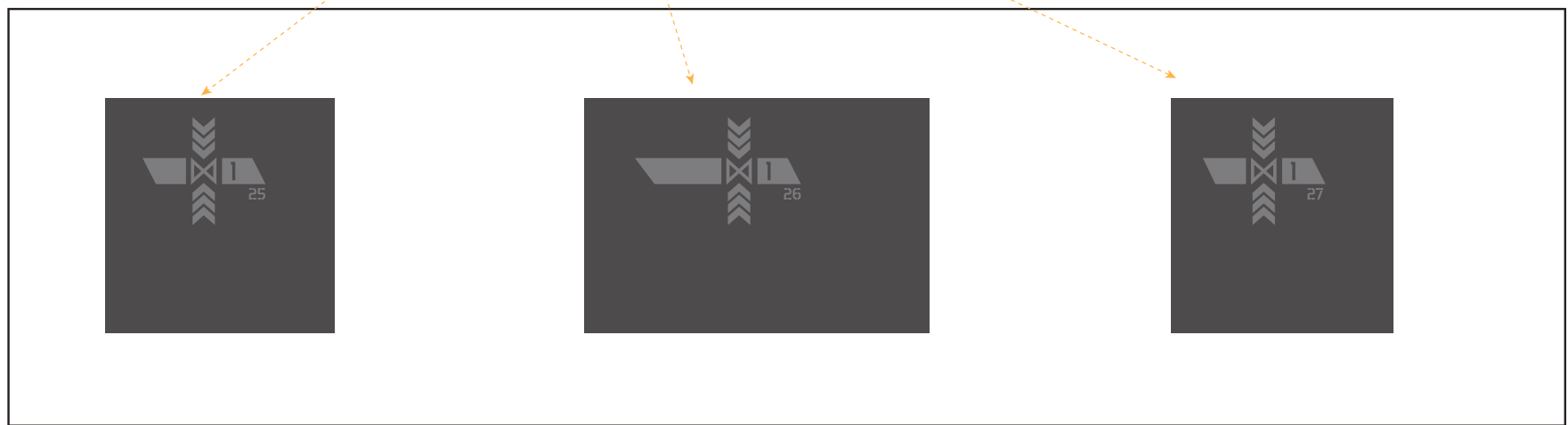
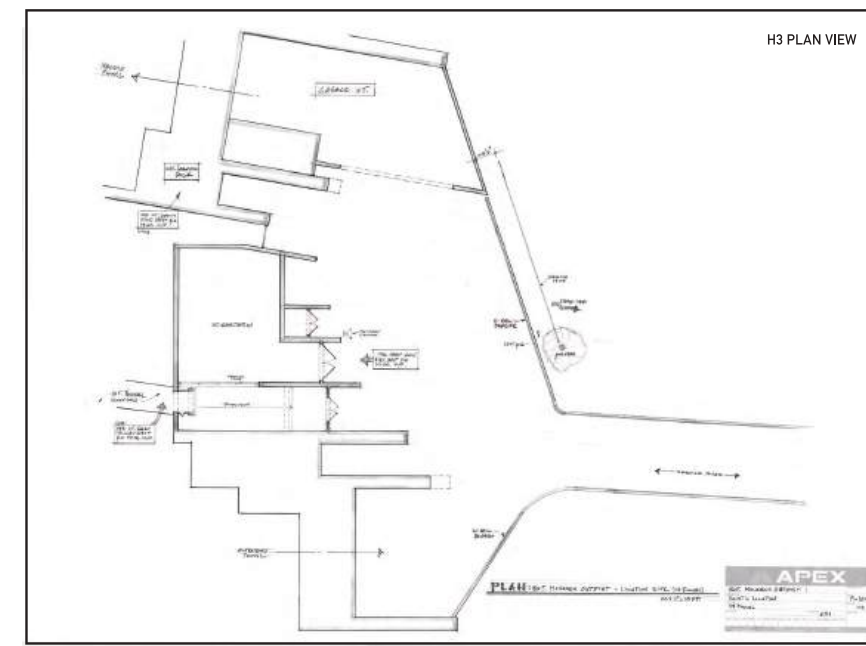
	SET # 103	SET NAME EXT MONARCH MILITARY OUTPOST 1	DRAWN BY SDC
	DESCRIPTION DAY TWO LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 11/01/18 - v8



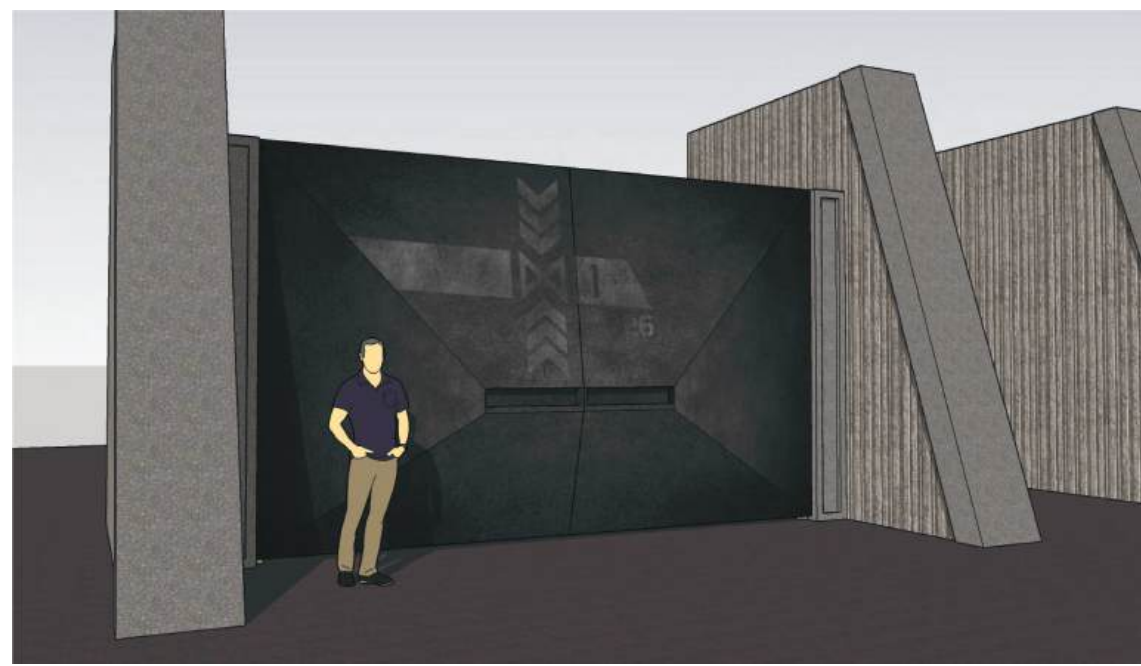
LOCATION H3 TUNNEL • JOHN A. BURNS FWY • KANEEOHE, HI

	SET # 103	SET NAME EXT MONARCH MILITARY OUTPOST 1	DRAWN BY SM
	DESCRIPTION CONCEPT ART	LOCATION H3 TUNNEL	DATE/VERSION 10/10/18 - v1

H3 LOWER TUNNEL LOCATION



SUPERGFX ON GATE COVER DOORS / SCENIC TO MAKE POUNCES AND PAINT (BLOCK AGE)



SUPERGFX BLOCK AGING REF / MOCKUP



GATE PAINT FINISH REFERENCE



OPERATION NOAH SIGN TO COVER EXISTING "PERMIT REQUIRED" SIGN 20" x 14" / SCENIC TO MAKE POUNCE & PAINT ON SIGNMETAL / MAKE QTY (2)

APPROVED
103 - MONARCH OUTPOST 1 gfx APPROVED / EL

LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET # 103	SET NAME EXT MONARCH MILITARY OUT-POST 1	DRAWN BY EL
	DESCRIPTION GRAPHICS LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 10/25/18

MONARCH LOGO ON EXTERIOR / VFX TO ADD

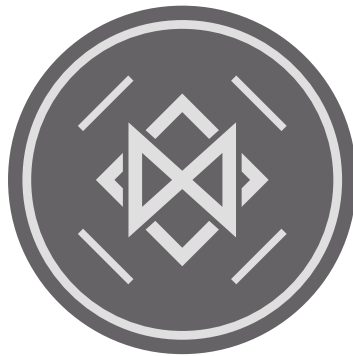


PARKING BARRIER AND FENCE SIGNS / PARKING STRIPES - NEED TO COVER OR HAVE SCENIC SANDBLAST PAPER AND PAINT OVER TO MATCH K-RAIL AND CONCRETE



NO NEED TO COVER / WILL VFX OUT

MONARCH HELIPAD GFX / VFX TO ADD



CHEVRONS OVER DOORS - 36" w x 30" h - SCENIC TO MAKE POUNCES. PRE-PAINT ON FRISKET AND APPLY



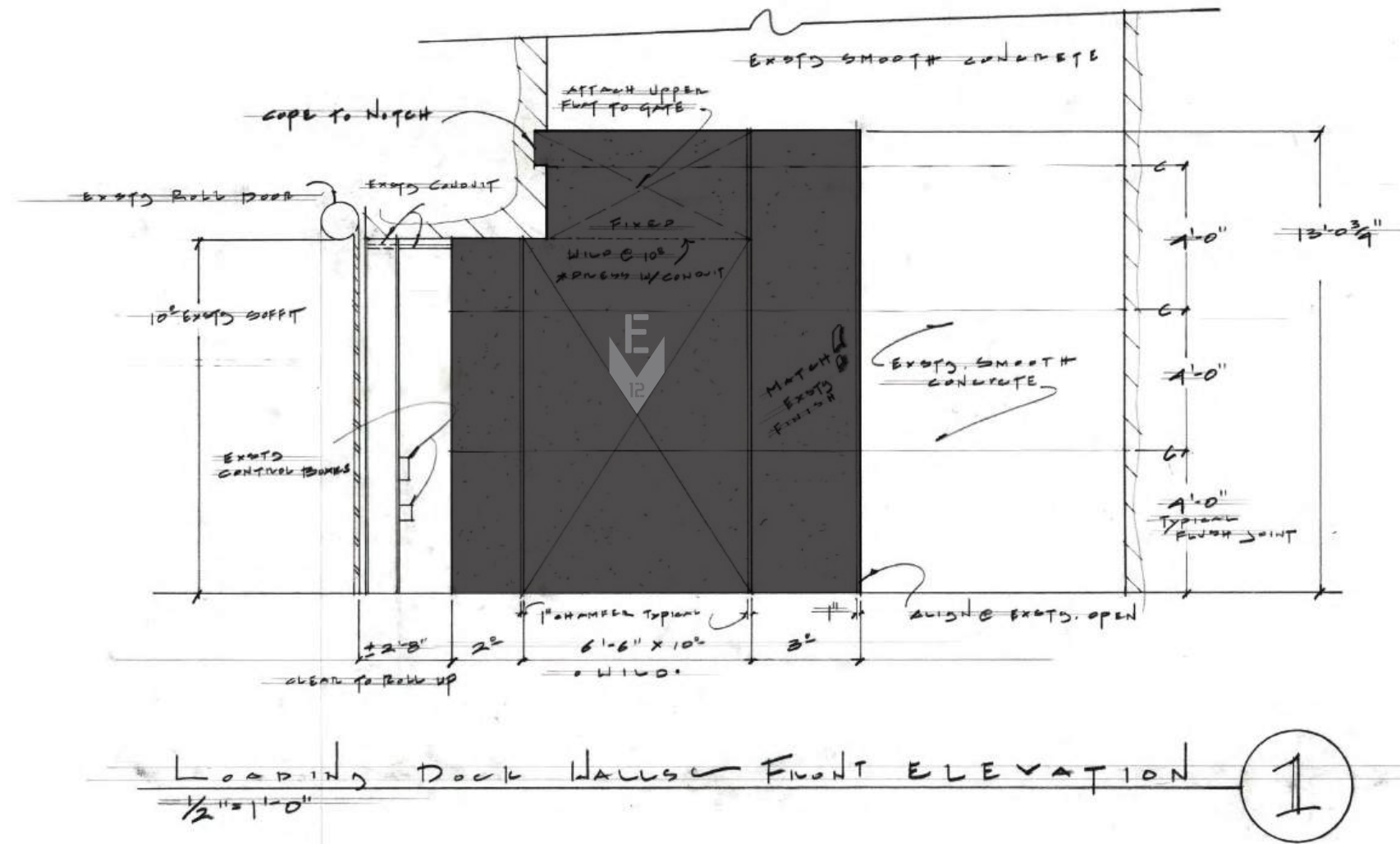
COVER "ROCKFALL HAZARD" SIGN 36" x 24" / SCENIC TO PAINT ON SIGNMETAL



APPROVED
103 - MONARCH OUTPOST 1 gfx APPROVED / EL

LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET # 103	SET NAME EXT MONARCH MILITARY OUT-POST 1	DRAWN BY EL
	DESCRIPTION GRAPHICS LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 10/25/18



DOOR NUMBER / SCENIC TO MAKE POUNCE & PAINT ON DOOR PLUG (BLOCK AGE)

APPROVED
103 - MONARCH OUTPOST 1 gfx APPROVED / EL

LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET # 103	SET NAME EXT MONARCH MILITARY OUT-POST 1	DRAWN BY EL
	DESCRIPTION GRAPHICS LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 10/25/18

LOADING ZONE COVER SIGNS



COVER "SPENT LEAD ACID BATTERIES" SIGN 30" x 24" / SCENIC TO MAKE POUNCE AND PAINT ON SIGNMETAL

KEEP "MAXIMUM HEIGHT" SIGN



COVER "NO PARKING LOADING ZONE" SIGN 12" x 18" / GFX TO PRINT ON SIGNMETAL / MAKE QTY (1)



COVER "SLIPPERY WHEN WET" SIGNS 12" x 18" / GFX TO PRINT ON SIGNMETAL / MAKE QTY (1) EACH

CRANE IN GARAGE THAT CANNOT MOVE / COVER GFX IF SEEN

COVER "STATE OF HAWAII" SEALS 13" d and 8.5" d / PRINT QTY (2) EACH ON LO-TACK VINYL



COVER "DOT" LABELS 19.5" x 7.5" / PRINT QTY (3) ON LO-TACK VINYL



COVER "PACIFIC MACHINERY" LOGO 9" x 9" / PRINT QTY (3) ON LO-TACK VINYL

REMOVE ROTO Rooter MAGNETIC



SCENIC TO VINYL OVER "GROVE" LETTERS IF SEEN

103 - MONARCH OUTPOST 1 gfx APPROVED / EL

APPROVED

LOCATION STATE CAPITAL BLDG PARKING GARAGE • HONOLULU, HI 96813

	SET # 103	SET NAME EXT MONARCH MILITARY OUT-POST 1	DRAWN BY EL
	DESCRIPTION GRAPHICS LAYOUT	LOCATION H3 TUNNEL	DATE/VERSION 10/25/18

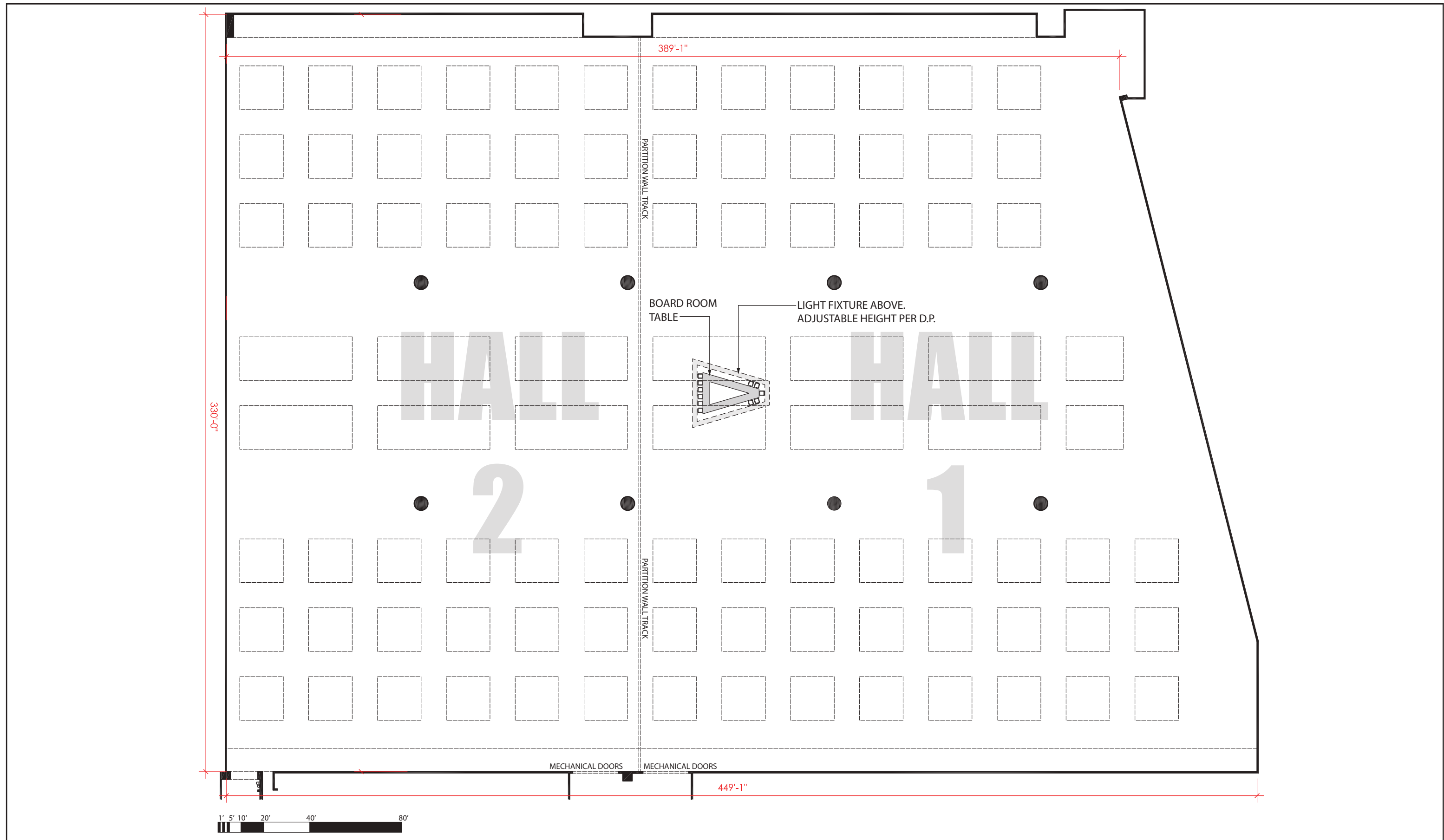
SET #: 106	SET NAME: INT MONARCH OUTPOST - HALLWAY		
LOCATION: H3TUNNEL (TETSUO HARANOTUNNEL)		SHOOT DATES: Tuesday Nov. 20, 2018	
SCENE #s: 10	ACTION:	D/N: D	NOTES:
ART/GRAPHICS: <ul style="list-style-type: none"> •Tunnel graphics package. • Graphics for iPad Mini bezels. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Build iPad Mini bezels per Set Dec 		LOCATIONS:	
PAINT:			
SET DEC: <ul style="list-style-type: none"> •Tunnel lighting 			
PLAYBACK: <ul style="list-style-type: none"> • Door security panel. 		PROPS:	
GREENS:			
SPFX:		VFX:	
PICTURE CARS:			



LOCATION H3 TUNNEL • JOHN A. BURNS FWY • KANEŌHE, HI

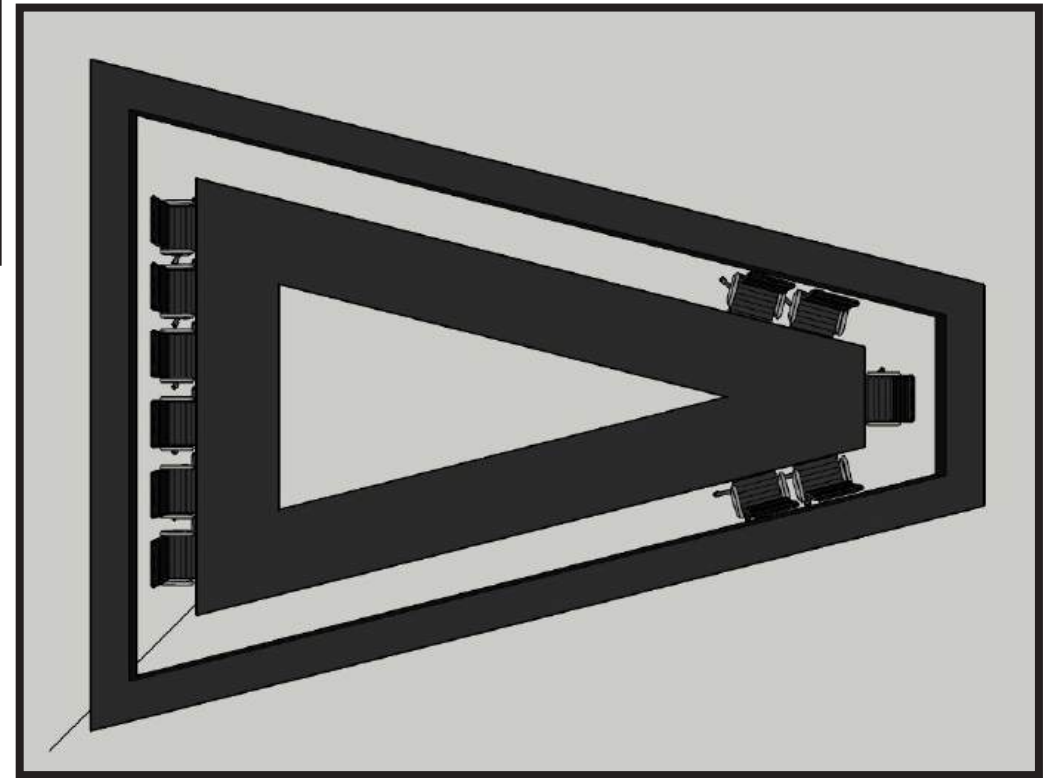
	SET # 106	SET NAME INT MONARCH OUTPOST - HALLWAY	DRAWN BY MPIC
	DESCRIPTION LOC. PHOTO	LOCATION H3 TUNNEL	DATE/VERSION 10/08/18 - V1

SET #: 196	SET NAME: INT MONARCH BOARD ROOM		
LOCATION: HAWAII CONVENTION CENTER		SHOOT DATES: Wednesday Nov. 21, 2018	WRAP:
SCENE #s: 53	ACTION: -The Director denies funding for the recovery mission.	D/N: D	NOTES: Day before Thanksgiving holiday!
ART/GRAPHICS:			
CONSTRUCTION: <ul style="list-style-type: none"> • Remove bathroom outrigger signs. • Install covers over existing bathroom & phone wall graphics. • Cover for bathroom & phone wall graphics on concrete block texture to match. • Build small flags to hide Electric's lights around columns (24x). • Install cover-ups in front of mechanical door walls (2x). 		LOCATIONS: <ul style="list-style-type: none"> • Make sure location is clear of all "convention center" dressing. • Polish dull floor sections between 4x hero columns. 	
PAINT: <ul style="list-style-type: none"> • Frisket over all exit signs (11x) to match concrete wall. • Covers over existing bathroom and phone wall graphics (if not covered by Set Dec). 			
SET DEC: <ul style="list-style-type: none"> • Chairs for conference table (x11) • Deliver built triangular light fixture to Grips. 			
PLAYBACK: <ul style="list-style-type: none"> • Laptops - TBD • Tablet for Godzilla device plans for burn-in. 		PROPS:	
GRIP/ELECTRIC:			
SPFX:		VFX:	
PICTURE CARS:			




LOCATION HAWAII CONVENTION CENTER • 1801 KALAKAUA AVE • HONOLULU, HI 96815

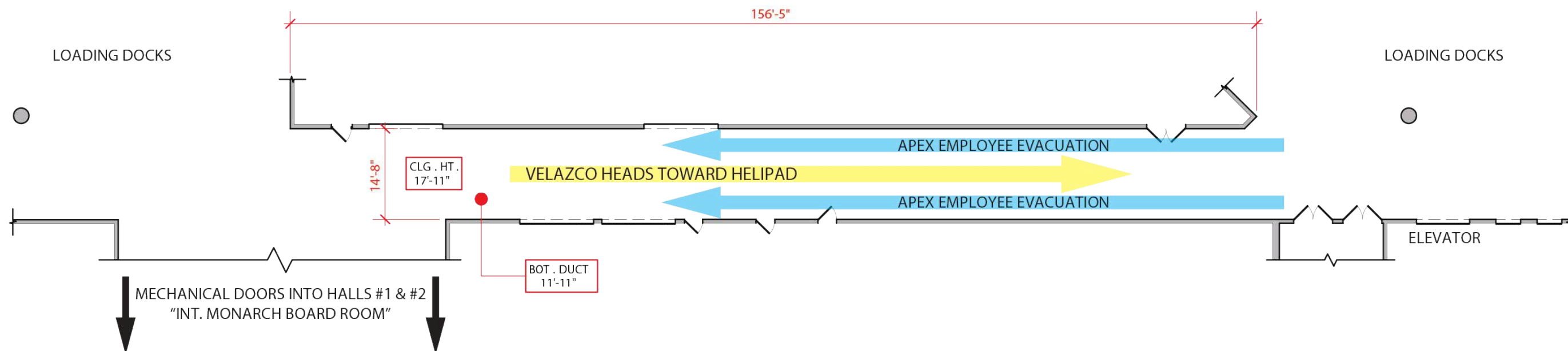
	SET # 196	SET NAME INT MONARCH BOARD ROOM	DRAWN BY AC
	DESCRIPTION DIRECTOR'S PLAN	LOCATION HI CONVENTION CENTER	DATE/VERSION 11/02/18 - v1




LOCATION HAWAII CONVENTION CENTER • 1801 KALAKAUA AVE • HONOLULU, HI 96815

	SET #	SET NAME	DRAWN BY
	196	INT MONARCH BOARD ROOM	AC
	DESCRIPTION	LOCATION	DATE/VERSION
	TABLE-3D MODEL	HI CONVENTION CENTER	09/25/18

SET #: 134	SET NAME: INT APEX PENSACOLA CORRIDOR		
LOCATION: HAWAII CONVENTION CENTER		SHOOT DATES: Wednesday Nov. 21, 2018	WRAP:
SCENE #s: 40A	ACTION: -Simmons is going up when everyone else is going down.	D/N: N	NOTES: Day before Thanksgiving holiday!
ART/GRAPHICS: <ul style="list-style-type: none"> • Apex signage • Helicopter pad-specific signage. 			
CONSTRUCTION: <ul style="list-style-type: none"> • Take down banner graphics. • Install cover graphics over existing. 		LOCATIONS: <ul style="list-style-type: none"> • Close all roll-up doors. • Buff floor. (if necessary per facility) 	
PAINT: <ul style="list-style-type: none"> • Apply graphics on rolling garage doors. • Apply frisket & vinyl graphics over existing as needed. • Apex wall graphics. 			
SET DEC: <ul style="list-style-type: none"> • Flashing/rolling emergency lights. • Clear hallway of "convention center" dressing and equipment 			
PLAYBACK:		PROPS:	
GREENS:			
SPFX:		VFX:	
PICTURE CARS: <ul style="list-style-type: none"> • Tug or corporate golf cart? 			



LOCATION HAWAII CONVENTION CENTER • 1801 KALAKAUA AVE • HONOLULU, HI 96815

	SET # 134	SET NAME INT APEX CORRIDOR	DRAWN BY AC
	DESCRIPTION DIRECTOR'S PLAN	LOCATION HI CONVENTION CENTER	DATE/VERSION 11/06/18 - V2