

GENERAL NOTES

SET DEC:
 •STREET LAMPS (ACORNS)
 •NEON SIGNAGE
 •BUSINESSES TO PLAY AS "AFTER HOURS"

CONSTRUCTION/PAINT:
 •INSTALL/AGE SIGNAGE
 •INSTALL HARDWARE

GREENS
 •TREE ON STREET CORNER

TRANSPO:
 •SINGH'S CAR
 •ND CARS & BLOCKING TRUCKS AS NEEDED

SPFX:
 •LIGHT MIST ON WINDOWS

LOCATIONS:
 • REMOVE COBRA LIGHTING

CAFE

CONSTRUCTION/PAINT:
 •INSTALL GRAPHICS/AGE
 •INSTALL DOOR HARDWARE

SET DEC:
 •WINDOW/SIDEWALK DRESSING

LIBRARY

CONSTRUCTION/PAINT:
 •INSTALL GRAPHICS/AGE

SUBTERRANEAN SHOE STORE

CONSTRUCTION/PAINT:
 •INSTALL GRAPHICS/AGE
 •INSTALL DOOR HARDWARE

APARTMENT ENTRY

CONSTRUCTION/PAINT:
 •INSTALL GRAPHICS/AGE
 •INSTALL DOOR HARDWARE

FIXTURES:
 •INSTALL EXTERIOR SCONCES

SUBTERRANEAN SHOE STORE

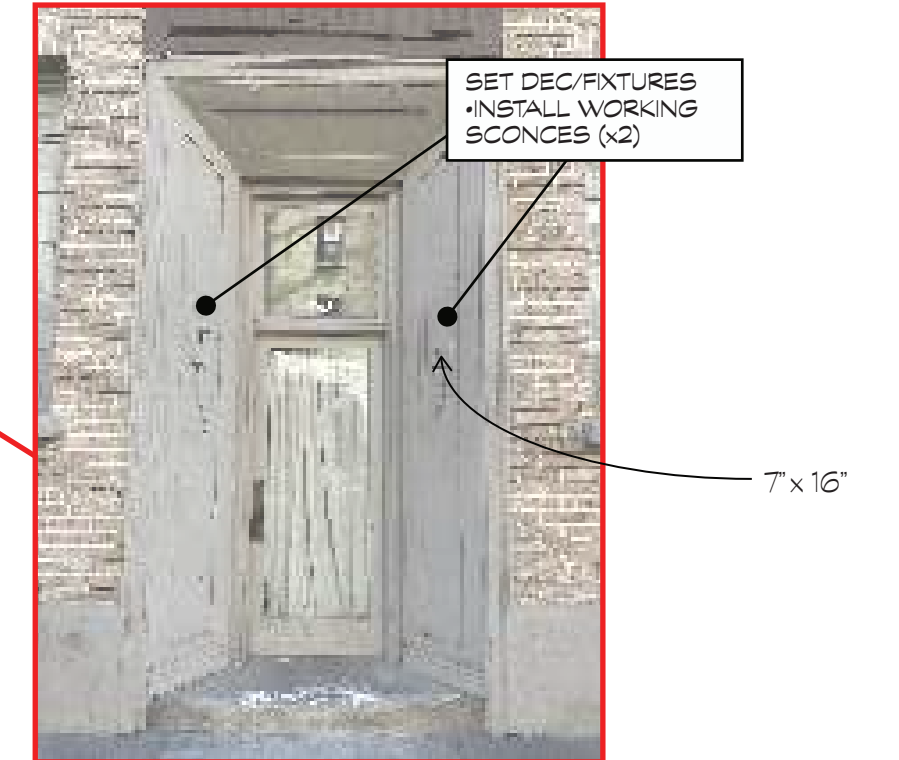
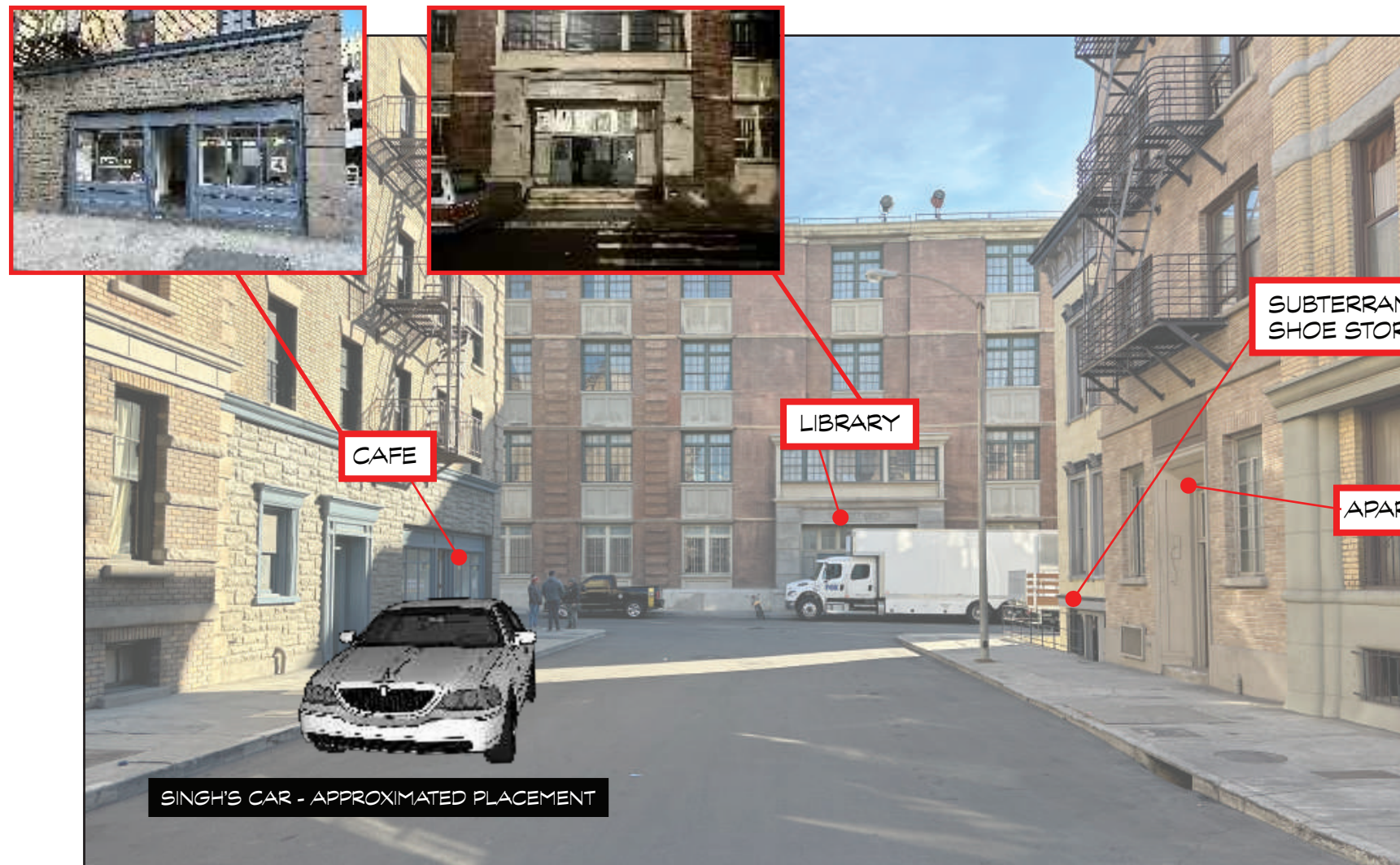
CONSTRUCTION/PAINT:
 •INSTALL GRAPHICS/AGE
 •INSTALL DOOR HARDWARE

SET DEC:
 •WINDOW DRESSING

FIXTURES:
 •INSTALL EXTERIOR SCONCES

EXT./INT. SINGH'S CAR - NIGHT (N4)

EMMA gets into his (SINGH'S) car.



BACKLOT STREET SETS - WORK NOTES

EXT. BALTIMORE STREETS: SC. 40 - EMMA & SINGH IN CAR

MPIC - 11/30/22 v2

